

ANNAMACHARYA UNIVERSITY

(ESTD UNDER AP PRIVATE UNIVERSITIES (ESTABLISHMENT AND REGULATION) ACT, 2016



New Boyanapalli, Rajampet, Annamayya (Dist), Andhra Pradesh – 516 126

DEPARTMENT OF ELECTRICAL & ELECTRONICS ENGINEERING

Course: DIGITAL CIRCUITS

Course Code: 23A0252T

Branch: EEE

Prepared by: Dr. J. Sreeranganayakulu

Designation: Assistant Professor

Department: **EEE**



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DEPARTMENT OF ELECTRICAL & ELECTRONICS ENGINEERING

ANNAMACHARYA INSTITUTE OF TECHNOLOGY AND SCIENCES RAJAMPET

(An Autonomous Institution)

Department of Electrical and Electronics Engineering

Title of the DIGITAL CIRCUITS

Category: PCC

Couse Code: 23A0252T

Year : III
Semester I

Branch/es: EEE

Lecture Hours Tutorial Hours Practice Hours Credits

3 - - 3

Course Objectives:

- 1. To Learn Boolean algebra, logic simplification techniques, and combinational circuit design
- 2. To analyze combinational circuits like adders, subtractors, and code converters.
- 3. To explore combinational logic circuits and their applications in digital design.
- 4. To understand sequential logic circuits, including latches, flip-flops, counters, and shift registers.
- 5. To gain knowledge about programmable logic devices and digital IC's.

Course Outcomes:

At the end of the course, the student will be able to

- 1. Learn Boolean algebra, logic simplification techniques, and combinational circuit design. L1
- 2. Analyze combinational circuits like adders, subtractors, and code converters. L2
- 3. Explore combinational logic circuits and their applications in digital design. L3
- Understand sequential logic circuits, including latches, flip-flops, counters, and shift registers. L1
- 5. Gain knowledge about programmable logic devices and digital IC's. L3

Unit 1 Logic Simplification and Combinational Logic Design:

9

Review of Boolean Algebra and De Morgan's Theorem, SOP & POS forms, Canonical forms, Introduction to Logic Gates, Ex-OR, Ex-NOR operations, Minimization of Switching Functions: Karnaugh map method, Logic function realization: AND-OR, ORAND and NAND/NOR realizations.

Unit 2 Introduction to Combinational Design 1:

9

Binary Adders, Subtractors and BCD adder, Code converters -Binary to Gray, Gray to Binary, BCD to excess3, BCD to Seven Segment display.



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DEPARTMENT OF ELECTRICAL & ELECTRONICS ENGINEERING

Unit 3 Combinational Logic Design 2:

9

Decoders, Encoders, Priority Encoder, Multiplexers, Demultiplexers, Comparators, Implementations of Logic Functions using Decoders and Multiplexers.

Unit 4 Sequential Logic Design:

9

Latches, Flip-flops, S-R, D, T, JK and Master-Slave JK FF, Edge triggered FF, set up and hold times, Ripple counters, Shift registers.

Unit 5 Programmable Logic Devices & Digital IC's:

9

Programmable Logic Devices: ROM, Programmable Logic Devices (PLA and PAL).

Digital IC's: Decoder (74x138), Priority Encoder (74x148), multiplexer (74x151) and de-multiplexer (74x155), comparator (74x85)

Prescribed Textbooks:

- 1. Digital Design, M.Morris Mano & Michel D. Ciletti, 5th Edition, Pearson Education, 1999
- 2. Switching theory and Finite Automata Theory, Zvi Kohavi and Nirah K.Jha, 2nd Edition, Tata
- 3. McGraw Hill, 2005.

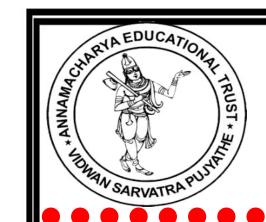
Reference Books:

1. Fundamentals of Logic Design, Charles H Roth, Jr., 5th Edition, Brooks/cole Cengage Learning, 2004. **Online Learning Resources**:

- 1. https://onlinecourses.nptel.ac.in/noc21 ee75/preview
- 2. https://www.nesoacademy.org/ee/05-digital-electronics

CO-PO Mapping:

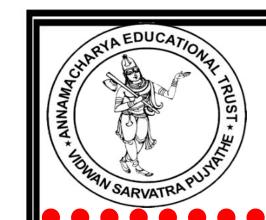
Course Outcomes	Engineering Knowledge	Problem Analysis	Design/Develop ment of solutions	Conduct investigations of	Modern tool	The engineer and society	Environment and sustainability	Ethics	Individual and team work	Communication	Project management and	Life-long learning	PS01	PS02
.1	3	2	2	1	2	1	-	-	1	-	1	2	3	2
.2	3	3	2	2	2	1	-	-	-	-	-	2	3	2
.3	3	2	3	1	3	1	-	-	-	-	-	3	3	3
.4	3	2	2	2	2	1	-	-	-	-	-	2	3	2
.5	3	2	3	2	3	1	-	-	-	-	-	3	3	3



ANNAMACHARYA INSTITUTE OF TECHNOLOGY AND SCIENCES :: RAJAMPET (AUTONOMOUS)

UNIT I

NUMBER SYSTEMS, CODES & BOOLEAN ALGEBRA



ANNAMACHARYA INSTITUTE OF TECHNOLOGY AND SCIENCES :: RAJAMPET (AUTONOMOUS)

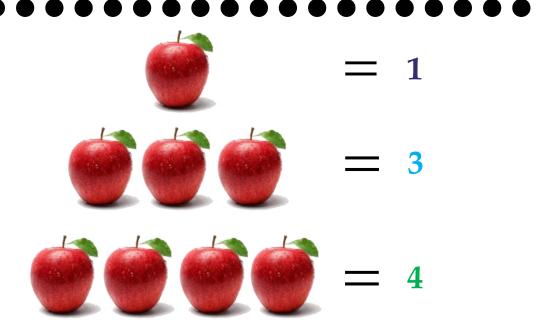
Topic

NUMBER SYSTEMS

OVERVIEW

- Philosophy of number systems
- Applications
- Decimal Number System
- Binary Number System
- Octal Number System
- Hexadecimal Number System

Number System







- ❖ Number system is a basic for counting various items.
- ❖ The familiar decimal number system contains 10 unique symbols or values. i.e. (0 to 9).

Applications

- 1. Security
- 2. Computers
- 3. Military, Navy, Air force

Number System

As a computer programmer or an IT professional, you should understand the following number systems which are frequently used in computers.

❖ Number systems are divided into 4 types.

S.N.	Number Systems
1	Decimal Number System
2	Binary Number System
3	Octal Number System
4	Hexa Decimal Number System

Decimal Number System

The number system that we use in our day-to-day life is the decimal number system. Decimal number system has base 10 as it uses 10 digits from 0 to 9. In decimal number system, the successive positions to the left of the decimal point represents units, tens, hundreds, thousands and so on.

Output

1 2 3 4 5 6 7 8 9

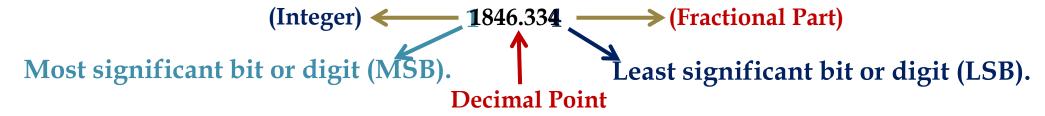
Each position represents a specific power of the base (10)

For example

The decimal number is 1234 \longrightarrow $1x10^3+2x10^2+3x10^1+4x10^0$ The digit 4 in the units position 1x1000+2x100+3x10+4x10The digit 3 in the tens position 1000+200+30+40The digit 2 in the hundreds position 1234And 1 in the thousands position

Decimal Number System

- ❖ The Decimal number system contains 10 unique symbols. Since counting in decimal denotes 10 symbols. We can say that its base or radix is 10.
- ❖ In Decimal number system we can express any decimal number in units, tens, hundreds....
- ❖ Each symbol in the number is called a digit.

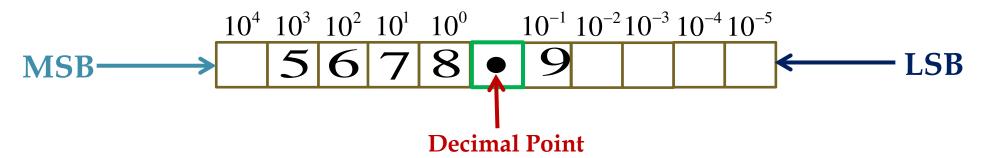


- ❖ The position of the digit with reference to decimal point determines its **value** or **weight**.
- ❖ The sum of all the digits multiplied by their weights gives the total number.
- ❖ The figure shows decimal digit and its weights expressed as a power of 10. Decimal Point



Decimal Number System

❖ In a Decimal number system weight is expressed as a power of 10 as shown in figure.



Example: $(5678.9)_{10}$

$$5x10^3+6x10^2+7x10^1+8x10^0+9x10^{-1}$$

$$5x1000+6x100+7x10+8x1 + 9x\frac{1}{10}$$

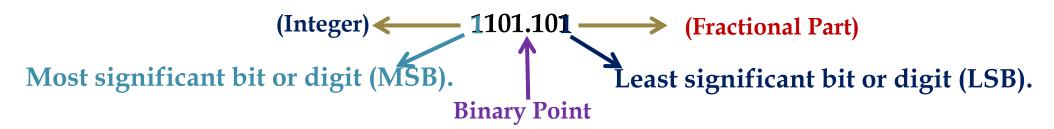
$$\longrightarrow$$
 5000 + 600 + 70 + 8 + 0.9

$$(5678.9)_{10} = (5678.9)_{10}$$

$$(5678.9)_{10} = (5678.9)_{10}$$

Binary Number System

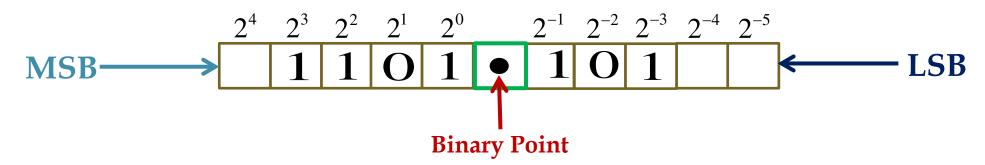
- ❖ It contains 2 unique symbols. The 2 binary digits(bits) are 0 and 1. It is a base 2 system.
 (Base or radix =2)
- ❖ The digits computers understand only binary number system.



- ❖ The position of the bit with reference to binary point determines its value or weight.
- ❖ The sum of all the digits multiplied by their weights gives the total number.

Binary Number System

❖ In a binary number system weight is expressed as a power of 2 as shown in figure.



Example: (1101.101)₂

$$1x2^3+1x2^2+0x2^1+1x2^0 + 1x2^{-1}+0x2^{-2}+1x2^{-3}$$

$$1x8 + 1x4 + 0x2 + 1x1 + 1x \frac{1}{2} + 0x \frac{1}{2^2} + 1x \frac{1}{2^3}$$

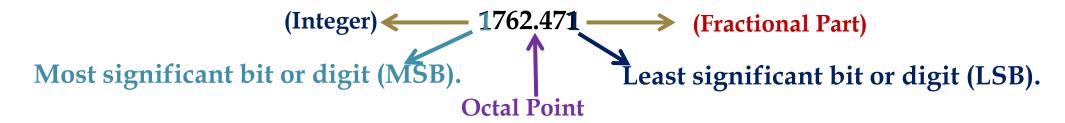
$$8 + 4 + 0 + 1 + 0.5 + 0 + 0.125$$

$$(13.625)_{10} = (1101.101)_2$$

$$(1101.101)_2 = (13.625)_{10}$$

Octal Number System

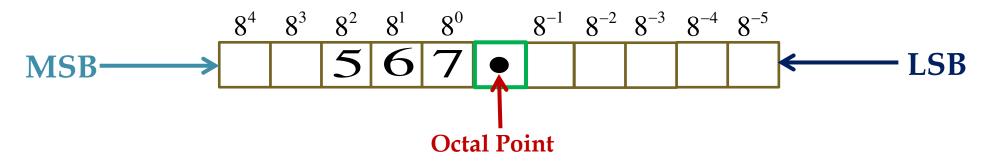
- ❖ It uses first 8 digits of decimal number system i.e. (0 to 7). 0,1,2,3,4,5,6,7
- ❖ It uses 8 digits so its base or radix is 8.



- ❖ The position of the bit with reference to Octal point determines its value or weight.
- ❖ The sum of all the digits multiplied by their weights gives the total number.

Octal Number System

❖ In a Octal number system weight is expressed as a power of 8 as shown in figure.



Example: $(567)_8$

$$5x8^2 + 6x8^1 + 7x8^0$$

$$5x64 + 6x8 + 7x1$$

$$320 + 48 + 7$$

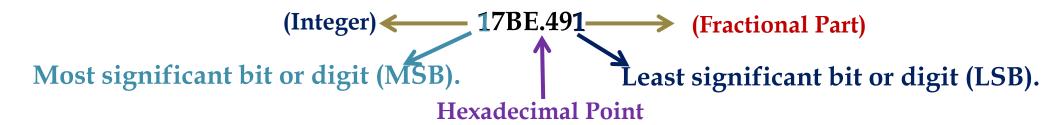
$$(375)_{10} = (567)_8$$

$$(1101.101)_2 = (13.625)_{10}$$

Hexadecimal Number System

- ❖ The hexadecimal number system has a base of 16 having 16 digits i.e. (0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F).

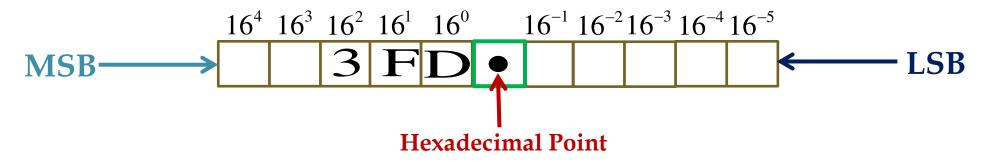
 A=10 B=11 C=12 D=13 E=14 F=15
- ❖ It uses 16 digits so its base or radix is 16.



- ❖ The position of the bit with reference to hexadecimal point determines its value or weight.
- ❖ The sum of all the digits multiplied by their weights gives the total number.

Hexadecimal Number System

❖ In a Hexadecimal number system weight is expressed as a power of 16 as shown in figure.



Example:
$$(3FD)_{16}$$

$$3x16^2 + Fx16^1 + Dx16^0$$

$$3x256+15x16+13x1$$

$$(1021)_{10} = (3FD)_{16}$$

$$(3FD)_{16} = (1021)_{10}$$

Number Systems

S.N.	Number Systems	Radix	Description		
1	Decimal Number System	Base 10	Digits used: 0 to 9 (0, 1,2,3,4,5,6,7,8,9)		
2	2 Binary Number System		Digits used: 0, 1		
3	Octal Number System	Base 8	Digits used: 0 to 7 (0,1,2,3,4,5,6,7)		
4	Hexa Decimal Number System	Base 16	Digits used: 0 to 9, Letters used: A- F		

0, 1, 2, 3, 4, 5, 6, 7, 8, 9 A ,B ,C ,D ,E ,F

A=10, B=11, C=12, D=13, E=14, F=15

OVERVIEW

- Format of Binary Numbers
- Counting in radix or base
- ❖ Decimal Number System to any base or radix conversion
- Binary Number System to any base or radix conversion
- Octal Number System to any base or radix conversion
- * Hexadecimal Number System to any base or radix conversion

Format of Binary Numbers

Nibble = 4 bits = 2^4 Distinct values = 16Bytes = 8 bits = 2^8 Distinct values = 256Word = 16 bits = 2^{16} Distinct values = 65536Double word = 32 bits = 2^{32} Distinct values = 4294967292

Counting in Radix or Base

S.N.	Number Systems	Base or Radix	Characters or Symbols
1	Decimal Number System	Base 10	Digits used: 0 to 9 (0, 1,2,3,4,5,6,7,8,9)
2	Binary Number System	Base 2	Digits used: 0, 1
3	Octal Number System	Base 8	Digits used: 0 to 7 (0,1,2,3,4,5,6,7)
4	Hexa Decimal Number System	Base 16	Digits used: 0 to 9, Letters used: A- F

0, 1, 2, 3, 4, 5, 6, 7, 8, 9 A ,B ,C ,D ,E ,F

A=10, B=11, C=12, D=13, E=14, F=15

Number Base Conversion

The digital circuits and systems work strictly in binary form. We are using octal and hexadecimal only as a convenience for the operation of the systems

1. Conversion of Decimal numbers into any radix number

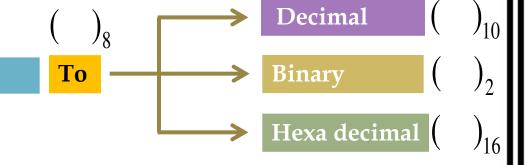
 $\Rightarrow \text{ Binary } ()_2$ $\Rightarrow \text{ Octal } ()_8$ $\Rightarrow \text{ Hexa decimal } ()_{16}$

2. Conversion of Binary numbers into any radix number

Number Base Conversion

The digital circuits and systems work strictly in binary form. We are using octal and hexadecimal only as a convenience for the operation of the systems

3. Conversion of octal numbers into any radix number



4. Conversion of Hexa decimal numbers into any radix number To

Binary

Octal

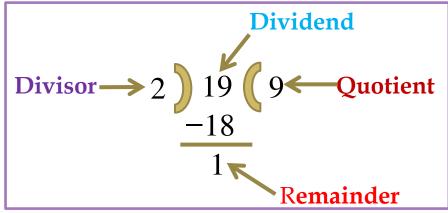
Octal $\begin{pmatrix} \\ \\ \\ \\ \\ \end{pmatrix}_{10}$

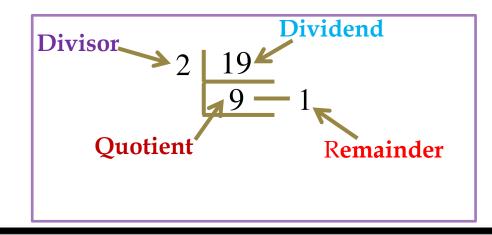
Conversion of Decimal numbers into any radix number

Steps in Successive Division Method:

- 1. Divide the **integral part of decimal number** by desired base number. (store quotient and remainder).
- 2. Consider the **quotient** as a new decimal number and **repeat step1** until **quotient** becomes zero.
- 3. List the **remainders** in reverse order. **(From bottom to Top)**

Example: $19 \div 2$





Conversion of Decimal numbers into any radix number

Steps in Successive Multiplication Method:

- 1. Multiply the fractional part of decimal number by desired base number.
- 2. Record the integer part of product as a carry and fractional part as new fractional.
- 3. Repeat step1 and step2 until fractional part of number becomes zero (or) until we have many digits as necessary for your application.
- 4. Read carry downwards to get desired base number.

Example: 1896.456

Fractional Part = .456

Conversion of Decimal numbers into Binary number

Example: Convert decimal number 37.95 into binary equivalent.

Solution:
$$(37.95)_{10} = (?)_2$$

Fractional Part =
$$0.95$$

In Integer Part : By Successive division method

$$(37)_{10} = (100101)_2$$

In Fractional Part: By Successive Multiplication method

$$0.95 \times 2 = 1.90 = 0.9 \longrightarrow 1$$

$$0.9 \times 2 = 1.8 = 0.8 \longrightarrow 1$$

$$0.8 \times 2 = 1.6 = 0.6 \longrightarrow 1$$

$$0.6 \times 2 = 1.2 = 0.2 \longrightarrow 1$$

$$0.2 \times 2 = 0.4 = 0.4 \longrightarrow 0$$

$$0.4 \times 2 = 0.8 = 0.8 \longrightarrow 0$$

$$0.8 \times 2 = 1.6 = 0.6 \longrightarrow 1$$

$$(0.95)_{10} = (11111001)_2$$

$$(37.95)_{10} = (100101.1111001)_2$$

Conversion of Decimal numbers into Binary number

Example: Convert 12.125 decimal number into binary equivalent.

Solution:
$$(12.125)_{10} = (?)_2$$

Integer Part =
$$12$$

Fractional Part = 0.125

In Integer Part : By Successive division method

$$\begin{array}{c|cccc}
2 & 12 \\
2 & 6 & 0 \\
2 & 3 & 0 \\
\hline
1 & 1
\end{array}$$

$$(12)_{10} = (1\ 1\ 0\ 0)_2$$

In Fractional Part : By Successive Multiplication method

$$0.125 \times 2 = 0.25 = 0.25 \longrightarrow 0$$

 $0.25 \times 2 = 0.5 = 0.5 \longrightarrow 0$

$$0.5 \times 2 = 1.0 = 0.0 \longrightarrow 1$$

$$0.0 \times 2 = 0.0 = 0.0 \longrightarrow 0$$

$$(0.125)_{10} = (0.010)_2$$

$$(12.125)_{10} = (1100.0010)_2$$

Conversion of Decimal numbers into Octal number

Example: Convert decimal number 658.825 into Octal equivalent.

Solution:
$$(658.825)_{10} = (?)_{8}$$

Integer Part =
$$658$$

Fractional Part =
$$0.825$$

In Integer Part : By Successive division method

$$(658)_{10} = (1222)_8$$

In Fractional Part : By Successive Multiplication method

$$0.825 \times 8 = 6.6 = 0.6 \longrightarrow 6$$

$$0.6 \times 8 = 4.8 = 0.8 \longrightarrow 4$$

$$0.8 \times 8 = 6.4 = 0.6 \longrightarrow 6$$

$$0.4 \times 8 = 3.2 = 0.2 \longrightarrow 3$$

$$0.2 \times 8 = 1.6 = 0.6 \longrightarrow 1$$

$$0.6 \times 8 = 4.8 = 0.8 \longrightarrow 4$$

$$0.8 \times 8 = 6.4 = 0.6 \longrightarrow 6$$

$$(0.825)_{10} = (646314)_{8}$$

$$(658.825)_{10} = (1222.646314)_{8}$$

Conversion of Decimal numbers into Hexa decimal number

Example: Convert 5386.345 decimal number into Hexadecimal equivalent.

Solution:
$$(5386.345)_{10} = (?)_{16}$$

Integer Part =
$$5386$$

Fractional Part = 0.345

In Integer Part : By Successive division method

$$(5386)_{10}$$
 = $(150 A)_{16}$

In Fractional Part : By Successive Multiplication method

$$0.345 \times 16 = 5.52 = 0.52 \longrightarrow 5$$

$$0.52 \times 16 = 8.32 = 0.32 \longrightarrow 8$$

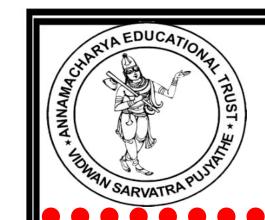
$$0.32 \times 16 = 5.12 = 0.12 \longrightarrow 5$$

$$0.12 \times 16 = 1.92 = 0.92 \longrightarrow 1$$

$$(0.345)_{10} = (5851)_{16}$$

$$(5386.345)_{10} = (150A.5851)_{16}$$

THANK YOU



ANNAMACHARYA INSTITUTE OF TECHNOLOGY AND SCIENCES :: RAJAMPET (AUTONOMOUS)

Topic

NUMBER SYSTEM BASE CONVERSION

OVERVIEW

- Format of Binary Numbers
- Counting in radix or base
- ❖ Decimal Number System to any base or radix conversion
- Binary Number System to any base or radix conversion
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- * Hexadecimal Number System to any base or radix conversion

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Counting in Radix or Base

S.N.	Number Systems	Base or Radix	Characters or Symbols
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4	Hexa Decimal Number System	Base 16	Digits used: 0 to 9, Letters used: A- F

0, 1, 2, 3, 4, 5, 6, 7, 8, 9 A ,B ,C ,D ,E ,F

A=10, B=11, C=12, D=13, E=14, F=15

Number Base Conversion

The digital circuits and systems work strictly in binary form. We are using octal and hexadecimal only as a convenience for the operation of the systems

1. Conversion of Decimal numbers into any radix number

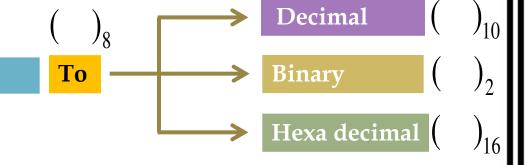
 $\Rightarrow \text{ Binary } ()_2$ $\Rightarrow \text{ Octal } ()_8$ $\Rightarrow \text{ Hexa decimal } ()_{16}$

2. Conversion of Binary numbers into any radix number

Number Base Conversion

The digital circuits and systems work strictly in binary form. We are using octal and hexadecimal only as a convenience for the operation of the systems

3. Conversion of octal numbers into any radix number



4. Conversion of Hexa decimal numbers into any radix number To

Binary

Octal

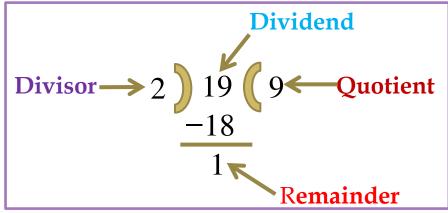
Octal $\begin{pmatrix} \\ \\ \\ \\ \\ \end{pmatrix}_{10}$

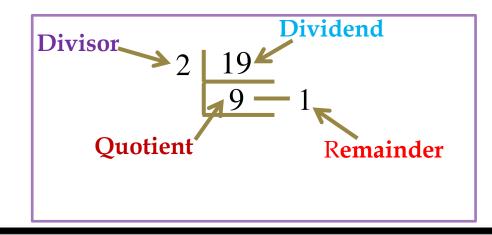
Conversion of Decimal numbers into any radix number

Steps in Successive Division Method:

- 1. Divide the **integral part of decimal number** by desired base number. (store quotient and remainder).
- 2. Consider the **quotient** as a new decimal number and **repeat step1** until **quotient** becomes zero.
- 3. List the **remainders** in reverse order. **(From bottom to Top)**

Example: $19 \div 2$





Conversion of Decimal numbers into any radix number

Steps in Successive Multiplication Method:

- 1. Multiply the fractional part of decimal number by desired base number.
- 2. Record the integer part of product as a carry and fractional part as new fractional.
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- 4. Read carry downwards to get desired base number.

Example: 1896.456

Fractional Part = .456

Conversion of Decimal numbers into Binary number

Example: Convert decimal number 37.95 into binary equivalent.

Solution:
$$(37.95)_{10} = (?)_2$$

Fractional Part =
$$0.95$$

In Integer Part : By Successive division method

$$(37)_{10} = (100101)_2$$

In Fractional Part: By Successive Multiplication method

$$0.95 \times 2 = 1.90 = 0.9 \longrightarrow 1$$

$$0.9 \times 2 = 1.8 = 0.8 \longrightarrow 1$$

$$0.8 \times 2 = 1.6 = 0.6 \longrightarrow 1$$

$$0.6 \times 2 = 1.2 = 0.2 \longrightarrow 1$$

$$0.2 \times 2 = 0.4 = 0.4 \longrightarrow 0$$

$$0.4 \times 2 = 0.8 = 0.8 \longrightarrow 0$$

$$0.8 \times 2 = 1.6 = 0.6 \longrightarrow 1$$

$$(0.95)_{10} = (11111001)_2$$

$$(37.95)_{10} = (100101.1111001)_2$$

Conversion of Decimal numbers into Binary number

Example: Convert 12.125 decimal number into binary equivalent.

Solution:
$$(12.125)_{10} = (?)_2$$

Integer Part =
$$12$$

Fractional Part = 0.125

In Integer Part : By Successive division method

$$\begin{array}{c|cccc}
2 & 12 \\
2 & 6 & 0 \\
2 & 3 & 0 \\
\hline
1 & 1
\end{array}$$

$$(12)_{10} = (1\ 1\ 0\ 0)_2$$

In Fractional Part : By Successive Multiplication method

$$0.125 \times 2 = 0.25 = 0.25 \longrightarrow 0$$

 $0.25 \times 2 = 0.5 = 0.5 \longrightarrow 0$

$$0.5 \times 2 = 1.0 = 0.0 \longrightarrow 1$$

$$0.0 \times 2 = 0.0 = 0.0 \longrightarrow 0$$

$$(0.125)_{10} = (0.010)_2$$

$$(12.125)_{10} = (1100.0010)_2$$

Example: Convert decimal number 658.825 into Octal equivalent.

Solution:
$$(658.825)_{10} = (?)_{8}$$

Integer Part =
$$658$$

Fractional Part =
$$0.825$$

In Integer Part : By Successive division method

$$(658)_{10} = (1222)_8$$

In Fractional Part : By Successive Multiplication method

$$0.825 \times 8 = 6.6 = -6$$

$$0.6 \times 8 = 4.8 = 0.8 \longrightarrow 4$$

$$0.8 \times 8 = 6.4 = 0.4 \longrightarrow 6$$

$$0.4 \times 8 = 3.2 = 0.2 \longrightarrow 3$$

$$0.2 \times 8 = 1.6 = 0.6 \longrightarrow 1$$

$$0.6 \times 8 = 4.8 = 0.8 \longrightarrow 4$$

$$0.8 \times 8 = 6.4 = 0.6 \longrightarrow 6$$

$$(0.825)_{10} = (646314)_{8}$$

$$(658.825)_{10} = (1222.646314)_{8}$$

Example: Convert 5386.345 decimal number into Hexadecimal equivalent.

Solution:
$$(5386.345)_{10} = (?)_{16}$$

Integer Part =
$$5386$$

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In Integer Part : By Successive division method

$$(5386)_{10}$$
 = $(150 A)_{16}$

In Fractional Part : By Successive Multiplication method

$$0.345 \times 16 = 5.52 = 0.52 \longrightarrow 5$$

$$0.52 \times 16 = 8.32 = 0.32 \longrightarrow 8$$

$$0.32 \times 16 = 5.12 = 0.12 \longrightarrow 5$$

$$0.12 \times 16 = 1.92 = 0.92 \longrightarrow 1$$

$$(0.345)_{10} = (5851)_{16}$$

$$(5386.345)_{10} = (150A.5851)_{16}$$

Conversion of Decimal numbers into any radix number

Example: Convert decimal number into Hexa decimal equivalent.

Example: Convert decimal number into Hexa decimal equivalent.

Example: Convert **decimal number** into **Binary equivalent**.

Example: Convert decimal number into Octal equivalent.

Conversion of Binary numbers into any radix number

Example: Convert 100101.1111001 Binary number into decimal equivalent.

Solution:
$$(100101.1111001)_2 = (?)_{10}$$

$$2^{5}2^{4}2^{3}2^{2}2^{1}2^{0}2^{-1}2^{-2}2^{-2}2^{-2}2^{-4}2^{-5}2^{-6}2^{-7}$$

(1 0 0 1 0 1 . 1 1 1 1 0 0 1)₂

$$1x2^{5} + 0x2^{4} + 0x2^{3} + 1x2^{2} + 0x2^{1}$$
+ $1x2^{-1} + 1x2^{-2} + 1x2^{-3} + 1x2^{-4} + 0x2^{-5} + 0x2^{-6} + 1x2^{-7}$

$$1x32 + 0x16 + 0x8 + 1x4 + 0x2 + 1x1 + 1x\frac{1}{2} + 1x\frac{1}{2^2} + 1x\frac{1}{2^3} + 1x\frac{1}{2^4} + 0x\frac{1}{2^5} + 0x\frac{1}{2^6} + 1x\frac{1}{2^7}$$

$$1x32+0x16+0x8+1x4+0x2+1x1+1x0.5+1x0.25+1x0.125+1x0.0625+0x0.03125$$

$$+0x0.015625 +1x0.0078125$$

$$32 + 0 + 0 + 4 + 0 + 1 + 0.5 + 0.25 + 0.125 + 0.0625 + 0 + 0$$

$$(37.9453125)_{10} = (100101.1111001)_{2} + 0.0078125$$

Conversion of Binary numbers into Octal number

Procedure for Binary to Octal Conversion:

- 1. Base or Radix for binary number is 2 and octal is 8.
- 2. The base for octal number is the third power of the base for binary number.

Base for octal number is
$$8 = 2^3$$

3. Make a group of 3 bits starting from binary point towards MSB, add zero's at MSB side if required and starting from binary point towards LSB, add zero's at LSB side if required.

4. By grouping 3 digits of binary number and then convert each group bits to its octal equivalent.

Conversion of Binary numbers into Octal number

Example: Convert 1010110.0111011 Binary number into Octal equivalent.

$$(1010110.0111011)_2 = (126.354)_8$$

Example: Convert 111101100 Binary number into Octal equivalent.

Solution:
$$(111101100)_2 = (?)_8$$

$$\begin{vmatrix} 1 & 1 & 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 7 & & 5 & & 4 & & 1 \end{vmatrix}$$

$$7 5$$

$$(111101100)_2 = (754)_8$$

Conversion of Binary numbers into Hexadecimal number

Procedure for Binary to Hexa Decimal Conversion:

- 1. Base or Radix for binary number is 2 and Hexa decimal is 16.
- 2. The base for Hexadecimal number is the fourth power of the base for binary number.

Base for Hexadecimal number is
$$16=2^4$$

3. Make a group of 4 bits starting from binary point towards MSB, add zero's at MSB side if required and starting from binary point towards LSB, add zero's at LSB side if required.

4. By grouping 4 digits of binary number and then convert each group bits to its hexadecimal equivalent.

Example: Convert 1011110.0111011 Binary number into Hexa decimal equivalent.

$$(1011110.0111011)_2 = (5E.76)_{16}$$

Example: Convert 111101100 Binary number into Hexa decimal equivalent.

Solution:
$$(111101100)_2 = (?)_{16}$$
 $000111101100 = (?)_{16}$ $14(E)$ $12(C)$

$$(111101100)_2 = (1EC)_{16}$$

Conversion of Binary numbers into any radix number

Example: Convert 1101100010011011 Binary number into Hexa decimal equivalent.

Example: Convert 10010001011.00101110 Binary number into Hexa decimal equivalent.

Example: Convert 1010110.0111011 Binary number into Decimal equivalent.

Example: Convert 11110110.0111011011 Binary number into Octal equivalent.

Conversion of Octal numbers into any radix number

Example:

Convert 7456.732 Octal number into decimal equivalent.

Solution:

$$(7456.732)_8 = (?)_{10}$$

$$8^3 8^2 8^1 8^0 8^{-1}8^{-2}8^{-3}$$

(7 4 5 6 . 7 3 2)₈

$$7x8^3 + 4x8^2 + 5x8^1 + 6x8^0 + 7x8^{-1} + 3x8^{-2} + 2x8^{-3}$$

$$7x512 + 4x64 + 5x8 + 6x1 + 7x \frac{1}{8} + 3x \frac{1}{8^2} + 2x \frac{1}{8^3}$$

$$3584 + 256 + 40 + 6 + 7x0.125 + 3x0.015625 + 2x0.001953$$

$$3584 + 256 + 40 + 6 + 0.875 + 0.046875 + 0.003906$$

$$(3886.92578)_{10} = (7456.732)_{8}$$

Conversion of Octal numbers into Binary number

Note: Each digit of octal number is individually converted into its binary equivalent.

Procedure for Octal to Binary Conversion:

Example: Convert octal number 634 into its Binary equivalent.

Solution:
$$(634)_8 = (?)_2$$

Step 1: write equivalent 3 bits binary number for each octal digit.

Step 2: Remove any leading or tailing zeros.

$$(110011100)_2 = (634)_8$$

$$(634)_8 = (110011100)_2$$

Conversion of Octal numbers into Binary number

Example: Convert octal number 725.63 into its Binary equivalent.

Solution:
$$(725.63)_8 = (?)_2$$

Step 1: write equivalent 3 bits binary number for each octal digit.

Step 2: Remove any leading or tailing zeros.

$$(111010101.110011)_2 = (725.63)_8$$

$$(725.63)_8 = (111010101.110011)_2$$

Note:

Octal number:

Binary number:

Hexa Decimal number:

Procedure for Octal to Hexa Decimal Conversion:

Convert octal number 634.56 into its Hexa decimal equivalent. Example:

Solution: $(634.56)_8 = (?)_{16}$

Step 1: Write equivalent 3 bits binary number for each octal digit.

Step 2: Make a group of 4 bits starting from LSB for integer part and MSB for fractional part by adding zero's at ends if required.

••••••••••

Note:

Octal number:

Binary number:

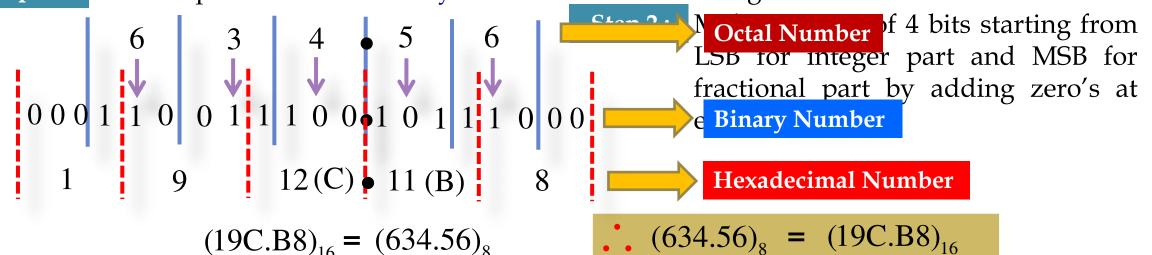
Hexa Decimal number:

Procedure for Octal to Hexa Decimal Conversion:

Example: Convert octal number 634.56 into its Hexa decimal equivalent.

Solution: $(634.56)_8 = (?)_{16}$

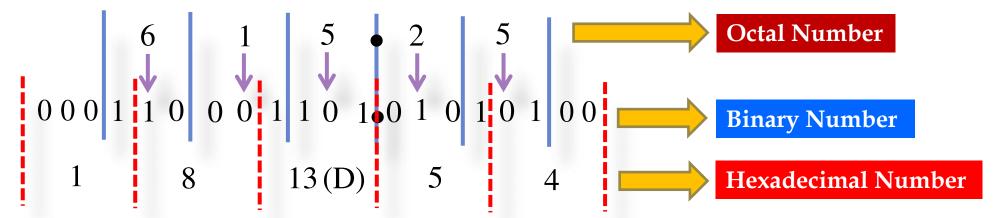
Step 1: Write equivalent 3 bits binary number for each octal digit.



Example: Convert octal number 615.25 into its Hexa decimal equivalent.

Solution:
$$(615.25)_8 = (?)_{16}$$

Step 1: Write equivalent 3 bits binary number for each octal digit.



$$(18D.54)_{16} = (615.25)_8$$

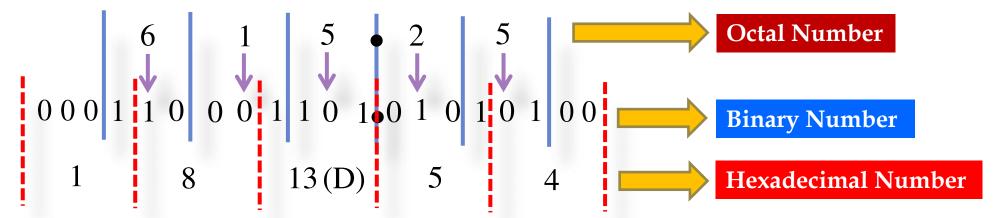
$$(615.25)_8 = (18D.54)_{16}$$

Step 2: Make a group of 4 bits starting from LSB for integer part and MSB for fractional part by adding zero's at ends if required.

Example: Convert octal number 615.25 into its Hexa decimal equivalent.

Solution:
$$(615.25)_8 = (?)_{16}$$

Step 1: Write equivalent 3 bits binary number for each octal digit.



$$(18D.54)_{16} = (615.25)_8$$

$$(615.25)_8 = (18D.54)_{16}$$

Step 2: Make a group of 4 bits starting from LSB for integer part and MSB for fractional part by adding zero's at ends if required.

Conversion of Octal numbers into any radix number

Example:1 Convert Octal numbers into Hexa decimal equivalent.

Example:2 Convert Octal numbers into Hexa decimal equivalent.

Example:3 Convert Octal numbers into Decimal equivalent.

Example:4 Convert Octal numbers into Octal equivalent.

Conversion of Hexadecimal numbers into any radix number

Example:

Convert 8A9.B4 Hexadecimal number into decimal equivalent.

Solution:

$$(8A9.B4)_{16} = (?)_{10}$$

$$16^{2}16^{1}16^{0} 16^{-1}16^{-2}$$
 (8 A 9 . B 4)₁₆

$$8x16^{2}+Ax16^{1}+9x16^{0}+Bx16^{-1}+4x16^{-2}$$

$$8x256+10x16+9x1+11x\frac{1}{16}+4x\frac{1}{16^2}$$

$$\longrightarrow$$
 2048 +160 + 9 + 11x0.0625+4x0.00390625

$$(2217.70313)_{10} = (8A9.B4)_{16}$$

Example: Convert **Hexadecimal number 7CA.F3** into its **Binary equivalent.**

Solution: $(7CA.F3)_{16} = (?)_2$

Note: Each digit of hexadecimal number is individually converted to its binary equivalent using 4 binary bits per digit.

Step 1: write equivalent 4 bits binary number for each Hexadecimal digit.

Step 2: Remove any leading or tailing zeros.

 $(011111001010.11110011)_2 = (111111001010.111110011)_2 = (7CA.F3)_{16}$

 $(7CA.F3)_{16} = (111111001010.111110011)_2$

Example: Convert **Hexadecimal number 3FD** into its **Binary equivalent.**

Solution:
$$(3FD)_{16} = (?)_2$$

Step 1: write equivalent 4 bits binary number for each Hexadecimal digit.

Step 2: Remove any leading or tailing zeros.

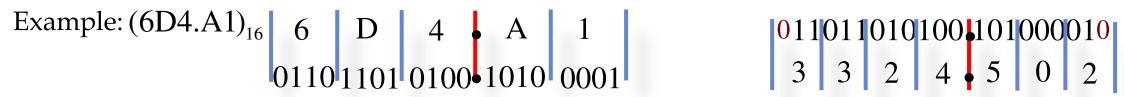
$$(001111111101)_2 = (1111111101)_2 = (3FD)_{16}$$

$$(3FD)_{16} = (1111111101)_2$$

Procedure for Hexadecimal to Octal Conversion:

- 1. Convert **hexadecimal** to its **binary equivalent** and then convert binary to its **octal equivalent**
- 2. Write equivalent 4 bit binary number of each hexadecimal digit.
- 3. Make a **group of 3 bits** starting from binary point towards MSB, add zero's at MSB side if required and starting from binary point towards LSB, add zero's at LSB side if required.

Make a group of 3 bits starting from LSB for integer part and MSB for fractional part by adding zeros at ends if required.



4. By grouping 3 digits of binary number and then convert each group bits to its octal equivalent.

Note: Hexa Decimal number:

Binary number:



Octal number:

Procedure for Octal to Hexa Decimal Conversion:

Example: Convert **Hexa decimal number 25B.DC** into its **octal equivalent.**

Solution: $(25B.DC)_{16} = (?)_{8}$

Step 1: Write equivalent 4 bits binary number for each Hexa digit.

Step 2: Make a group of 4 bits starting from LSB for integer part and MSB for fractional part by adding zero's at ends if required.

Hexa Decimal number:

Binary number:



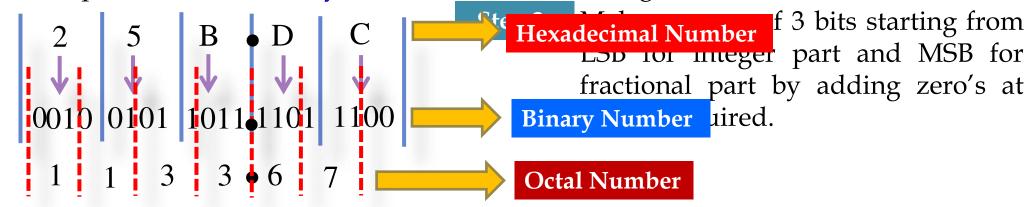
Octal number:

Procedure for Octal to Hexa Decimal Conversion:

Convert **Hexa decimal number 25B.DC** into its **octal equivalent.** Example:

Solution: $(25B.DC)_{16} = (?)_{8}$

Write equivalent 4 bits binary number for each Hexa digit. Step 1:



 $(1133.37)_{8} = (25B.DC)_{16}$

 $(25B.DC)_{16} = (2633.67)_{6}$

Note:

Hexa Decimal number:

Binary number:



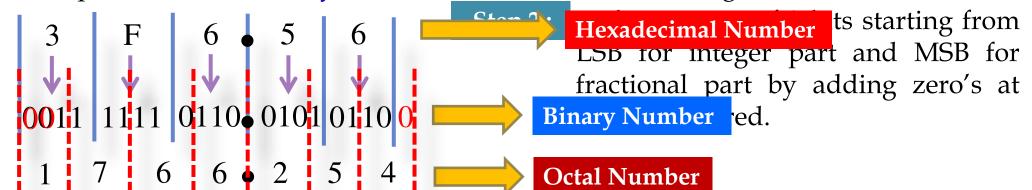
Octal number:

Procedure for Octal to Hexa Decimal Conversion:

Example: Convert Hexa decimal number 3F6.56 into its octal equivalent.

Solution: $(3F6.56)_{16} = (?)_{8}$

Step 1: Write equivalent 4 bits binary number for each hexadecimal digit.



 $(1766.254)_8 = (3F6.56)_{16}$

 $(3F6.56)_{16} = (1766.254)_{8}$

Example:1 Convert **Hexa decimal number** into **Octal numbers equivalent**.

BC66.AF

Example:2 Convert **Hexa decimal number** into **Octal numbers equivalent**.

Example: 3 Convert **Hexa decimal number** into **Decimal equivalent**.

Example:4 Convert **Hexa decimal number** into **Binary equivalent**.

Relation between Decimal ,Binary ,Octal and Hexadecimal number

S.No	Decimal number	Binary number	Octal number	Hexadecimal number
1	0	0000	00	0
2	1	0001	01	1
3	2	0010	02	2
4	3	0011	03	3
5	4	0100	04	4
6	5	0101	05	5
7	6	0110	06	6
8	7	0111	07	7
9	8	1000	10	8
10	9	1001	11	9
11	10	1010	12	A
12	11	1011	13	В
13	12	1100	14	C
14	13	1101	15	D
15	14	1110	16	E
16	15	1111	17	F

Where N=no.in decimal

A = digit,

r = radix or base of a number

n = no.of digits in integer portion.

m = no.of digits in fractional portion.

$$N = A_{n-1}r^{n-1} + A_{n-2}r^{n-2} + A_{n-3}r^{n-3} + \dots + A_0r^0 + A_{-1}r^{-1} + A_{-2}r^{-2} + \dots + A_{-m}r^{-m}$$

Example: Convert (3102.12)₄ into decimal equivalent.

Solution:

$$(3102.12)_4 = (?)_{10}$$

$$4^{3} 4^{2} 4^{1} 4^{0} 4^{-1} 4^{-2}$$
 $(3 \ 1 \ 0 \ 2 \ . \ 1 \ 2)_{4}$

$$3x4^{3}$$
 $+0x4^{1} + 2x4^{0} + 1x4^{-1} + 2x4^{-2}$

$$+1x16 + 0x4$$
 $+ 1x\frac{1}{4} + 2x\frac{1}{4^2}$

$$+1x16+0x4 +2x1 +1x0.25+2x0.0625$$

$$192 + 16 + 0 + 2 + -0.125$$

$$(210.375)_{10} = (3102.12)_4$$

Convert $(11010010)_2$ into base 4 number. Example:

Note: Binary number: Decimal number:

Solution: $(11010010)_2 = (?)_{10} \frac{2^7 2^6 2^5 2^4 2^3 2^2 2^1 2^0}{(11010010)_2}$

$$1x2^{7} + 1x2^{6} + 0x2^{5} + 1x2^{4} + 0x2^{3} + 0x2^{2} + 1x2^{1} + 0x2^{0}$$

$$1x128+1x64+0x32+1x16+0x8+0x4+1x2+0x1$$

$$128 + 64 + 0 + 16 + 0 + 0 + 2 + 0$$

$$(210)_{10} = (11010010)_2$$

$$(11010010)_2 = (210)_{10} = (3102)_4$$

Any radix number:

$$(3102)_4 = (210)_{10}$$

$$(210)_{10} = (3102)_4$$

Example: Given that $(16)_{10} = (100)_b$ find the base "b".

Solution:
$$(16)_{10} = (100)_b$$
 $10^1 10^0$ $b^2 b^1 b^0$ $(16)_{10} = (100)_b$

$$1x10^{1} + 6x10^{0} = 1xb^{2} + 0xb^{1} + 0xb^{0}$$

$$1x10 + 6x1 = 1xb^2 + 0xb + 0x1$$

$$10 + 6 = b^{2} + 0 + 0$$

$$16 = b^{2}$$

$$b^{2} = 16$$

$$b = \sqrt{16}$$

$$b = 4$$

Example: Determine the value of base x if $(193)_x = (623)_8$.

Solution:
$$(193)_x = (623)_8$$
 $x^2 x^1 x^0$ $8^2 8^1 8^0$ $x^2 + 9x - 400 = 0$ $(193)_x = (623)_8$ $(193)_x = (623)_8$

$$1x x^{2} +9x x^{1} +3x x^{0} = 6x8^{2} +2x8^{1} +3x8^{0}$$

$$1x x^2 + 9x x + 3x 1 = 6x64 + 2x8 + 3x1$$

$$\Rightarrow$$
 $x^2 +9x +3 = 6x64 +2x8 +3x1$

$$x^2 + 9x + 3 = 384 + 16 + 3$$

$$x^2 + 9x + 3 = 403$$

$$x^2 + 9x = 403 - 3$$

$$x^2 + 9x = 400$$

$$x^{2}+9x-400 = 0$$

$$x^{2}+25x-16x-400 = 0$$

$$x(x+25)-16(x+25) = 0$$

$$(x-16)(x+25) = 0$$

$$(x-16) = 0 ; (x+25) = 0$$

$$x = 16 ; x = -25$$

x = 16

Conversion of any radix number into Decimal numbers

Example: 1 Convert $(475.25)_8$ to its decimal number.

Example:2 Given that $(64)_{10} = (100)_b$ find the base "b".

Example: 3 Determine the value of base 'a' for the following .

$$(225)_a = (341)_8$$

$$(211)_a = (152)_8$$

Example:4

Conversion of Hexadecimal number into Octal number

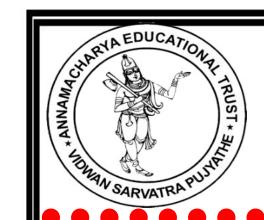
- 1. Convert the following to decimal and then binary

- i) $(2311)_{16}$ ii) $(5446)_3$ iii) $(7444)_6$ iv) $(158)_5$ v) $(7667)_8$

- 2. Convert the following numbers

 - i) $(6753)_8 = (?)_{10}$ ii) $(95.75)_{10} = (?)_2$ iii) $(111101.0101)_2 = (?)_8 & (?)_4$
- 3. Convert $(225.225)_{10}$ to binary, Octal and hexadecimal
- 4. Convert the following numbers
- i) $(1776)_{10} = (?)_6$ ii) $(3.1415)_{10} = (?)_2$ iii) $(1023222)_4 = (?)_{16}$
- iv) $(220012112021.102)_3 = (?)_9$

THANK YOU



ANNAMACHARYA INSTITUTE OF TECHNOLOGY AND SCIENCES :: RAJAMPET (AUTONOMOUS)

Topic

BINARY ARITHMETIC

OVERVIEW

- Binary Arithmetic
- Complements
- Subtraction with (r-1) complement
- Subtraction with r complement

Binary addition

Binary addition:- Digital computers perform various arithmetic operations the most basic operation is addition of two binary bits.

$$0 + 0 = 0$$
 $0 + 1 = 1$
 $1 + 0 = 1$
 $1 + 1 = 10$ with carry 1

Example: 1 Add binary number $(1101)_2$ and $(1101)_2$ $(1101.101)_2$ + $(111.011)_2$

Binary Subtraction

Binary Subtraction:- The following are the rules for binary subtractions.

$$0 - 0 = 0$$

 $0 - 1 = 1$ with borrow of 1

$$1 - 0 = 1$$

$$1 - 1 = 0$$

Example: 1 subtract $(111.111)_2$ from $(1010.01)_2$ Example: 2 $(1011.101)_2$ – $(101.01)_2$

$$(1010.01)_2 - (111.111)_2 = (0010.011)_2$$

$$(1011.101)_2$$
 $(101.01)_2$ $= (0110.011)_2$

Binary Multiplication

Binary Multiplication:- The rules for binary multiplication are

$$0 \mathbf{x} 0 = 0$$
 $0 \mathbf{x} 1 = 0$
 $1 \mathbf{x} 0 = 0$
 $1 \mathbf{x} 1 = 1$

Example: 1 Multiply $(1101)_2$ by $(110)_2$

1 1 0 1 **x** 1 1 0

```
Example: 2 Multiply (1011.101)<sub>2</sub>by(101.01)<sub>2</sub>
            1 0 1 1.1 0 1 x 1 0 1.0 1
         1 1 0 1 1 1 0 1
       1 0 0 0 0 0 0 0
    0 \ 0 \ 0 \ 0 \ 0 \ 0
      1 1 0 1.0 0 0 0 1
```

 $(1011.101)_{2}$ **x** $(101.01)_{2}$ = $(111101.00001)_{2}$

Binary Division

```
Binary Division:
               0 \div 0 = 0 Meaningless
                 0 \div 1 = 0
                 1 \div 0 = 1 Meaningless
                 1 \div 1 = 1
Example: 1 Divide (101101)_2 by (110)_2
        110 101 (111.1
              110
               1010
                110
```

Complements

Complements are used in digital computers for simplifying the subtraction operation and for logical manipulation.

They are 2 types of complement for each base r system

r's complement (or)Radix complement

(r-1) complement (or)Diminished radix complement

= 2'S Complement **Binary**

Decimal = 10'S Complement

= 8'S Complement Octal

Hexa Decimal =16'S Complement (2-1)=1'S Complement

(10-1)=9'S Complement

(8-1)=7'S Complement

(16-1)=15'S Complement

i 1's complement representation:-

The 1's complement of a binary number is the number that results when we change 1's to 0's and 0's to 1's.

Example: Find the 1's complement of 11010100.

```
Solution: (110010100)_2 (1 \ 1 \ 0 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0)_2 0 \ 0 \ 1 \ 1 \ 0 \ 1 \ 1
```

1's complement of a binary number $(110010100)_2$ is $(001101011)_2$

Example: Find the 1's complement of 110111101

```
Solution: (1101111101)_2 (1 \ 1 \ 0 \ 1 \ 1 \ 1 \ 1 \ 0 \ 1)_2 0 \ 0 \ 1 \ 0 \ 0 \ 1 \ 0
```

1's complement of a binary number $(110111101)_2$ is $(001000010)_2$

ii | 2's complement representation:

The 2's complement of the binary number is when we add 1 to the one's complement of the binary number for least significant bit.

2's complement = 1's complement + 1 (at LSB)

Example: Find the 2's complement of $(11000100)_2$

Solution: Given that $(11000100)_2$

1's complement of
$$(11000100)_2$$
 is $(0\ 0\ 1\ 1\ 1\ 0\ 0\ 1\ 1)_2$
1's complement is $(0\ 0\ 1\ 1\ 1\ 0\ 1\ 1)_2$

+ 1
2's complement is $0 \ 0 \ 1 \ 1 \ 1 \ 0 \ 0$

 \cdot 2's complement of $(11000100)_2$ is $(1111100)_2$

Note: The 1's & 2's complement form

is used to represent negative

numbers.

iii | 9's complement representation:-

9's complement of a decimal number is obtained by subtracting each digit from 9.

Example: Find the 9's complement of decimal number 546700.

Solution: $(546700)_{10}$

•• 9's complement of $(546700)_{10}$ is $(453299)_{10}$

Example: Find the 9's complement of decimal number 25.639.

Solution: $(25.639)_{10}$

9's complement of $(25.639)_{10}$ is $(74.360)_{10}$ $\begin{array}{r} 25.639 \\ 74.360 \end{array}$

iv | 10's complement representation:

The **10's complement** of the **decimal number** is when we **add 1** to the LSB of **9's complement** of the given decimal number.

10's complement = 9's complement + 1 (at LSB)

Example: Find the **10's complement** of
$$(012398)_{10}$$

10s complement of
$$(012398)_{10}$$
 is $(987602)_{10}$

Workout Problems

Example:1 Find 2's complement of $(01.0011)_2$

Example:2 Find 9's compliment of $(0.3267)_{10}$

Example: 3 Find the 2's complement of $(0.0110)_2$

Example:4 Find 1's complement of $(0.0110)_2$

Subtraction with (r-1) complement

Procedure for Subtraction with (r-1) complement:

1. The subtraction of 2 positive numbers M and N is (M-N), both of base **r** system is as follows.

$Minuend \longrightarrow M-N \longleftarrow Subtrahend$

- 2. Step1: Add the minuend M to the (r-1)'s complement of the subtrahend N.
- 3. Inspect the result obtain in **step1** for an end carry
 - a) If an end carry occurs add 1 to LSB. (End around carry).
 - b) If an end around carry does not occurs take the (r-1) complement of the number obtain in step1 and place a negative sign in front of it.

Example: Using 9's complement subtract 72532 - 03250

Solution:
$$M = (72532)_{10} N = (03250)_{10}$$

$$M = 7 2 5 3 2$$

$$N = 0 3 2 5 0$$

$$M-N = 6 9 2 8 2$$

9's complement of
$$(03250)_{10}$$
 is $(96749)_{10}$

Step 2: If carry is generated add carry to the LSB of result

$$(72532)_{10} - (03250)_{10} = (69282)_{10}$$

Example: b) Using 9's complement subtract 03250 - 72532

Solution:
$$M = (03250)_{10} N = (72532)_{10}$$

$$M = 0 \ 3 \ 2 \ 5 \ 0$$

$$N = 7 \ 2 \ 5 \ 3 \ 2$$

$$(M-N) \quad 6 \ 9 \ 2 \ 8 \ 2$$

9's complement of
$$(72532)_{10}$$
 is $(27467)_{10}$

Step 2: If carry is not generated (r-1) = 10-1=9's complement of obtained result and place –ve sign to number .

$$(72532)_{10} - (03250)_{10} = -(69282)_{10}$$

Example: a) Using 1's complement subtract $(1010100)_2$ – $(1000100)_2$

Solution:
$$M = (1010100)_2 N = (1000100)_2$$

$$M = 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0$$

$$N = 1 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0$$

$$(M-N) \qquad 0 \ 0 \ 1 \ 0 \ 0 \ 0$$

1 0 0 0 1 0 0

1's complement of **N** is 0 1 1 1 0 1

... 1's complement of $(1000100)_2$ is $(0111011)_2$

Step 1: Add M+ 1's complement of N
1 1

$$M = 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0$$

 $+ N = 1 \ 0 \ 1 \ 1 \ 1 \ 0 \ 1 \ 1$
Carry \longrightarrow 1 0 0 0 1 1 1 1

Step 2: If carry is generated add carry to the LSB of result 1 1 1 1

 $(1010100)_2 - (1000100)_2 = (0010000)_2$

b) Using 1's complement subtract $(1000100)_{7}$ – $(1010100)_{7}$ Example:

Solution:
$$M = (1000100)_2 N = (1010100)_2$$
 | Step 1: Add M+ 1's complement of N

$$M = 1 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0$$

$$N = 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0$$

$$(M-N) \quad 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0$$

1 0 1 0 1 0 0

1's complement of **N** is 0 1 0 1 0

$$M = 1 0 0 0 1 0 0 + N = 0 1 0 1 0 1 1 \hline 1 1 0 1 1 1 1$$

Step 2: If carry is not generated (r-1) =2-1=1's complement of obtained result and place **-ve sign** to number .

result is

1's complement result is $-0 \ 0 \ 1 \ 0 \ 0 \ 0$

1's complement of $(1010100)_2$ is $(0101011)_2$ $(1000100)_2$ $(1010100)_2$ $(1010100)_2$ $(1010100)_2$

Workout Problems

Example:1 Perform $(28)_{10}$ – $(15)_{10}$ using 6 bit 1's complement representation.

Example:2 Perform $(15)_{10}$ – $(28)_{10}$ using 6 bit 1's complement representation.

Subtraction with r's complement

Procedure for Subtraction with r's complement:

1. The subtraction of 2 positive numbers M and N is (M-N), both of base **r** system is as follows.

$Minuend \longrightarrow M-N \longleftarrow Subtrahend$

- 2. **Step1:** Add the minuend M to the r's complement of the subtrahend N.
- 3. Inspect the result obtain in **step1** for an end carry
 - a) If an **end carry** occurs **discard** it.
 - b) If an **end around carry** does not occurs take the **r's complement** of the number obtain in **step1** and place a **negative sign** in front of it.

Example: a) Using **2's complement** subtract $(1010100)_2$ – $(1000100)_2$

Solution:
$$M = (1010100)_2 N = (1000100)_2$$

$$M = 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0$$

$$N = 1 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0$$

$$(M-N) \quad 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0$$

... 2's complement of $(1000100)_2$ is $(0111100)_2$

Step 1: Add M+ 2's complement of N

$$1 \ 1 \ 1 \ 1$$

 $M = 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0$
 $+ N = 1 \ 0 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0$
End Carry 10 0 1 0 0 0 0

Step 2: If carry is generated, then discard the carry.

$$(1010100)_2 - (1000100)_2 = (0010000)_2$$

Example: b) Using **1's complement** subtract $(1000100)_2$ — $(1010100)_2$

Solution:
$$M = (1000100)_2 N = (1010100)_2$$

$$M = 1 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0$$

$$N = 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0$$

$$(M-N) \quad 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0$$

2's complement of $(1010100)_2$ is $(0101100)_2$

Step 2: If carry is not generated, r's complement of obtained result and place -ve sign to number.

$$(1000100)_2 - (1010100)_2 = -(0010000)_2$$

Example: Using 10's complement subtract 72532 - 03250

Solution:
$$M = (72532)_{10} N = (03250)_{10}$$

$$M = 7 2 5 3 2$$

$$N = 0 3 2 5 0$$

$$(M-N) 6 9 2 8 2$$

10's complement of
$$(03250)_{10}$$
 is $(96750)_{10}$

Step 1: Add M+ 10's complement of N

$$M = 7 \ 2 \ 5 \ 3 \ 2$$
 $+ N = 19 \ 6 \ 7 \ 5 \ 0$

Carry \longrightarrow 106 9 2 8 2

Step 2: If carry is generated, then discard the carry

Discard the Carry
$$\longrightarrow$$
 16 9 2 8 2 (6 9 2 8 2)₁₀

$$(72532)_{10} - (03250)_{10} = (69282)_{10}$$

Example: Using 10's complement subtract 03250 - 72532

Solution:
$$M = (03250)_{10} N = (72532)_{10}$$

$$M = 0 \ 3 \ 2 \ 5 \ 0$$

$$N = 7 \ 2 \ 5 \ 3 \ 2$$

$$(M-N) \quad 6 \ 9 \ 2 \ 8 \ 2$$

9's complement of N is
$$\begin{bmatrix} 2 & 7 & 4 & 6 & 7 \\ & & & 1 \end{bmatrix}$$

10's complement of N is $\begin{bmatrix} 2 & 7 & 4 & 6 & 8 \end{bmatrix}$

... 10's complement of
$$(72532)_{10}$$
 is $(27468)_{10}$

Step 1: Add M+ 10's complement of N

$$1 1 1$$

 $M = 0 3 2 5 0$
 $+ N = 2 7 4 6 8$

Step 2: If carry is not generated, r's complement of obtained result and place -ve sign to number

9's complement of N is $\overline{6}$ 9 2 8 1

10's complement of N is
$$-\frac{1}{6}$$
 9 2 8 2

$$(03250)_{10}$$
 – $(72532)_{10}$ = – $(69282)_{10}$

Workout Problems

Perform subtraction operation using **9's** complement. Example:1

a)
$$(2928.54)_{10}$$
 – $(416.73)_{10}$

a)
$$(2928.54)_{10}$$
 – $(416.73)_{10}$ b) $(416.73)_{10}$ – $(2928.54)_{10}$

Example:2 Perform subtraction operation using **10's** complement.

a)
$$(2928.54)_{10}$$
 – $(416.73)_{10}$

a)
$$(2928.54)_{10}$$
 – $(416.73)_{10}$ b) $(416.73)_{10}$ – $(2928.54)_{10}$

Example:3 Perform subtraction operation using 1's & 2's complement.

a)
$$(11010)_2 - (10000)_2$$

a)
$$(11010)_2 - (10000)_2$$
 b) $(10000)_2 - (11010)_2$

Example:4 Perform subtraction operation using 1's & 2's complement.

a)
$$(11010)_2$$
 - $(1101)_2$ b) $(1101)_2$ - $(11010)_2$ c) $(1100)_2$ - $(1100)_2$

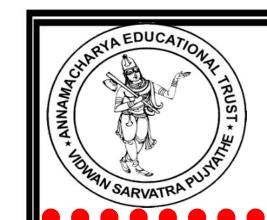
$$(1101)_2 - (11010)_2$$

c)
$$(1100)_2 - (1100)_2$$

Comparison between 1's complement and 2's complement:

- ❖ The 1's complement as the advantage of being easier to implement by digital components. since the only thing that must be done is to change 0's into 1's and 1's into 0's.
- ❖ The implementation of 2's complements may obtained in two ways.
- **A** By **adding 1** to the LSB of the **1's complement**.
- ❖ By leaving all **leading zeros** in the LSB position and the **first 1 unchanged** and only then change in all **1's to 0's** and **all 0's to 1's**.
- ❖ During subtraction of two numbers by complements the 2's complement is advantageous in that only one arithmetic operation is required. But the 1's complement requires two arithmetic additions when an end around carry occurs.
- ❖ The **1's complement** has additional **disadvantages** of possessing **2 arithmetic zeros**. One with all 0's and one with all 1's.

THANK YOU



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Topic

SIGNED BINARY NUMBERS

OVERVIEW

- Signed magnitude representation
- Signed binary numbers
- Octal Arithmetic

Signed magnitude representation

Signed binary numbers:

- 1. We can use **positive sign** to represent positive numbers and **negative sign** to represent negative numbers in **decimal system**.
- 2. However because hardware limitations in computer both **positive** and **negative** numbers are represented with only **binary digits**.
- 3. The MSB (Left most bit) of the number represents sign of the number.
- 4. The **sign bit** is **0** for **positive numbers** and **sign bit** is **1** for **negative numbers**.

The signed binary numbers are represented by using three techniques.

- a) Signed magnitude representation.
- b) 1's complement representation.
- c) 2's complement representation.

Signed binary numbers

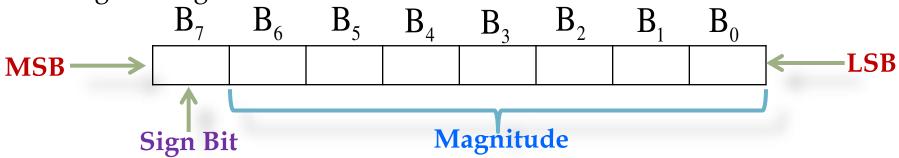
Signed magnitude representation:

1. The signed magnitude representation of binary numbers, the MSB is reserved for the sign of the numbers.

Normally MSB =0 stands for positive numbers

MSB =1 stands for negative numbers

2. The disadvantage of the system is the size of the number that can be represented with a given length of register is reduced.



The above figure shows 8 bit register.

$$MSB=0 \rightarrow +ve$$
 $MSB=1 \rightarrow -ve$

Signed magnitude representation

Example:

1. +6 2. -14 3. +24 4. -64 represent in 8 bit sign magnitude form

Solution:
$$+6 = 000000110$$

$$-14 = 10001110$$

$$+24 = 00011000$$

$$-64 = 11000000$$

1's complement representation and 2's complement representation

Example: 1. +9 2. -9 represent in 8 bit sign magnitude form

Solution:
$$+9 = 000001001$$

$$-9 = 10001001$$

Example: 1. +9 2. -9 represent in 8 bit 1's complement form

Solution:
$$+9 = 000001001$$

$$-9 = 11110110$$

Example:

1. +9 2. -9 represent in 8 bit 2's complement form

Solution:

$$+9 = 00001001$$

$$-9 = 11111111$$

1's complement representation and 2's complement representation

Note: In case of positive numbers signed 1's and 2's complement of the number is same as it

In case of positive numbers signed 1's and 2's complement of the number is same as it is of true form of the number.

Note: The maximum positive and minimum negative numbers for a **n** bit binary numbers which can be represented in sign magnitude form $+ (2^{n-1}-1)$ to $- (2^{n-1}-1)$.

Example: if n=3 the maximum and minimum number represented is $+(2^{3-1}-1)$ to $-(2^{3-1}-1)$

+
$$(2^{3-1}-1)$$
 to - $(2^{3-1}-1)$
+ (2^2-1) to - (2^2-1)
+ $(4-1)$ to - $(4-1)$
+ 3 to -3

Subtraction of signed numbers:

Example:

2's complement of 7 bit register for following numbers.

Solution:

$$+6 = 0 0 0 0 1 1 0$$

 $+9 = 0 0 0 1 0 0 1$
 $+15 = 0 0 0 1 1 1 1$

Example:

2's complement of 7 bit register for following numbers.

Solution:

Solution:
$$-6 = 1 \ 0 \ 0 \ 0 \ 1 \ 1 \ 0$$

 $+9 = 0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 1$
 $-6 = 1 \ 1 \ 1 \ 1 \ 0 \ 1 \ 0$ 2's complement
 $+9 = 1 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 1$

Discard the Carry

Comparison between Signed Magnitude, 1's and 2's Complement

To illustrate the effect of these 3 representations, we consider 4-bit binary representation and draw the below table. Carefully observe the differences in three methods.

Decimal	Signed Magnitude	1's complement	2's complement
+0	0 0 0 0	0 0 0 0	0 0 0 0
+1	0001	0 0 0 1	0001
+2	0010	0 0 1 0	0 0 1 0
+3	0011	0 0 1 1	0 0 1 1
+4	0 1 0 0	0 1 0 0	0 1 0 0
+5	0 1 0 1	0 1 0 1	0 1 0 1
+6	0 1 1 0	0 1 1 0	0 1 1 0
+7	0 1 1 1	0 1 1 1	0 1 1 1
-8	 /	-	1000
-7	1111	1000	1001
-6	1110	1001	1010
-5	1 1 0 1	1010	1011
-4	1100	1011	1100
-3	1011	1 1 0 0	1101
-2	1010	1 1 0 1	1 1 1 0
-1	1001	1110	1111
-0	1000	1111	-

Different signed representation

Subtraction of signed numbers:

Example:1 Add -17 to +30 in 1's and 2's complement form using 8 bit.

Example:2 Add -20 to +26 using 5 bit 1's and 2's complement representation.

Example:3 Subtract 14 from 46 using 8 bit 2's complement Arithmetic

Example:4 Add -75 to +26 using 8 bit 2's complement arithmetic.

Example:5 Add -45.75 to +87.5 using 12 bit 2's complement arithmetic.

Representation of signed numbers using 2's and 1's complement method

Example:1 Add -17 to +30 in 1's and 2's complement form using 8 bit.

Octal arithmetic

Octal addition:-

Procedure:

- 1. The **sum** of **2 octal digits** is same as their **decimal sum** provided that the sum is **less** than **8**.
- 2. If the octal sum is 8 or greater than 8 then subtract 8 to obtained octal digit. A carry is produced when the octal sum is corrected in this way.

Example: Perform the octal addition for the following

Solution:
$$(4)_8 + (6)_8 = 10 - 8 = (2)_8$$
 With carry 1

$$(2)_8 + (6)_8 = 8 - 8 = (0)_8$$
 With carry 1

Octal addition

Example: Perform the octal addition $(167)_8$ + $(325)_8$

Solution: $(167)_8 + (325)_8 = (?)_8$

$$(167)_8 + (325)_8 = (514)_8$$

Note: If the octal sum of octal digit is **16** or **>16** then subtract **16** from **each digit** and set **carry=2**.

Octal Subtraction

Example: Find the 8's complement of $(346)_8$

Solution: $(346)_8$

8's complement = 7's complement + 1 (at LSB)

7's complement is
$$777$$

 -346
7's complement is 431
 $+1$
8's complement is 432

... 8's complement of $(346)_8$ is $(432)_8$

Octal Subtraction

Example: Subtract $(516)_8$ – $(413)_8$ using 8's complement method.

Solution:
$$(516)_8 - (413)_8 = (?)_8$$

 $M = (516)_8 \quad N = (413)_8$

... 8's complement of
$$(413)_8$$
 is $(365)_8$

Step 1: Add M+ 8's complement of N

$$1 1 1$$

 $M = 5 1 6$
 $+ N = 1 3 6 5$
Carry $1 (9 - 8)(8 - 8)(11 - 8)$
 $1 1 0 3$

Step 2: If carry is generated add carry to the LSB of result $Carry \longrightarrow 1103$ $(103)_{s}$

$$(516)_8 - (413)_8 = (103)_{10}$$

Octal Subtraction

Example: Subtract $(413)_8$ – $(516)_8$ using 8's complement method.

Solution:
$$(413)_8 - (516)_8 = (?)_8$$

 $M = (413)_8 \quad N = (516)_8$

7's complement of N is
$$\begin{bmatrix} 2 & 6 & 1 \\ & + & 1 \end{bmatrix}$$

8's complement of N is $\begin{bmatrix} 2 & 6 & 2 \end{bmatrix}$

. 8's complement of
$$(516)_8$$
 is $(262)_8$

Step 2: If carry is not generated, then take 8's complement of obtained result and place -ve sign to number .

Result is
$$\begin{array}{r} 7777 \\ -675 \\ \hline 7's complement of result is \\ 8's complement of result is \\ \hline -103 \\ \hline \end{array}$$

$$(413)_8 - (516)_8 = - (103)_8$$

Workout Problems Octal arithmetic

Example:1 Perform the octal addition $(27.5)_8 + (74.4)_8$

Example:2 Subtract $(66)_8$ – $(45)_8$ using 8's complement method.

Example:3 Subtract $(73)_8$ – $(25)_8$ using 8's complement method.

Example:4 Subtract $(25)_8$ – $(73)_8$ using 8's complement method.

Hexadecimal arithmetic

Hexadecimal addition:-

Procedure:

- 1. The **sum** of **2 Hexadecimal digits** is same as their **decimal sum** provided that the sum is **less than 16**.
- 2. If the **Hexadecimal sum is 16** or **greater than 16** then **subtract 16** to obtained **Hexadecimal digit**. A **carry** is **produced** when the **Hexadecimal sum** is corrected in this way.

Example: Perform the Hexadecimal addition for the following

Solution:
$$(B)_{16}$$
+ $(9)_{16}$ = 20 -16= $(4)_{16}$ With carry 1

$$(7)_{16} + (9)_{16} = 16 - 16 = (0)_{16}$$
 With carry 1

Hexadecimal addition

Example: Perform the octal addition $(6E)_{16}$ + $(C5)_{16}$

Solution:
$$(6E)_{16} + (C5)_{16} = (?)_{16}$$

1 6 E 1 C 5 (19-16) (19-16) 1 3 3

$$(6E)_{16} + (C5)_{16} = (133)_{16}$$

Note: If the hexadecimal sum of hexadecimal digit is 32 or >32 then subtract 32 from each digit and set carry=2.

Hexadecimal Subtraction

Example: Find the 16's complement of $(14A)_{16}$

Solution: $(14A)_{16}$

16's complement = 15's complement + 1 (at LSB)

15's complement is
$$151515$$

$$-14A$$
15's complement is $EB5$

$$+ 1$$
16's complement is $EB6$

16's complement of $(14A)_{16}$ is $(EB6)_{16}$

Hexadecimal Subtraction

Example: Subtract $(C4)_{16} - (7B)_{16}$ using 16's complement method.

Solution:
$$(C4)_{16} - (7B)_{16} = (?)_{16}$$

$$M = (C4)_{16} \quad N = (7B)_{16}$$

15's complement of N is
$$8$$

... 16's complement of
$$(7B)_{16}$$
 is $(85)_{16}$

Step 1: Add M+ 16's complement of N

Step 2: If carry is generated, add carry to the LSB of result

Discard the Carry
$$49$$
 $(49)_{16}$

$$(C4)_{16} - (7B)_{16} = (49)_{16}$$

Hexadecimal Subtraction

Subtract $(7B)_{16}$ – $(C4)_{16}$ using 16's complement method. Example:

Solution:
$$(7B)_{16} - (C4)_{16} = (?)_{16}$$

$$M = (7B)_{16} \quad N = (C4)_{16}$$

15's complement of N is
$$3$$
 B

. 16's complement of
$$(C4)_{16}$$
 is $(3C)_{16}$

$$M = \begin{array}{ccc} 1 & & & \\ 7 & & B \\ + N = & 3 & C \\ \hline & B & (23-16) \\ & B & 7 \end{array}$$

Result is
$$\frac{15}{-B}$$
 $\frac{15}{7}$
15's complement of result is $\frac{4}{8}$

...
$$(7B)_{16} - (C4)_{16} = -(49)_{16}$$
 | 16's complement of result is -4

Workout Problems Hexadecimal arithmetic

Example:1 Perform the Hexadecimal addition $(4A6)_{16}$ + $(1B3)_{16}$

Example:2 Subtract $(3A)_{16} - (5D)_{16}$ using 16's complement method.

Example:3 Subtract $(5D)_{16} - (3A)_{16}$ using 16's complement method.

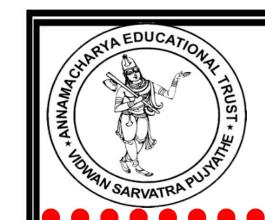
Example:4 Subtract $(4A6)_{16}$ – $(1B3)_{16}$ using 16's complement method.

Example:4 Subtract $(1B3)_{16}$ – $(4A6)_{16}$ using 16's complement method.

Representation of signed numbers using 2's and 1's complement method

- ❖ If the number is positive the magnitude is represented in its true binary form and a sign bit 0 is placed in front of MSB.
- ❖ If the number is negative the magnitude is represented in 2's or 1's complement form and sign bit 1 is placed in front of MSB.

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Topic
BINARY CODES

OVERVIEW

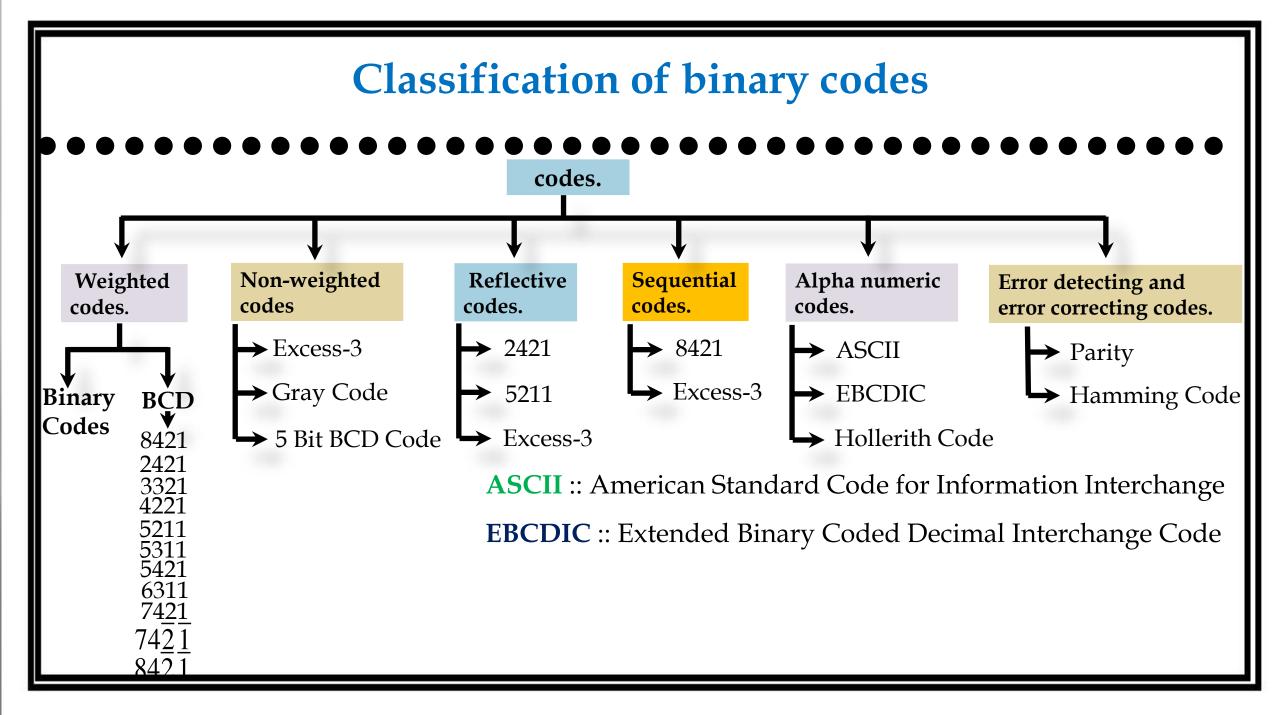
- Binary codes
- Classification of binary codes
- * BCD code or (Natural BCD code)or (8421)

Binary Codes

- 1. The **digital data** is represented, **stored** and **transmitted** as a group of **binary bits**.
- 2. The group of bits known as binary codes. Represent both numbers and letters of the alphabets as well as many special characters and control functions.
- 3. To represent a group of 2^n distinct elements in a binary code requires a minimum of **n** bits. i.e., it is possible to arrange **n** bits in 2^n distinct ways.

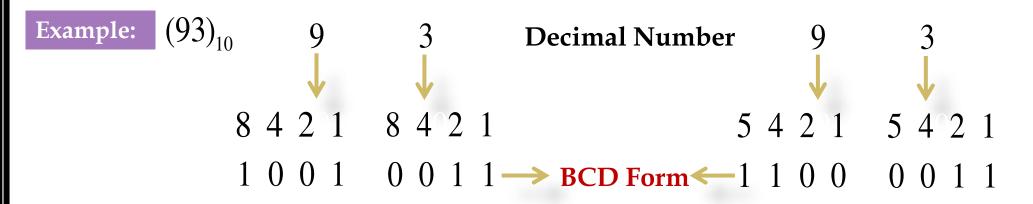
Mainly binary codes are classified into 6 types

- 1. Weighted codes.
- 2. Non-weighted codes
- 3. Reflective codes.
- 4. Sequential codes.
- 5. Alpha numeric codes.
- 6. Error detecting and error correcting codes.



1. Weighted codes:-

- ❖ In weighted codes each digit position of the number represents a specific weight.
- ❖ In weighted code each bit has a weight 8, 4, 2 or 1 and each decimal digit is represented by a group of 4 bits.



2. Non weighted codes:-

- ❖ Non weighted codes are which are not assigned with any weight to each digit position i.e. each digit position within the number is not assigned a fixed value.
- **Excess-3**, gray code and 5-bit BCD codes are non weighted codes.

3. Reflective codes:-

- ❖ A code is said to be **reflective** when the code for 9 is the **complement** for code 0, 8 for 1, 7 for 2,
- **Excess-3**, **2421**, **5211** codes are **reflective codes**.

Example:

❖ Reflective is desirable in a code when the 1's complement must be form.

4. Sequential codes:-

- ❖ In this code each succeeding code is 1 binary number greater than its preceding code.
- ❖ 8421 and excess-3 are sequential codes.

5. Alpha numeric codes:-

- ❖ The codes which consist of both **numbers** and **alphabetic characters** are called **alpha numeric codes**.
- **❖ ASCII-** American Standard code for Information Interchange.
- **EBCDIC** Extended binary code decimal interchange code

- 6. Error detecting and error correcting codes:-
 - ❖ When the digital information is in binary form. It transmitted from one system to another system an error may occur. i.e. a signal corresponding to 0 may change to 1 or vice versa.
 - ❖ Due to presence of **noise**.
 - ❖ To maintain the data integrity between transmitter and receiver, extra bit or more than 1 bit are added in data.
 - ❖ The data along the extra bit/bits forms the code.
 - **Codes which allow only error detection called error detecting codes.**
 - Codes which allow error detection and error correction called error detecting and correcting codes.

Eg:- parity and hamming codes.

BCD code or (Natural BCD code)or (8421)

BCD code or (Natural BCD code) or (8421)

- ❖ The most common BCD code is 8421. BCD in which each decimal digit is represented by a 4 bit binary number. This code is also called natural binary code.
- **❖** BCD is an abbreviation for **Binary Coded Decimal**.

Example:

Represent 14 in BCD form

Solution:

$$(14)_{10}$$
 in BCD form is = 0001 0100

BCD code or (Natural BCD code)or (8421)

Decimal digit	8421	2421	8 4 -2 -1
0	0000	0000	0 0 0 0 (0)
1	0001	$0\ 0\ 0\ 1$	0 1 1 1 (1)
2	0010	0010	0 1 1 0 (2)
3	0011	0011	0 1 0 1 (3)
4	0100	0100	0100(4)
5	0101	0101	1011(5)
6	0110	0110	1010(6)
7	0111	0111	1001(7)
8	1000	1110	1000(8)
9	1001	1111	1111(9)

This is valid for 0 to 9 and invalid for (10-15).

Binary addition :- (BCD)

Procedure:

- 1. Add **2 BCD** numbers using ordinary **binary addition**.
- 2. If 4 bit sum is greater than equal to or less than 9 no correction is needed. The sum is in proper BCD form.
- 3. If the 4 bit sum is greater than 9 or if a carry is generated from the 4 bit sum the sum is invalid.
- 4. To correct the invalid sum add (0110)2 to the 4 bit sum.
- 5. If a carry results from this addition add it to the next higher order BCD digit.

- 1. Sum=9 or less with carry 0
 - 1. Sum=9 or less with carry 0

- 2. Sum > 9 with carry 0
 - 2. Sum>9 with carry 0

Solution:
$$+6 = 0 \ 1 \ 1 \ 0$$
 BCD form for 6
 $+8 = 1 \ 0 \ 0 \ 0$ BCD form for 8
 $+14 = 1 \ 1 \ 1 \ 0$ BCD for 14 is "invalid number"
Carry 0

Add +6 for the BCD sum because the BCD sum obtained is invalid.

14 in BCD form

$$(6)_{10} + (8)_{10} = (14)_{10} = 0001 \ 0100$$

- 3. Sum > 9 or less with carry 0
 - 3. Sum equals 9 or less with carry 1

Example:1 Let us consider addition of +8 and +9 in BCD

Solution:
$$+8 = 1 \ 0 \ 0 \ 0$$
 BCD form for 8
 $+9 = 11 \ 0 \ 0 \ 1$ BCD form for 9
 $+17 = 10 \ 0 \ 0 \ 1$ BCD for 17 is "invalid number"

In this case, Result (0001 0001) valid BCD number. But it is incorrect. To get the correct BCD result. Correction factor 6 has to be added to the least significant digit as shown.

17 in BCD form

$$(8)_{10} + (9)_{10} = (17)_{10} = 0001 \ 0111$$

Example: $(24)_{10} + (18)_{10}$ Perform the addition in 8421 BCD.

Solution:

$$(24)_{10} = 0 \ 0 \ 1 \ 0 \ 0 \ 1 \ 0 \ 0$$
 BCD form for 24

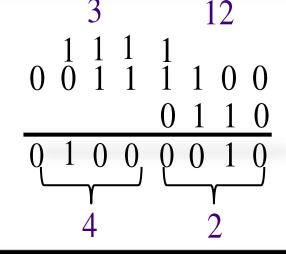
$$(18)_{10} = 0 \ 0 \ 0 \ 1 \ 1 \ 0 \ 0 \ 0$$

BCD form for 24

 $(42)_{10} = 0 \ 0 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0$

"invalid BCD number"

Add 6 to 12



42 in BCD form

$$(24)_{10} + (18)_{10} = (42)_{10} = 0100 \ 0010$$

Workout Problems BCD Addition

Example:1 Perform the following addition in **8421 BCD**

$$(48)_{10} + (58)_{10}$$

$$b) (175)_{10} + (326)_{10}$$

$$c) (589)_{10} + (199)_{10}$$

$$d)(679.6)_{10}+(536.8)_{10}$$

BCD Subtraction

BCD subtraction

Procedure:

- 1. It is performed by **subtracting** the digits of **each 4 bit group** of the **subtrahend** from the corresponding **4 bit group** of **the minuend**.
- 2. If there is **no borrow** from the **next higher group** then **no correction** is required.
- 3. If there is a borrow from next group then (0110) is subtracted from the difference term of this group

BCD Subtraction

Example: $(38)_{10} - (15)_{10}$ Perform the BCD Subtraction in **8421 Code**.

Solution:

$$(38)_{10} = 0 \ 0 \ 1 \ 1 \ \cancel{\cancel{1}} \cancel{\cancel{8}} \cancel{\cancel{8}} \cancel{\cancel{8}}$$
 BCD form for 38

23 in BCD form

$$(38)_{10}$$
 $- (15)_{10}$ $= (23)_{10}$ $= 0010 \ 0011$

BCD Subtraction

 $(206.7)_{10} (147.8)_{10} = (058.9)_{10} = 0000 \ 0101 \ 1000 \ \cdot 1001$

BCD subtraction 9's complement method

Procedure:

- 1. Find the **9's complement** of a **subtrahend**.
- 2. Add 2 numbers using BCD addition (minuhend+9's complement of subtrahend).
- 3. If carry is generated, add it to the LSB of result.
- 4. If carry is not generated, takes 9's complement of result and result is negative.

Example: Perform Subtract $(46)_{10}$ – $(22)_{10}$ in BCD using 9's complement method.

Solution:
$$(46)_{10} - (22)_{10} = (?)_{BCD}$$

 $M = (46)_{10} \quad N = (22)_{10}$

9's complement of N is 7 7

9's complement of
$$(22)_{10}$$
 is $(77)_{10}$

Step 1: Add M+ 9's complement of N 1 1 1 M = 46 = 0 1 0 0 0 1 1 0 BCD form 1 0 1 1 1 0 1 1 BCD form 1 0 1 1 1 1 0 1 Invalid

Here the **result** is **Invalid**, for correction add 6 for

Step 2: If carry is generated add carry to the LSB of result 1 1 End around

$$(46)_{10}$$
 – $(22)_{10}$ = $(24)_{10}$ = 0010 0100

Example: Perform Subtract $(22)_{10}$ – $(46)_{10}$ in BCD using 9's complement method.

Solution:
$$(22)_{10} - (46)_{10} = (?)_{BCD}$$

 $M = (22)_{10} \quad N = (46)_{10}$

10's complement of
$$(46)_{10}$$
 is $(53)_{10}$

Step 1: Add M+ 9's complement of N

$$M = 22 = 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 1 \ 0$$
 $+ N = 53 = 0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 1$

BCD form

 $0 \ 1 \ 1 \ 1 \ 0 \ 1 \ 0 \ 1$

valid

Here the **result** is **valid**, then no correction is **required**

Step 2: If carry is not generated, then take 9's complement and place -Ve sign

$$(22)_{10}$$
 – $(46)_{10}$ = – $(24)_{10}$ = – $0010 \ 0100$

Workout Problems BCD Addition

Example:1 Perform decimal Subtract in BCD using 9's complement method.

a)
$$(305.5)_{10} - (168.8)_{10}$$

b)
$$(679.6)_{10} - (885.9)_{10}$$

$$(46)_{10} - (58)_{10}$$

$$(86)_{10} - (58)_{10}$$

BCD subtraction 10's complement method

Procedure:

- 1. Find the **10's complement** of a **subtrahend**.
- 2. Add 2 numbers using BCD addition (minuhend+10's complement of subtrahend).
- 3. If carry is generated, discard the carry.
- 4. If carry is **not generated** then the **result is negative** and takes **10's complement** of result and place **negative sign** in **front** of result.

Example: Perform Subtract $(46)_{10}$ – $(22)_{10}$ in BCD using 10's complement method.

Solution:
$$M = (46)_{10}$$
 $N = (22)_{10}$
9's complement is 9 9
- 2 2

10's complement of N is 78

... 10's complement of
$$(22)_{10}$$
 is $(78)_{10}$

Step 1: Add M+ 10's complement of N $M = 46 = 0 \ 1 \ 0 \ 0 \ 1 \ 1 \ 0$ BCD form

$$+ N = 78 = 0 1 1 1 1 0 0 0$$
 BCD form $1 0 1 1 1 1 1 0 0$ Invalid

Here the **result** is **Invalid**, for correction **add 6** for

1011 & 1110
Invalid 1 0 1 1 1 1 1 0
Adding 6 1 0 1 1 0 0 1 1 0
Carry
$$\longrightarrow$$
 1 0 0 1 0 0 1 0 0

Step 2: If carry is generated, then discard the carry.

Discard Carry
$$\bigcirc 100100100$$

 00100100 Result

$$(46)_{10}$$
 – $(22)_{10}$ = $(24)_{10}$ = 0010 0100

Example: Perform Subtract $(22)_{10}$ – $(46)_{10}$ in BCD using 10's complement method.

Solution:
$$M = (22)_{10}$$
 $N = (46)_{10}$
9's complement is 9 9
- 4 6

10's complement of N is 54

10's complement of
$$(46)_{10}$$
 is $(54)_{10}$

Step 1: Add M+ 10's complement of N

$$M = 22 = 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 1 \ 0$$
 BCD form $+ N = \underline{54 = 0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0}$ BCD form $0 \ 1 \ 1 \ 1 \ 0 \ 1 \ 1 \ 0$ Valid

Here the result is valid, then no correction is required

Step 2: If carry is not generated, then take 10's complement and place -Ve sign

Result is
$$\frac{9}{7}$$
 6

9's complement of N is $\frac{2}{1}$ 3

10's complement of N is $\frac{2}{1}$ 3

10's complement of N is -24

$$(22)_{10}$$
 $- (46)_{10}$ $= -(24)_{10}$ $= -0010 \ 0100$

Workout Problems BCD Addition

Example:1

Perform $(24)_{10}$ – $(56)_{10}$ Subtract in BCD using 10's complement method.

Example:2

Perform decimal Subtract in BCD using 10's complement method.

a)
$$(305.5)_{10} - (168.8)_{10}$$

b)
$$(679.6)_{10} - (885.9)_{10}$$

$$(46)_{10} - (58)_{10}$$

$$(86)_{10}$$
 - $(58)_{10}$

Example: Perform Subtract $(22)_{10}$ – $(46)_{10}$ in BCD using 9's complement method.

Solution:
$$(22)_{10} - (46)_{10} = (?)_{BCD}$$

 $M = (22)_{10} \quad N = (46)_{10}$

10's complement of
$$(46)_{10}$$
 is $(53)_{10}$

Step 1: Add M+ 9's complement of N

$$M = 22 = 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 1 \ 0$$
 $+ N = 53 = 0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 1$

BCD form

 $0 \ 1 \ 1 \ 1 \ 0 \ 1 \ 0 \ 1$

valid

Here the **result** is **valid**, for no correction **is** required

Step 2: If carry is not generated, then take 9's complement and place -Ve sign

$$(22)_{10}$$
 – $(46)_{10}$ = – $(24)_{10}$ = – $0010 \ 0100$

BCD Subtraction

Example: $(38)_{10} + (15)_{10}$ Perform the BCD Subtraction in **8421 Code**.

Solution:

$$(38)_{10} = 0 \ 0 \ 1 \ 0 \ 0 \ 1 \ 0 \ 0$$
 BCD form for 24

$$(15)_{10} = 0 \ 0 \ 0 \ 1 \ 1 \ 0 \ 0 \ 0$$

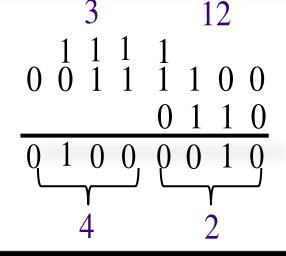
BCD form for 24

 $(42)_{10} = 0 \ 0 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0$

"invalid BCD nu

1 1 0 0 "invalid BCD number"

Add 6 to 12



42 in BCD form

$$(24)_{10} + (18)_{10} = (42)_{10} = 0100 \ 0010$$

1's complement representation and 2's complement representation

Note: In case of positive numbers signed 1's and 2's complement of the number is same as it

In case of positive numbers signed 1's and 2's complement of the number is same as it is of true form of the number.

Note: The maximum positive and minimum negative numbers for a **n** bit binary numbers which can be represented in sign magnitude form $+ (2^{n-1}-1)$ to $- (2^{n-1}-1)$.

Example: if n=3 the maximum and minimum number represented is $+(2^{3-1}-1)$ to $-(2^{3-1}-1)$

+
$$(2^{3-1}-1)$$
 to - $(2^{3-1}-1)$
+ (2^2-1) to - (2^2-1)
+ $(4-1)$ to - $(4-1)$
+ 3 to -3

Subtraction of signed numbers:

Example:

2's complement of 7 bit register for following numbers.

Solution:

$$+6 = 0 0 0 0 1 1 0$$

 $+9 = 0 0 0 1 0 0 1$
 $+15 = 0 0 0 1 1 1 1$

Example:

2's complement of 7 bit register for following numbers.

Solution:

Solution:
$$-6 = 1 \ 0 \ 0 \ 0 \ 1 \ 1 \ 0$$

 $+9 = 0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 1$
 $-6 = 1 \ 1 \ 1 \ 1 \ 0 \ 1 \ 0$ 2's complement
 $+9 = 1 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 1$

Discard the Carry

Comparison between Signed Magnitude, 1's and 2's Complement

To illustrate the effect of these 3 representations, we consider 4-bit binary representation and draw the below table. Carefully observe the differences in three methods.

Decimal	Signed Magnitude	1's complement	2's complement
+0	0 0 0 0	0 0 0 0	0 0 0 0
+1	0001	0 0 0 1	0001
+2	0010	0 0 1 0	0 0 1 0
+3	0011	0 0 1 1	0 0 1 1
+4	0 1 0 0	0 1 0 0	0 1 0 0
+5	0 1 0 1	0 1 0 1	0 1 0 1
+6	0 1 1 0	0 1 1 0	0 1 1 0
+7	0 1 1 1	0 1 1 1	0 1 1 1
-8	 /	-	1000
-7	1111	1000	1001
-6	1110	1001	1010
-5	1 1 0 1	1010	1011
-4	1100	1011	1100
-3	1011	1 1 0 0	1101
-2	1010	1 1 0 1	1 1 1 0
-1	1001	1110	1111
-0	1000	1111	-

Different signed representation

Subtraction of signed numbers:

Example:1 Add -17 to +30 in 1's and 2's complement form using 8 bit.

Example:2 Add -20 to +26 using 5 bit 1's and 2's complement representation.

Example:3 Subtract 14 from 46 using 8 bit 2's complement Arithmetic

Example:4 Add -75 to +26 using 8 bit 2's complement arithmetic.

Example:5 Add -45.75 to +87.5 using 12 bit 2's complement arithmetic.

Octal arithmetic

Octal addition:-

Procedure:

- 1. The **sum** of **2 octal digits** is same as their **decimal sum** provided that the sum is **less** than 8.
- 2. If the octal sum is 8 or greater than 8 then subtract 8 to obtained octal digit. A carry is produced when the octal sum is corrected in this way.

Example: Perform the octal addition for the following

Solution:
$$(4)_8 + (6)_8 = 10 - 8 = (2)_8$$
 With carry 1

$$(2)_8 + (6)_8 = 8 - 8 = (0)_8$$
 With carry 1

Octal addition

Example: Perform the octal addition $(167)_8$ + $(325)_8$

Solution: $(167)_8 + (325)_8 = (?)_8$

$$(167)_8 + (325)_8 = (514)_8$$

Note: If the octal sum of octal digit is **16** or **>16** then subtract **16** from **each digit** and set **carry=2**.

Octal Subtraction

Example: Find the 8's complement of $(346)_8$

Solution: $(346)_8$

8's complement = 7's complement + 1 (at LSB)

7's complement is
$$777$$

 -346
7's complement is 431
 $+1$
8's complement is 432

... 8's complement of $(346)_8$ is $(432)_8$

Octal Subtraction

Example: Subtract $(516)_8$ – $(413)_8$ using 8's complement method.

Solution:
$$(516)_8 - (413)_8 = (?)_8$$

 $M = (516)_8 \quad N = (413)_8$

... 8's complement of
$$(413)_8$$
 is $(365)_8$

Step 1: Add M+ 8's complement of N

$$1 1 1$$

 $M = 5 1 6$
 $+ N = 1 3 6 5$
Carry $1 (9-8)(8-8)(11-8)$
 $1 1 0 3$

Step 2: If carry is generated add carry to the LSB of result $Carry \longrightarrow 1103$ $(103)_{s}$

$$(516)_8 - (413)_8 = (103)_{10}$$

Octal Subtraction

Example: Subtract $(413)_8$ – $(516)_8$ using 8's complement method.

Solution:
$$(413)_8 - (516)_8 = (?)_8$$

 $M = (413)_8 \quad N = (516)_8$

7's complement of N is
$$\begin{bmatrix} 2 & 6 & 1 \\ & + & 1 \end{bmatrix}$$

8's complement of N is $\begin{bmatrix} 2 & 6 & 2 \end{bmatrix}$

. 8's complement of
$$(516)_8$$
 is $(262)_8$

Step 2: If carry is not generated, then take 8's complement of obtained result and place -ve sign to number .

Result is
$$\begin{array}{r} 7777 \\ -675 \\ \hline 7's complement of result is \\ 8's complement of result is \\ \hline -103 \\ \hline \end{array}$$

$$(413)_8 - (516)_8 = - (103)_8$$

Workout Problems Octal arithmetic

Example:1 Perform the octal addition $(27.5)_8 + (74.4)_8$

Example:2 Subtract $(66)_8$ – $(45)_8$ using 8's complement method.

Example:3 Subtract $(73)_8$ – $(25)_8$ using 8's complement method.

Example:4 Subtract $(25)_8$ – $(73)_8$ using 8's complement method.

Hexadecimal arithmetic

Hexadecimal addition:-

Procedure:

- 1. The **sum** of **2 Hexadecimal digits** is same as their **decimal sum** provided that the sum is **less than 16**.
- 2. If the **Hexadecimal sum is 16** or **greater than 16** then **subtract 16** to obtained **Hexadecimal digit**. A **carry** is **produced** when the **Hexadecimal sum** is corrected in this way.

Example: Perform the Hexadecimal addition for the following

Solution:
$$(B)_{16}$$
+ $(9)_{16}$ = 20 -16= $(4)_{16}$ With carry 1

$$(7)_{16} + (9)_{16} = 16 - 16 = (0)_{16}$$
 With carry 1

Hexadecimal addition

Example: Perform the octal addition $(6E)_{16}$ + $(C5)_{16}$

Solution:
$$(6E)_{16} + (C5)_{16} = (?)_{16}$$

1 6 E 1 C 5 (19 -16) 19 1 3 3

$$(6E)_{16} + (C5)_{16} = (514)_{16}$$

Note: If the octal sum of octal digit is **32** or **>32** then subtract **32** from **each digit** and set **carry=2**.

Hexadecimal Subtraction

Example: Find the 16's complement of $(14A)_{16}$

Solution: $(14A)_{16}$

16's complement = 15's complement + 1 (at LSB)

15's complement is
$$151515$$

$$-14A$$
15's complement is $EB5$

$$+ 1$$
16's complement is $EB6$

16's complement of $(14A)_{16}$ is $(EB6)_{16}$

Hexadecimal Subtraction

Example: Subtract $(C4)_{16}$ – $(7B)_{16}$ using 16's complement method.

Solution:
$$(C4)_{16} - (7B)_{16} = (?)_{8}$$

$$M = (C4)_{16} \quad N = (7B)_{16}$$

15's complement is
$$15$$
 15

15's complement of N is
$$8$$

... 16's complement of
$$(7B)_{16}$$
 is $(85)_{16}$

Step 1: Add M+ 16's complement of N

Step 2: If carry is generated, add carry to the LSB of result

Discard the Carry
$$49$$
 $(49)_{16}$

$$(C4)_{16} - (7B)_{16} = (49)_{16}$$

Hexadecimal Subtraction

Example: Subtract $(7B)_{16}$ – $(C4)_{16}$ using 16's complement method.

Solution:
$$(7B)_{16} - (C4)_{16} = (?)_{8}$$

$$M = (7B)_{16} \quad N = (C4)_{16}$$

15's complement of N is
$$3$$
 B

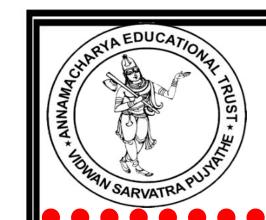
... 16's complement of
$$(C4)_{16}$$
 is $(3C)_{16}$

$$M = \begin{array}{ccc} 1 & & & \\ 7 & & B \\ + N = & 3 & C \\ \hline & B & (23-16) \\ & B & 7 \end{array}$$

Result is
$$\frac{15}{-B}$$
 $\frac{15}{7}$
15's complement of result is $\frac{4}{8}$

$$(C4)_{16} - (7B)_{16} = -(49)_{16}$$
 16's complement of result is -4 9

THANK YOU



ANNAMACHARYA INSTITUTE OF TECHNOLOGY AND SCIENCES :: RAJAMPET (AUTONOMOUS)

Topic

EXCESS-3 CODE

OVERVIEW

- **Excess-3** code
- Gray Code
- **Error** detecting and correcting codes

- 1. Excess-3 code is a modified form of a BCD number.
- 2. The excess-3 code can be derived from the natural BCD code by adding 3 to each coded number.
- 3. It is a **non weighted code**.
- 4. In excess-3 code we get 9's complement of a number by just complementing each bit due to this excess-3 code is called self complementing code.

•••••••

Decimal digit	BCD Form	Excess-3(Xs-3)
0	0 0 0 0	0011
1	0001	0100
2	0010	0101
3	0011	0110
4	0100	0111
5	0101	1000
6	0110	1001
7	0111	1010
8	1000	1011
9	1001	1101

Valid numbers are 3 to 12 and invalid numbers are 0-2 and 13-15

Example:1 Find Excess-3 code and its 9's complement for the $(592)_{10}$ decimal numbers

Solution:
$$(592)_{10} = (?)_{XS-3}$$

$$(...(592)_{10} = (1000 \ 1100 \ 0101)_{XS-3}$$

complement of XS-3
1's complement of $(1000 \ 1100 \ 0101)_{XS-3}$
is $(0111 \ 0011 \ 1010)_2$

9's complement of
$$(592)_{10}$$

9 9 9

-5 9 2

4 0 7

4 0 7

9's complement

3 3 3 Adding 3

7 3 10 Excess-3

0111 0011 1010

9's complement of $(592)_{10}$ = $(0111\ 0011\ 1010)_{XS-3}$

Note: 1's complement of Xs-3 code = 9's complement.

Example:1 Find Excess-3 code and its 9's complement for the $(403)_{10}$ decimal numbers

Solution:
$$(403)_{10} = (?)_{XS-3}$$

0111 0011 0110

$$(403)_{10} = (0111\ 0011\ 0110)_{XS-3}$$

complement of XS-3

1's complement of
$$(0111\ 0011\ 0110)_{XS-3}$$
 is $(1000\ 1100\ 1001)_2$

9's complement of
$$(403)_{10}$$

9's complement of
$$(403)_{10}$$
= $(1000\ 1100\ 1001)_{XS-3}$

Note: 1's complement of Xs-3 code = 9's complement.

Excess-3 addition

Excsee-3 addition

Procedure:

- 1. Add XS-3 numbers (binary form)
- 2. If carry occurs add 3 $(0011)_2$ (in binary form) to the sum of 2 numbers (4 bit number).
- 3. If **no carry** occurs **subtract** 3 $(0011)_2$ from the **sum** of **2 numbers** (4 bit number)

Excsee-3 addition

Example: Add 8 and 6 in Xs-3 code.

Solution:
$$(8)_{10} + (6)_{10} = (?)_{XS-3}$$

$$8 \rightarrow 8 + 3 = 11$$
 Excess-3 form

$$6 \rightarrow 6 + 3 = 9$$
 Excess-3 form

$$(11)_{XS-3} = 1 \quad 0 \quad 1 \quad 1$$

$$+ (9)_{XS-3} = 1 \quad 1 \quad 0 \quad 0 \quad 1$$

$$(20)_{XS-3} \quad 1 \quad 0 \quad 1 \quad 0 \quad 0$$

If carry occurs add $3(0011)_2$ to the result of each group

$$(8)_{10} + (6)_{10} = (47)_{XS-3} = (0100 \ 0111)_{XS-3}$$

Excess-3 addition

Example: Add 1 and 2 in Xs-3 code.

Solution:
$$(1)_{10} + (2)_{10} = (?)_{XS-3}$$

$$1 \rightarrow 1 + 3 = 4$$
 Excess-3 form

$$2 \rightarrow 2 + 3 = 5$$
 Excess-3 form

$$(4)_{XS-3} = 0 1 0 0$$

$$+ (5)_{XS-3} = 0 \ 1 \ 0 \ 1$$

 $(9)_{XS-3} = 1 \ 0 \ 0 \ 1$

No Carry

If **no carry** occurs subtract $3(0011)_2$ to the result of **each group**

Result is
$$0 \ 1 \ 10$$
 $0 \ 1 \ 10$
 $0 \ 1 \ 10$
Subtracting 3 $0 \ 0 \ 1 \ 1$
 $0 \ 1 \ 1 \ 0$

$$(1)_{10} + (2)_{10} = (6)_{XS-3} = (0110)_{XS-3}$$

Workout Problems Excess-3 Addition

Example:1 Perform the following addition in in Xs-3

$$a)$$
 $(2)_{10}$ + $(3)_{10}$

$$b) (37)_{10} + (28)_{10}$$

$$(16)_{10} + (29)_{10}$$

$$d)(247.6)_{10} + (359.4)_{10}$$

Excess-3 Subtraction

Excsee-3 addition

Procedure:

- 1. To subtract in excess-3 by subtract each 4 bit group of subtrahend from the corresponding 4 bit group of minuend starting from LSB.
- 2. If there is **no borrow** add $(0011)_2$ to the **difference term** of **such group**.
- 3. If there is a borrow subtract $(0011)_2$ from the **difference term**.

Excess-3 Subtraction

Example:
$$(267)_{10} - (175)_{10}$$
 Perform the XS-3 Subtraction.
Solution: $(267)_{10} - (175)_{10} = (?)_{XS-3}$ $(267)_{10} = (?)_{XS-3}$ $(267)_{10} = (?)_{XS-3}$ $(267)_{10} = (175)$

$$(267)_{10}$$
 $(175)_{10}$ $= (3125)_{XS-3}$

Excess 3 Subtraction using 9's complement method

Excess 3 subtraction 9's complement method

Procedure:

- 1. Find the **9's complement** of a **subtrahend**.
- 2. Add 2 numbers using Excess addition (minuhend+9's complement of subtrahend).
- 3. If carry is **generated** from 4 bit sum, then add it to the **next bits** and consider this bits as **Invalid**. **Add 3** for **Invalid bits** and **subtract 3** for others
- 4. In final result, if **carry** is **occurred** then **add** it to the **LSB** remaining result.
- 5. If carry is not generated, takes 9's complement of result and result is negative.

Excess 3 Subtraction using 's complement method

Example: Perform Subtract $(983)_{10}$ – $(187)_{10}$ in Excess -3 using 9's complement method.

Solution:
$$(983)_{10} - (187)_{10} = (?)_{XS-3}$$

$$M = (983)_{10} \quad N = (187)_{10}$$

Excess 3 code for $187 = 4 \ 11 \ 10 = 0 \ 1 \ 0 \ 0 \ 1 \ 0 \ 1 \ 1 \ 0 \ 1$

9's complement of 187 in Xs-3 is $= 1 \ 0 \ 1 \ 1 \ 0 \ 0 \ 0 \ 1 \ 0 \ 1$

Step 1: Add M+ 9's complement of N

Excess 3 code for
$$M = 983 = (12 \ 11 \ 6)_{XS-3} = 1 \ 1 \ 0 \ 0 \ 1 \ 0 \ 1 \ 1 \ 0$$

Excess 3 code for
$$N = 812 = (11 \ 4 \ 5)_{XS-3} = 111 \ 0 \ 1 \ 1 \ 0 \ 1 \ 0 \ 0 \ 1 \ 0 \ 1 \ +$$

If carry generated, add 3 otherwise subtract 3: +0 0 1 1 -0 0 1 1 -0 0 1 1

9's complement is 9 9 9

9's complement of N is 8 1 2

Excess 3 Subtraction using 9's complement method

Step 2: If **carry is generated** add carry to the LSB of result

Result:

1 0 1 0

1 1 0 0

1 0 0 0

End around Carry

$$(983)_{10}$$
 $(187)_{10}$ $= (796)_{10}$ $= (10129)_{XS-3}$

Excess 3 Subtraction using 10's complement method

Excess 3 subtraction 10's complement method

Procedure:

- 1. Find the **10's complement** of a **subtrahend**.
- 2. Add 2 numbers using Excess addition (minuhend+10's complement of subtrahend).
- 3. If carry is **generated** from 4 bit sum, then add it to the **next bits** and consider this bits as **Invalid**. **Add 3** for **Invalid bits** and **subtract 3** for others
- 4. In final result, if **carry** is **occured** then **discard** the carry.
- 5. If carry is not generated, takes 10's complement of result and result is negative.

Excess 3 Subtraction using 10's complement method

Example: Perform Subtract $(983)_{10}$ – $(187)_{10}$ in Excess-3 using 10's complement method.

Solution:
$$(983)_{10} - (187)_{10} = (?)_{XS-3}$$

$$M = (983)_{10} \quad N = (187)_{10}$$

Excess 3 code for $187 = 4 \ 11 \ 10 = 0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 1 \ 1 \ 0 \ 1$

9's complement is 999

9's complement of N is 812

10's complement of N is 813

Step 1: Add M+ 10's complement of N

Excess 3 code for
$$M = 983 = (12 \ 11 \ 6)_{XS-3} = 1 \ 1 \ 0 \ 0 \ 1 \ 0 \ 1 \ 1 \ 0$$

If carry generated, add 3 otherwise subtract 3: +0 0 1 1 -0 0 1 1 -0 0 1 1

Result: 1 1 0 1 0 1 1 0 0 1 0 0 1

Excess 3 Subtraction using 10's complement method

Step 2: If **carry is generated**, then discard the carry.

$$(983)_{10}$$
 $(187)_{10}$ $= (796)_{10}$ $= (10129)_{XS-3}$

Gray code

Gray code

- 1. Gray code is a **non weighted code**.
- 2 Gray code is a special case of **unit distance code** i.e. Bit pattern for **2 conjugate numbers** differ only **1 bit** position.
- 3. These codes are also called **cyclic code** and **reflective codes**.

Binary to Gray conversion

Binary to Gray conversion:-

Procedure:

Step1: Record the **MSB** of the **binary** as the **MSB** of the **gray code**.

Step2: Add MSB of the binary to the next bit in binary record the sum and ignore the carry. The sum is the next bit of Gray code.

Step3: Add second bit of binary number to the 3rd bit of binary. 3rd bit to 4th bit and so on.....

Step4: Record the successive sums as the successive bits of gray codes. Until all the bits of binary number are completed.

Binary to Gray conversion

Example: 1 1001 convert to gray code

Solution:
$$(1001)_2 = (?)_{gray}$$

Binary number
$$1 + 0 + 0 + 1$$

$$\downarrow \qquad \downarrow \qquad \downarrow \qquad \downarrow$$
Gray code $1 \quad 1 \quad 0 \quad 1$

$$(1001)_2 = (1101)_{\text{gray}}$$

Note: If carry is generated discord it.

Example: 2 110101 convert to gray code

Solution:
$$(110101)_2 = (?)_{gray}$$

$$(110101)_2 = (101111)_{\text{gray}}$$

Gray to Binary conversion

Gray to Binary conversion:-

Procedure:

Step1: The **MSB** of the **binary number** is same as the **MSB** of **gray code** number.

Step2: Add MSB of **binary number** to the **next significant** bit of **gray code**. Record the **sum** and **ignore** the carry.

Step3: Add 2nd bit of binary to the 3rd bit of the gray code, 3rd bit of binary to the 4th bit of gray code.

Step4: Continue this till **Gray bits** are **exhausted**. Then the **sequence of bits** written is **binary** which are equivalent of **Gray code**.

Gray Code

Example: 1 1101 connect gray to binary

Solution:
$$(1101)_{gray} = (?)_2$$

$$(1101)_{\text{Gray}} = (1001)_2$$

Note: If carry is generated discord it.

Example: 1 101111 connect gray code to binary

Solution:
$$(101111)_{gray} = (?)_2$$

$$(101111)_{\text{Gray}} = (110101)_2$$

Gray code

Write down the **Gray codes** for **(0-9) decimal** numbers.

Decimal digit	BCD Form	Gray Code
0	0 0 0 0	0000
1	0001	$0\ 0\ 0\ 1$
2	0010	0011
3	0011	0010
4	0100	0110
5	0101	0111
6	0110	0101
7	0111	0100
8	1000	1100
9	1001	1101

Gray code

Write down the **Gray codes** for **Excess Code**.

Decimal digit	8421 Form	Excess-3(Xs-3)	Gray code
0	0000	0011	0010
1	0001	0100	0110
2	0010	0101	0111
3	0011	0110	0101
4	0100	0111	0100
5	0101	1000	1100
6	0110	1001	1101
7	0111	1010	1111
8	1000	1011	1110
9	1001	1100	1010

Workout Problems Gray Code

Example:1 Convert the 101011 Gray code into Binary.

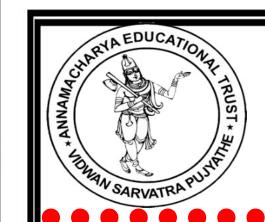
Example:2 Convert the 10110010 Gray code into Hexadecimal, octal and Decimal.

Example: 3 Convert the following into Gray code.

- a) $(3A7)_{16}$ b) $(527)_{8}$ c) $(652)_{10}$

Example:4 Convert the 10111010 Gray code into.

- a) Hexadecimal b) Octal c) Decimal



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Topic

ERROR DETECTING AND CORRECTING CODES

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Error detecting and error correcting codes:-

- ❖ When the digital information is in binary form. It transmitted from one system to another system an error may occur. i.e. a signal corresponding to 0 may change to 1 or vice versa.
- ❖ Due to presence of **noise**.
- ❖ To maintain the data integrity between transmitter and receiver, extra bit or more than 1 bit are added in data.
- ❖ The data along the extra bit/bits forms the code.
- **Codes which allow only error detection called error detecting codes.**
- Codes which allow error detection and error correction called error detecting and correcting codes.

Eg:- parity and hamming codes.

Parity bit

- 1. A parity bit is used for the purpose of detecting error during the transmission of binary information.
- 2. A parity bit is an extra bit included with a binary message to make the number of 1's either even or odd.
- 3. The circuit that generated parity bit in the transmitter is called parity generator.
- 4. The **circuit** that **checks** the parity in the **receiver** is called **parity checker**.
- 5. In even parity the added parity bit will move the total number of 1's an even.
- 6. In **odd parity** the **added parity** bit will move the **total number** of **1's** an **odd**.
- 7. It detects only bits **error present**.

Example:-odd parity

3-bit	mes	ssag	ge	Message	with odd parity
	A	В	C	Message	Odd parity
0	0	0	0	000	1
1	0	0	1	001	0
2	0	1	0	010	0
3	0	1	1	011	1
4	1	0	0	100	0
5	1	0	1	101	1
6	1	1	0	110	1
7	1	1	1	111	0

Example:-Even parity

3-bit	mes	ssag	ge	Message with Even pari				
	A	B	C	Message	Even parity			
0	0	0	0	000	0			
1	0	0	1	001	1			
2	0	1	0	010	1			
3	0	1	1	011	0			
4	1	0	0	100	1			
5	1	0	1	101	0			
6	1	1	0	110	0			
7	1	1	1	111	1			

Example: In even parity scheme which of the following words contain error.

Solution: (a)
$$(10101010)_2$$
 \longrightarrow (1 0 1 0 1 0 1 0)₂ $1's \rightarrow 4$ Even Parity

No error

b)
$$(11110110)_2$$
 \longrightarrow $(1\ 1\ 1\ 1\ 0\ 1\ 1\ 0)_2$
 $\mathbf{1's} \rightarrow \mathbf{6}$ Even Parity
No error

c)
$$(1011101)_2 \longrightarrow (1 \ 0 \ 1 \ 1 \ 1 \ 0 \ 1)_2$$

 $\mathbf{1's} \rightarrow \mathbf{5} \ \mathbf{Odd} \ \mathbf{Parity}$

It has an error to correct it 1 is added

$$(1 \ 0 \ 1 \ 1 \ 1 \ 0 \ 1 \ 1)_2$$

Example: In **Odd parity** scheme which of the following words contain error.

Solution: (a)
$$(11101010)_2$$
 \longrightarrow (1 1 1 0 1 0 1 0)₂ $1's \rightarrow 5$ Odd Parity

No error

b)
$$(10110111)_2 \longrightarrow (1 \ 0 \ 1 \ 1 \ 0 \ 1 \ 1)_2$$

 $\mathbf{1's} \rightarrow \mathbf{6}$ Even Parity

It has an error to correct it 1 is added $(1 \ 0 \ 1 \ 1 \ 0 \ 1 \ 1 \ 1)$,

c)
$$(10011010)_2$$
 \longrightarrow $(1 \ 0 \ 0 \ 1 \ 1 \ 0 \ 1 \ 0)_2$
 $\mathbf{1's} \rightarrow \mathbf{4}$ Even Parity

It has an error to correct it 1 is added

$$(1 \ 0 \ 0 \ 1 \ 1 \ 0 \ 1 \ 0 \ 1)_2$$

Hamming code

- 1. **Hamming code** not only provide **detection** of a **error**, but also **identifies** which **bit** or **digit** is in **error**. So that it can **correct** the error.
- 2. Thus the **hamming code** is called **error detecting** and **correcting code**.
- 3. The **code** uses a **number of parity bits** (depends upon the **no.of information bits**) located at **certain positions** in the **code group**.

Number of parity bits:-

P = no.of parity bits

X = information

$$2^{P} \geq P + X + 1$$

If the **no.of information bits** is **X** then the **no.of parity bits** P can be **determined** by the following relationship.

$$2^{P} \ge P + X + 1$$

Example: For example X=4 information bits then **P** is found by **trial and error** by using equation

Solution: Let
$$P = 0 \Longrightarrow 2^{P} \ge P + X + 1$$

$$2^{0} \ge 0 + 4 + 1$$

$$1 \ge 5$$

Let
$$P = 1 \Longrightarrow 2^{P} \ge P + X + 1$$

$$2^{1} \ge 1 + 4 + 1$$

$$2 \ge 6$$

Let
$$P = 2 \Longrightarrow 2^{P} \ge P + X + 1$$

$$2^{2} \ge 2 + 4 + 1$$

$$4 \ge 7$$

Let
$$P = 3$$
 \Rightarrow $2^P \ge P + X + 1$
 $2^3 \ge 8 + 4 + 1$
 $8 \ge 8$ (satisfied)

- 3 Parity bit are sufficient
- > 3 parity bits are required to provide single error correction for 4 information bits.
- Hence the total number of bits in transmission code is X+P.

$$X + P = 4 + 3 = 7$$

Location of parity bits in the code

- 1. To each group of M information bits $(D_1, D_2, D_3, \dots, D_m)$, N parity bits $(P_1, P_2, P_3, \dots, P_n)$ are added to form (M+N) information code.
- 2. The parity bits are located in the position that are numbered corresponding to ascending powers of 2. (1,2,4,8,16,.....).
- 3. In above example for **7 bit codes** location for **parity bits** and **information bits** are shown in below.

Information bits = X+P=4+3=7

Here P_1, P_2, P_4 are parity bits D_3, D_6, D_5, D_7 are information bits.

 P_n represents parity bits, D_m represents information bits. And n represents location number.

Assigning values to parity bits

In hamming code each parity bit provides a check on certain other bits in the total code.

Bit designation	\mathbf{D}_7	D_6	D_5	$\mathbf{P_4}$	D_3	$\mathbf{P_2}$	P_1
Bit location	7	6	5	4	3	2	1
Bit location number	111	110	101	100	011	010	001
Information bits(D _m)							
Parity bits(D _n)							

$$P_1 \longrightarrow 1, 3, 5, 7$$

$$P_2 \longrightarrow 2, 3, 6, 7$$

$$P_4 \longrightarrow 4, 5, 6, 7$$

P₁ → checks bit location 1,3,5,7 and assigns P₁ according of parity bit P₁ has a 1 for its right most bit. This parity bit checks all the bit location including itself that have 1 in the same location in the binary location number. For even or odd parity

 $P_2 \rightarrow$ checks bit location 2,3,6,7 and assign P_2 according to even or odd parity.

 $P_4 \rightarrow$ checks bit location 4,5,6,7 and assign P_4 according to even or odd parity.

Example:

Encode the binary word 1011 into 7 bit even parity hamming code.

Solution:

$$X = 4$$
 information

$$2^{P} \ge P + X + 1$$
$$2^{3} \ge 3 + 4 + 1$$

$$8 \ge 8$$

No. of parity bits = 3 i.e, P_1 , P_2 , P_4

Total no.of information bits = **Information bits +Parity bits**

$$= X + P$$

$$= 4 + 3$$

Cont.....

Bit designation	\mathbf{D}_7	D_6	\mathbf{D}_5	$\mathbf{P_4}$	D_3	P_2	P_1
Bit location	7	6	5	4	3	2	1
Bit location number	111	110	101	100	011	010	001
Information bits(D _m)	1	0	1		1		
Parity bits(D _n)						0	1

For $P_1 \rightarrow$ checks bit location 1,3,5,7 and assign P_1 according to even parity

For $P_2 \rightarrow$ checks bit location 2,3,6,7 and assign P_2 according to even parity

Cont.....

D'(1) ()	D	Б	Ъ	D	Ъ	D	D
Bit designation	D_7	D_6	D_5	$\mathbf{P_4}$	\mathbf{D}_3	P_2	P_1
Bit location	7	6	5	4	3	2	1
Bit location number	111	110	101	100	011	010	001
Information bits(D _m)	1	0	1		1		
Parity bits(D _n)				0		0	1
Hamming Code	1	0	1	0	1	0	1

For $P_4 \rightarrow$ checks bit location 4,5,6,7 and assign P_4 according to even or odd parity

The resultant hamming code is (1010101)

Example: Determine the single error correcting code for the information code **10111** for **odd parity**.

Solution:

$$X = 5$$
 information

$$2^{P} \ge P + X + 1$$
$$2^{4} \ge 4 + 5 + 1$$

$$16 \ge 10$$

No. of parity bits = 4 i.e, P_1 , P_2 , P_4 , P_8

Total no.of information bits = Information bits +Parity bits = X + P= 5 + 4

= 9

Cont					
COIII	•	•	•	•	•

Bit designation	D_9	P_8	D_7	D_6	D_5	P_4	D_3	P_2	P_1
Bit location	9	8	7	6	5	4	3	2	1
Bit location number	1001	1000	0111	0110	0101	0100	0011	0010	0001
Information bits(D _m)	1		0	1	1		1		
Parity bits(D _n)								1	0

For $P_1 \rightarrow$ checks bit location 1,3,5,7,9 and assign P_1 according to Odd parity

For $P_2 \rightarrow$ checks bit location 2,3,6,7 and assign P_2 according to Odd parity

Cont.....

Bit designation	D_9	P_8	D_7	D_6	D_5	$\mathbf{P_4}$	\mathbf{D}_3	$\mathbf{P_2}$	P_1
Bit location	9	8	7	6	5	4	3	2	1
Bit location number	1001	1000	0111	0110	0101	0100	0011	0010	0001
Information bits(D _m)	1		0	1	1		1		
Parity bits(D _n)		0				1		1	0
Hamming Code	1	0	0	1	1	1	1	1	0

For $P_4 \rightarrow$ checks bit location 4,5,6,7 and assign P_4 according to odd parity

For $P_8 \rightarrow$ checks bit location 8,9 and assign P_8 according to odd parity

$$\begin{array}{ccc}
8 & 9 \\
\mathbf{P}_8 & \mathbf{1} \longrightarrow \mathbf{P}_8 = \mathbf{0} & \text{For Odd Parity}
\end{array}$$

The resultant hamming code is (100111110)

Detecting and Correcting an error

- 1. For **correct** of individual **parity check** is marked by **0**, whereas **wrong result** is marked by **1**.
- 2. After all parity bit checks, Binary word is formed taking resulting bit for P_1 as LSB.
- 3. This what gives bit location where error has occurred.

Assume that the **even parity** hamming code is **transmitted** and that is **0100011 received**. The receiver does not know what was transmitted. Determine bit locations where has error occurred **using** received code.

Solution:

The given hamming code is **0100011**

The given hamming code has 7 bits. So it contains three parity bits.

No. of parity bits = 3 i.e, P_1 , P_2 , P_4

Cont.....

Bit designation	D_7	D_6	D_5	P_4	D_3	P_2	P_1
Bit location	7	6	5	4	3	2	1
Bit location number	111	110	101	100	011	010	001
Hamming Code	0	1	0	0	0	1	1

Check for error bit location

For
$$P_1 \rightarrow 1$$
 3 5 7 \longrightarrow Odd Parity $\longrightarrow P_1 = 1$
1 0 0 X

For
$$P_2 \rightarrow 2$$
 3 6 7 \longrightarrow Even Parity $\longrightarrow P_2 = 0$
1 0 1 0 \checkmark

For
$$P_4 \rightarrow 4$$
 5 6 7 \longrightarrow Odd Parity $\longrightarrow P_4 = 1$ 0 0 1 0 \times

Parity bits are:
$$\begin{array}{c|ccc}
P_4 & P_2 & P_1 \\
1 & 0 & 1 \\
\hline
 & 5
\end{array}$$

The resultant is P_4 , P_2 , P_1 = 101. It gives bit location 5.

In location 5 there is a bit error. It is 0, then it should be 1.

The corrected code is (0110011)

Example: 2 The hamming code **101101101** is **received**. **Correct it**, if any **error** occurs. There are **4 parity bits** and **odd parity** is used.

Solution: The given hamming code is **101101101**

The given hamming code has 9 bits. So it contains 4 parity bits.

No. of parity bits = 4 i.e, P_1 , P_2 , P_4 , P_8

Bit designation	D_9	$\mathbf{P_8}$	\mathbf{D}_7	D_6	D_5	P_4	D_3	P_2	$\mathbf{P_1}$
Bit location	9	8	7	6	5	4	3	2	1
Bit location number	1001	1000	0111	0110	0101	0100	0011	0010	0001
Hamming Code	1	0	1	1	0	1	1	0	1

Check for error bit location

For
$$P_1 \rightarrow 1$$
 3 5 7 9 \longrightarrow Even Parity $\longrightarrow P_1 = 1$

Cont.....

Bit designation	D_9	P_8	D_7	D_6	D_5	P_4	D_3	$\mathbf{P_2}$	P_1
Bit location	9	8	7	6	5	4	3	2	1
Bit location number	1001	1000	0111	0110	0101	0100	0011	0010	0001
Hamming Code	1	0	1	1	0	1	1	0	1

Check for error bit location

For
$$P_2 \rightarrow 2$$
 3 6 7 \longrightarrow Odd Parity $\longrightarrow P_2 = 0$ 0 1 1 1 \checkmark

For
$$P_4 \rightarrow 4$$
 5 6 7 \longrightarrow Odd Parity $\longrightarrow P_4 = 0$
1 0 1 1 \checkmark

For
$$P_8 \rightarrow 8$$
 9 \longrightarrow Odd Parity $\longrightarrow P_8 = 0$ 0 1

Parity bits are:
$$\begin{array}{c|cccc} P_8 & P_4 & P_2 & P_1 \\ \hline 0 & 0 & 0 & 1 \\ \hline & 1 & & \end{array}$$

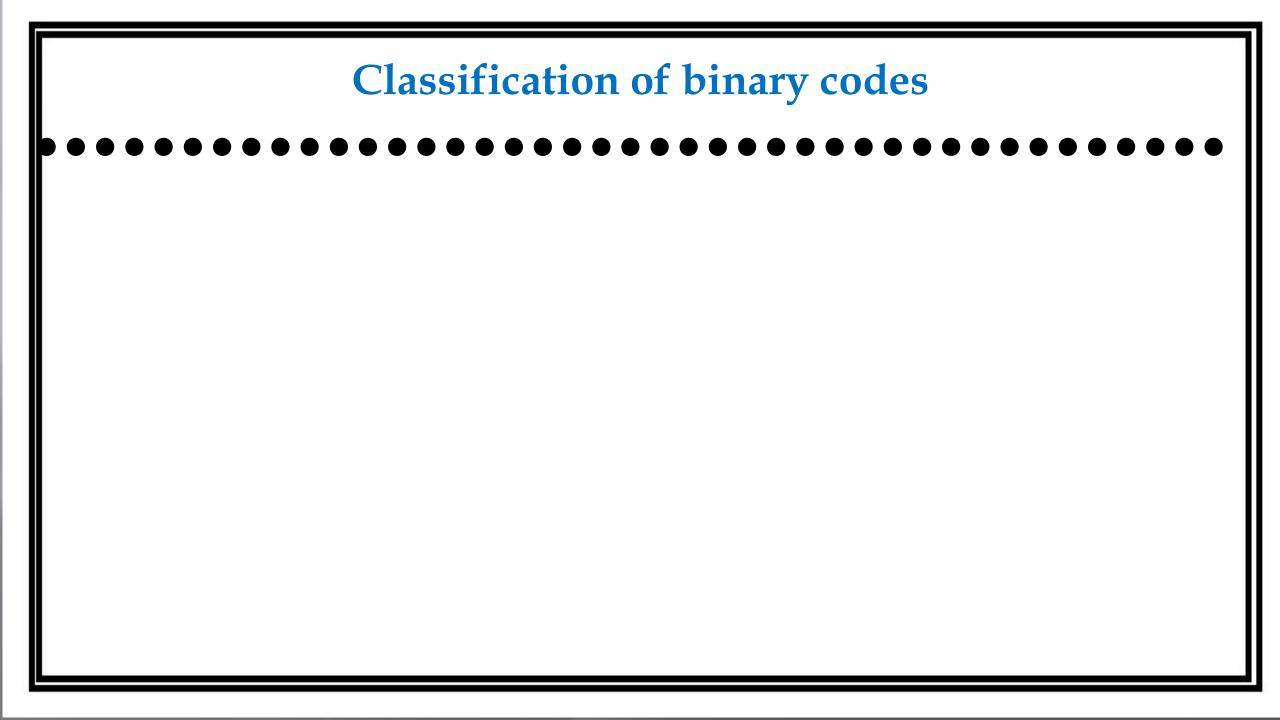
The resultant is P_8 , P_4 , P_2 , P_1 = 0001. It gives bit location 1.

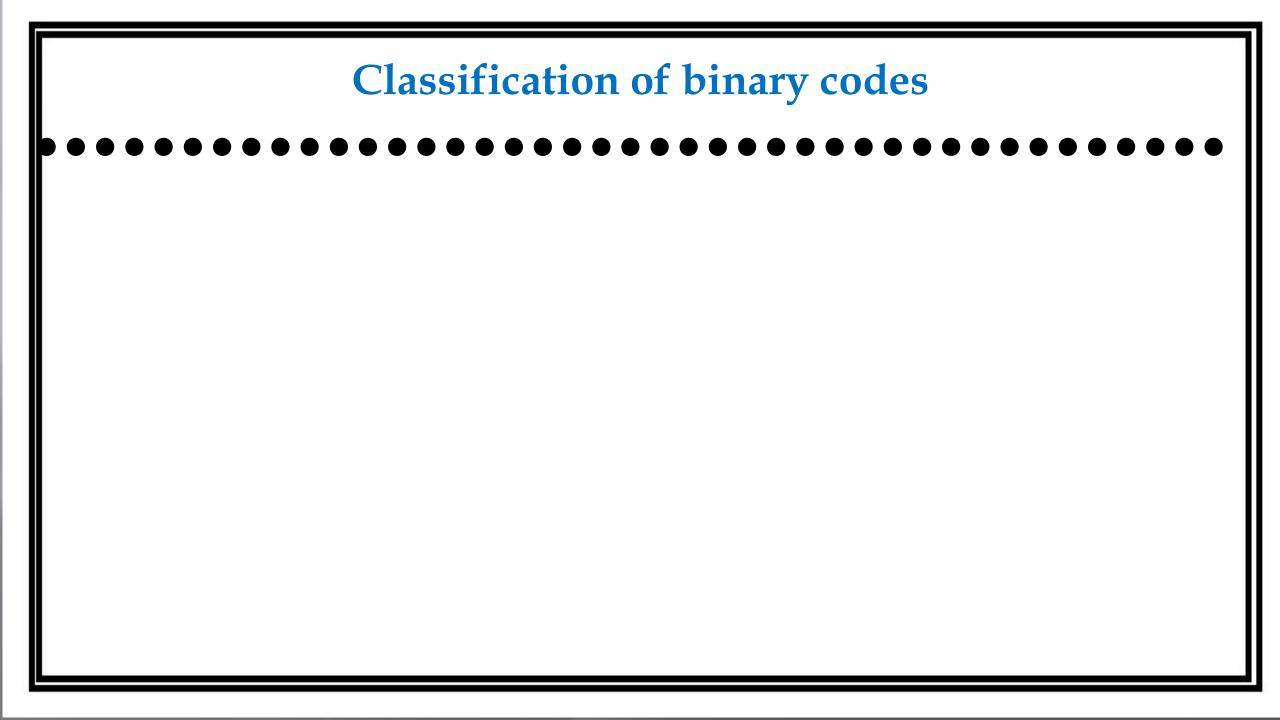
In location 1 there is a bit error. It is 1, then it should be 0.

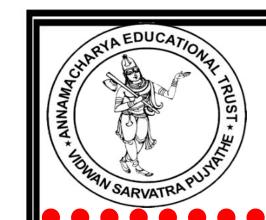
... The corrected code is **(101101100)**

- The message below code in the 7 bit hamming code is transmitted through a noisy channel. Decode the message assuming that at most a single error occurred in the each word in even parity.
 - a) 1001001
 - b) 0111001
 - c) 1110110
 - d) 0011011

THANK YOU







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Topic

BOOLEAN ALGEBRA

OVERVIEW

- Boolean Algebra
- Fundamental Postulates/Law of Boolean Algebra
- **Error** detecting and correcting codes

Boolean Algebra

- * Boolean Algebrailisial system of Hathematical logic.
- * It differs from both ordinary algebra and Binary
 - nomber system. : pred pla god so le ecrol (=
- * It is a unique system.

vaniable:-

* The symbol which represent an obtilitary element of an Boolean algebra. It can receive either o or 1.

Constant: Y=A+1. In the above expression B=Variable, 1=constant. Complement: Complement is represented by Bar (-) over the letter.

Ex: - complement of variable A is A.

If A=0 | complement of A =) A=0 |

if A=(=) A=0.

sometimes complement is represented by prime symbol (1) his: used to denote complement.

* logic "FNID" operator of two variables is represented either by wailting a (.) bln 2 variables, such as A.B or by simply waiting 2 variables Sub as AB. * Logical "or" operator of 2 variables is represented by waiting t' sign blo variables such as P+B. Logic OR Operation: - Logic 'AND" operation: -0 +101 =0 0.0 = 0 0+10 =01 0.1 = 0 1+0 = 1

Fundamental Postulates/Law of Boolean Algebra:-

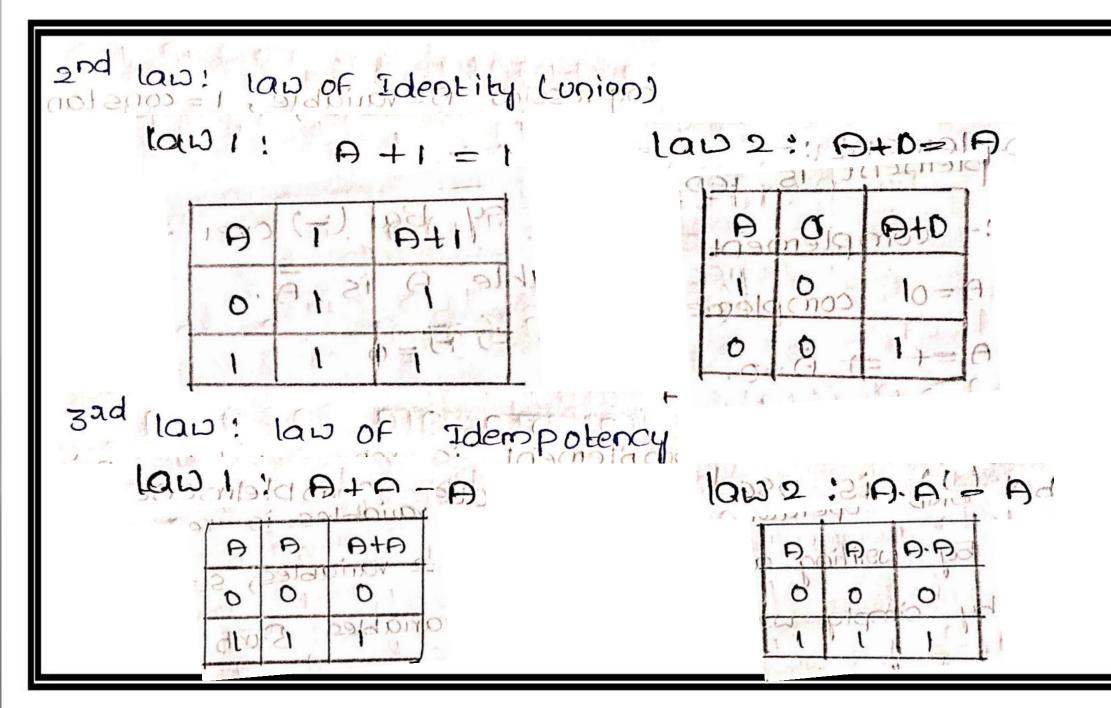
Fundamental postulates law of Boolean Algebra:
**Boolean Algebra is formulated by an defined set of elements, together with & binary operators.

laws of Boolean Algebra:
1st law of Intersection

law	in the second	· 4 · (P.1	= A
1	9	alico.	Ð.1	
	0	1370	10	
	Øl	1	11	

lau2: P.0=0

P	0	P.0
0	0	0
1	0	0



4th law: "law of complements! Tapp: 1 A + A = 1

	9+B
0 0	: 9.0
10	一个一个
	10

1002: A.A.

	B	ā	Section 1	Bir	Ā	2	Cart
1	1	10	1	0	1	(1
4	0	accentant		0		Art Art	- Gardin

$$A+\bar{B}=1$$

$$A\cdot\bar{A}=0$$

5th law: - Law of Commotative

1	Service Services		
(7)	B	(9:B)	BA
0	, L	0,0	0
11	18	Tay Tay I	made K
0	0	8	0
	0	0	00
	and the second second second	the contract of	

Law & : PHB = BAA

0	97	HB 1	PHB1	BHA
,	0	011	01,0	01
1	The same	110	110	2
1	0	0	0 /	0
)	MIN	100	1111	10

6th law: - law of Associative law 1: - (P.B)c = A. (B.C)

Partie Land	1	1				. 1
A	В	C	Ð:B	(PB)-C	B.C	P.(B.C)
0	D	0	0	19015	0,	(9+0
0	0	T.	0	0	0	0
0	-1	0	0	1601- A	00	4-69-68
0	1	1	0	0	ER 77	- 0-1-1
D.18	+6	200	(319	1 (01)	10	FO
1	00	10	0	0	0	0
T	01	0)	1-	00	(O)	0
7 47	01	d	7-11-	1 9		Poly
1	0	. (3)		7		TOTAL

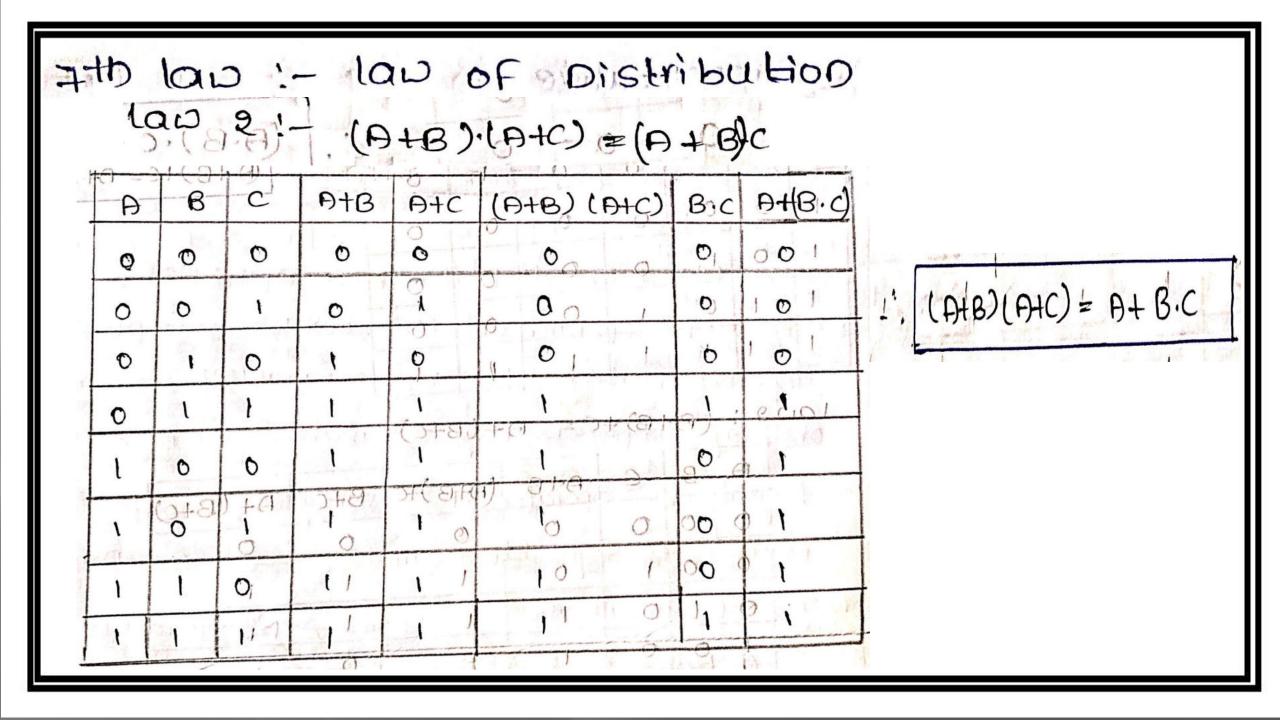
$$(A + B) + C = A + (B + C)$$

6th law: - law of Associative Laws: (A+B)+C= A+(B+C) (A+B)+C B+C D+ (B+C) A+B 0 70 0 0 0 0 1 (DIA) (a) (1) 0 0

Jab 1: - law of Distribution Law 1: - (BHC) = (BB) + (BC)

A	8,	acir	Btc	9-(B+C)	PB	5.A	(A·B)+(A·C)
0	0	,01	10	0	0	0	0 1 01
0	0		1	0	0	0	0 00
0	1	0	9	0	6	00	0 0 1
01	1	11	4	0	0	Ø	0, 01
100	0	59.0	0	1.0(1)	0	0	0
	0	1	1	tialtve	000	1 70	CID! -: CID! 9
1	11	0	11 1	11 10	,3UT	0 -	(8.9) -: 14
t	BUT	11.1	1 7			00	5 8 8

- . A. (B+C) = (A.B)+ (A.C)



8th law! - law of IAB bsoarption

(ab):- A.(AB) = A (ab)? - A+AB=A

A	B	PHB	D-(D-1B)	Ð
0	0	0	0	0
0	1	1 1	0	0
J	10	1 00	A 1/43	11.
l	61		1 9	1

The second	1			-
P	В	PB	A+AB	A
0	0	0 1	10	0
0	3/1	. 0	0	0
3071	0	0	1	110
1	1		-: 92	0
(1 0 1 1 1	LACHI	76-4010	

A. (A+B) = A

A+AB=A

8th law: - law of JA bsomption.
law 3:- A(A+AB) = AB

A.	В	Ā	AB	A+AB	PLENDE
0	0.	L	0	12111	0
t	O	0	0	0	0
0	11	A A	0	1	0
10	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	0	111	1	l

... A(A+AB) = AB

8th law! - law of JA bsoaption.
law 4: - AB+B = A+B

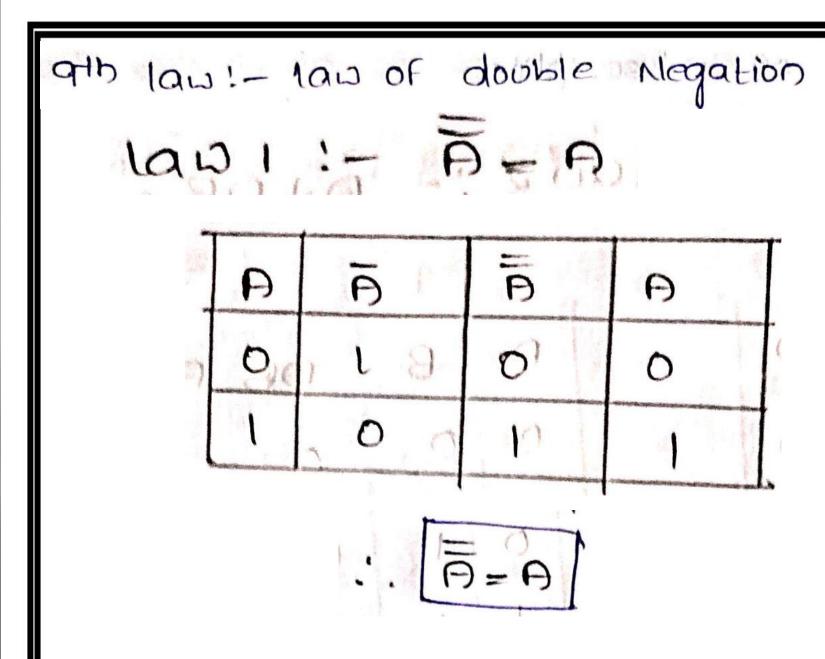
, de	. 2 7 .			+
В	AB	B	AB+ B	A+B
0	0	ØI	ØI	ØI
0	0	1	l '	1 2
1	0 6	0	0	0
1,4		0 1		
	20 of 1		M 1	0 0 0 0 1

PB+B = A+B

8th law! - law of DA bsomption. law 5:- (A+AB) = A+B

A	В	Ā	AB,	PHAB	P+B
0	0+ 8	1	0	O	0,01
1	Ó	08	160 F	J. C. C.	
0	1.	1	M '	**************************************	89 = 188
1	1	0	Ø		

-- PHAB = 8+13



Duality theorem :-

- * change each OR cign to AND sign.
- * change each AND sign to OR sign.
- * complement any zero's at one's appearing in the expression.
- Ex: Duality of $A+\bar{A}=1$ is $A.\bar{A}=0$ Duality of $A\cdot 0=0$ is A+1=1A+0=A=0 $A\cdot 1=A$

Demorgan's theorem:-

In Demorgan's theorem $\overline{AB} = \overline{A} + \overline{B}$

A	B	Ā	ā	PB	5B	A+B
0	0	1111	1	0		
t	0	0		0		
0	1		0	0	1	1
1	1	0	0	01	0	0

Demorgan's Theorem:-

	- 1 2			The second secon		
Ð	В	Ā	B	A+B	F)+B	JA JA
0	0	1	1	0	1	
t	0	0	1	1	0	0
0		١	0	3.	0	0
l	1	0	0	1	0	0
Total Control of the		1 /		d y		

Example: Simplify the Boolean expression to a minimum number of literals. 142! + 142 + 14

Solution: 7421 + x'y2+ x42+ x142+ x1421

==> (2+21) (24+214)

According to complement law 7+21=1

=> (xy+x'y'

y(x+x') According to complement law

Example: Simplify the Boolean expression to a minimum number of literals. $(BC' + \Theta'D)(BB' + CD')$

Solution: $(BC' + \Theta'D)(BB' + CD')$

BC'(AB'+CD')+ A'D(AB'+CD')

BC' BB'+ BCCD'+ BD AB'+ A'DCD!

According to complements law

A.A'=0 BB'= CC'=DD'=0

DC'(0) + BD'(0) + DB' (0) 4 BC(0)

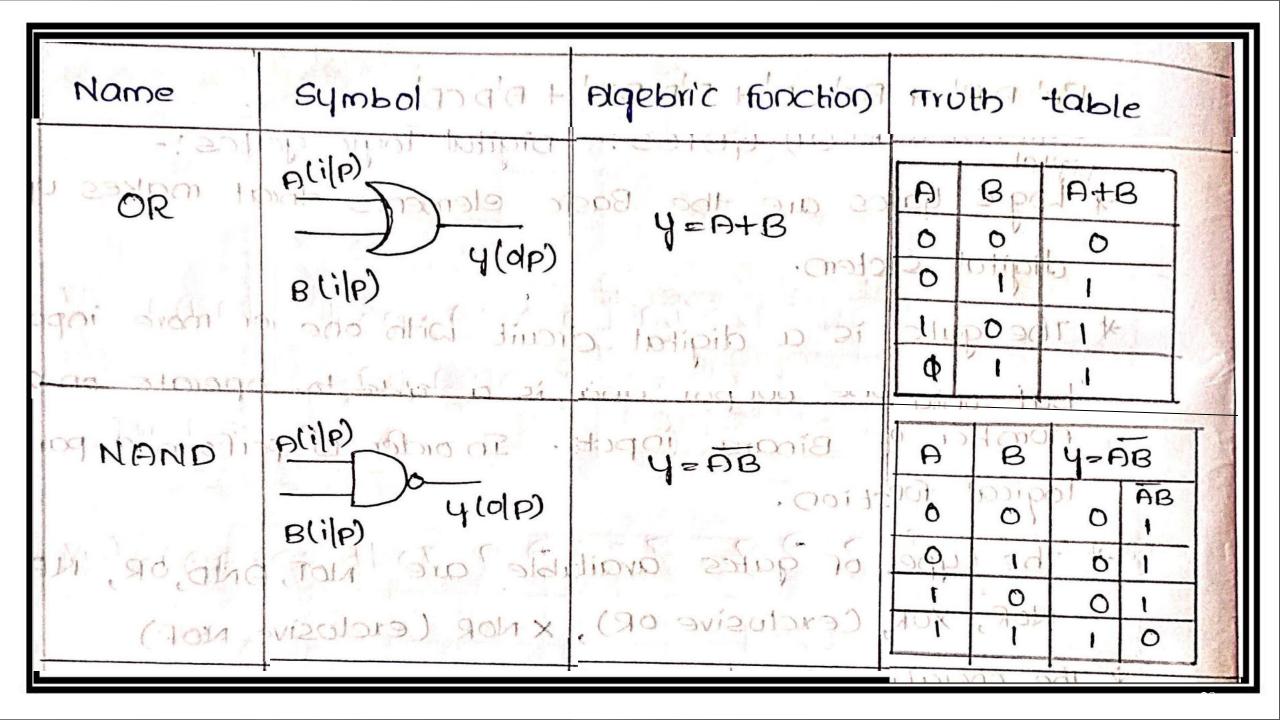
Digital Logic Gates

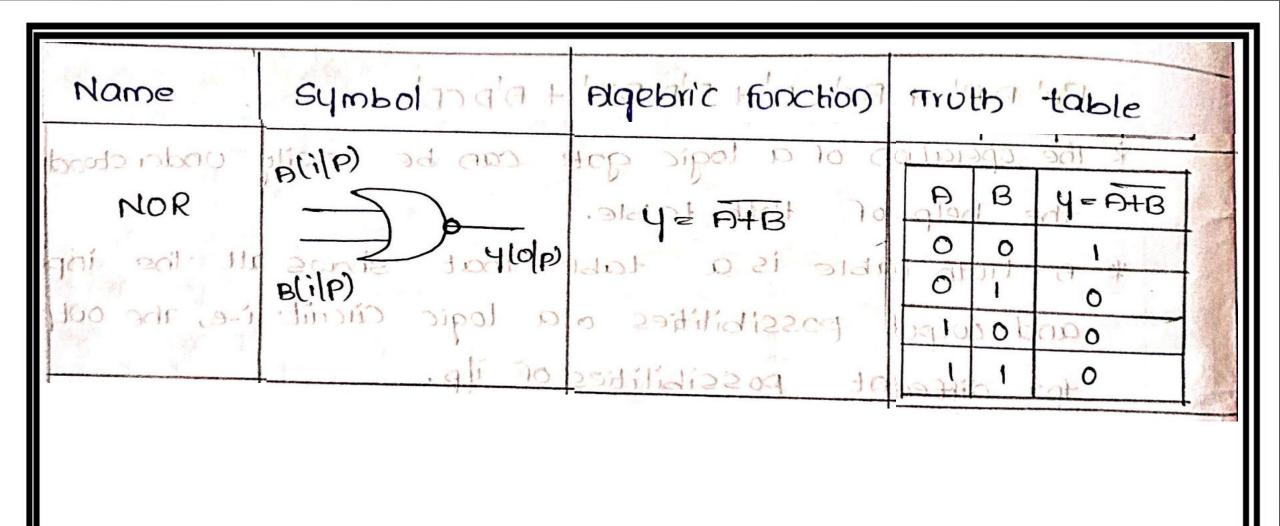
Digital Logic Gates

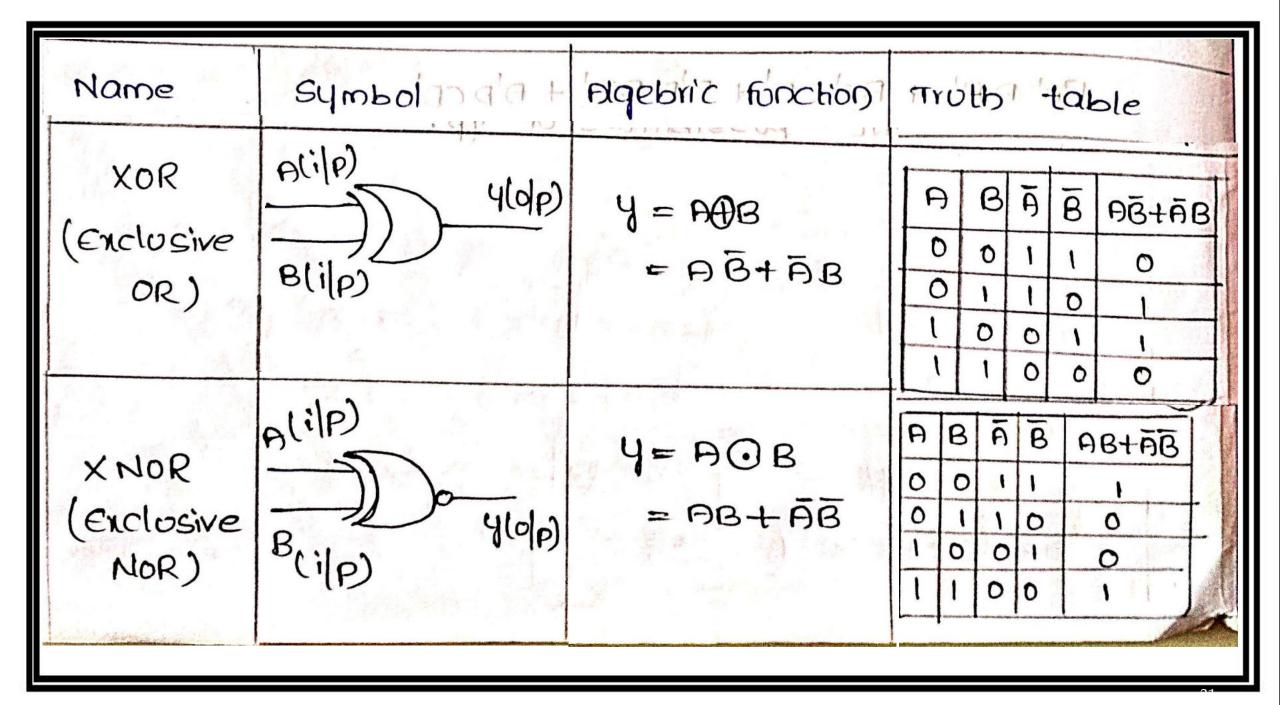
- Ly Digital Logic hates are the Basic elements that makes upa digital system.
- the gate is a digital circuit with one or more input but only one output and is a able to operate on a number of Binary inputs. In order to perform a particular logical function.

- * The types of gates available are NOT, AND, OR, NAND, NOR, XOR, Cenclusive OR), X NOR (exclusive NOR)
- * The operation of a logic gate can be easily understood with the help of tith table.
- * A truth table is a table? that shows all the inputs and output possibilities of a logic circuit i.e, the outputs for different possibilities of ilp.

Name	Symbol maia +	Plaebric function	Truth table
NoT	right of calina	'ad + 'bo da +' y= A poilbione	9 1 1 0 P P 4=P
AND	B(ilp)	0) '8HFPB1' (1811.	P B Y= PB 0 0 0 0 10 0 1 0 0
are high	ot is high when	all the inputs	D) larroled (=







Properties of XOR Gate

Properties of XOR Gate

ii)
$$P \oplus \overline{A} = 1$$

Proof: \overrightarrow{A}
 $P \oplus \overrightarrow{A} = A \cdot \overrightarrow{A} + \overrightarrow{A} \cdot \overrightarrow{A}$
 $= A \cdot \overrightarrow{A} \cdot \overrightarrow{A}$

iii)
$$A \oplus 1 = \overline{A}$$
 XOR as a inverter
Proof: $-A \oplus 1 = \overline{A} \cdot \overline{1} + \overline{A} \cdot \overline{1}$
 $= A \cdot 0 + \overline{A}$
 $= 0 + \overline{A}$

= A

iv)
$$A \oplus O = A$$
 xor as non Inverter.
Proof:-
$$A \oplus O = A \cdot O + A \cdot O$$

$$= A \cdot O + A \cdot O$$

$$= A \cdot O + A \cdot O$$

= P

v) xor as a modulo 2 adder.

The exclusive-OR gate can be used as a modulo 2 adder because its truth table is same as the truth table of modulo 2 adder.

Modulo 2 adder

Exclusive-OR gate

$$0 + 0 = 0 0 \oplus 0 = 0$$

$$0 + 1 = 1 = 0 \oplus 1 = 1$$

$$1 + 0 = 1 1 \oplus 0 = 1$$

(II) (AB) (AC) = ACB(C)

A	В	C	AB ⊕ AC	A (B ⊕ C)
0	0	0	0	0
0	0	1	0	0
0	1	0	0	0
0	1	1	0	0
1	0	0	0	0
1	0	1	1	1
1	1	0	1	1
1	1	1	0	0

If	A ⊕ B	=	C, then
	A⊕C	=	В
	B⊕C	=	A and
	$A \oplus B \oplus C$	11	0

A	В	$A \oplus B = C$	$A \oplus C = B$	$B \oplus C = A$	$A \oplus B \oplus C = 0$
0	0	0	0	0	0
0	1	1	1	0	0
1	0	1	0	1	0
1	1	0	1	1	0

Note: The three input EX-OR, output is logic 1 only for odd number of logic 1 inputs.

Note:

No similar terms for EX-NOR gate.

$$A \odot B = C$$
 then

$$A \odot C = B$$

$$B \odot C = A$$
 and

$$A \odot B \odot C = 1$$

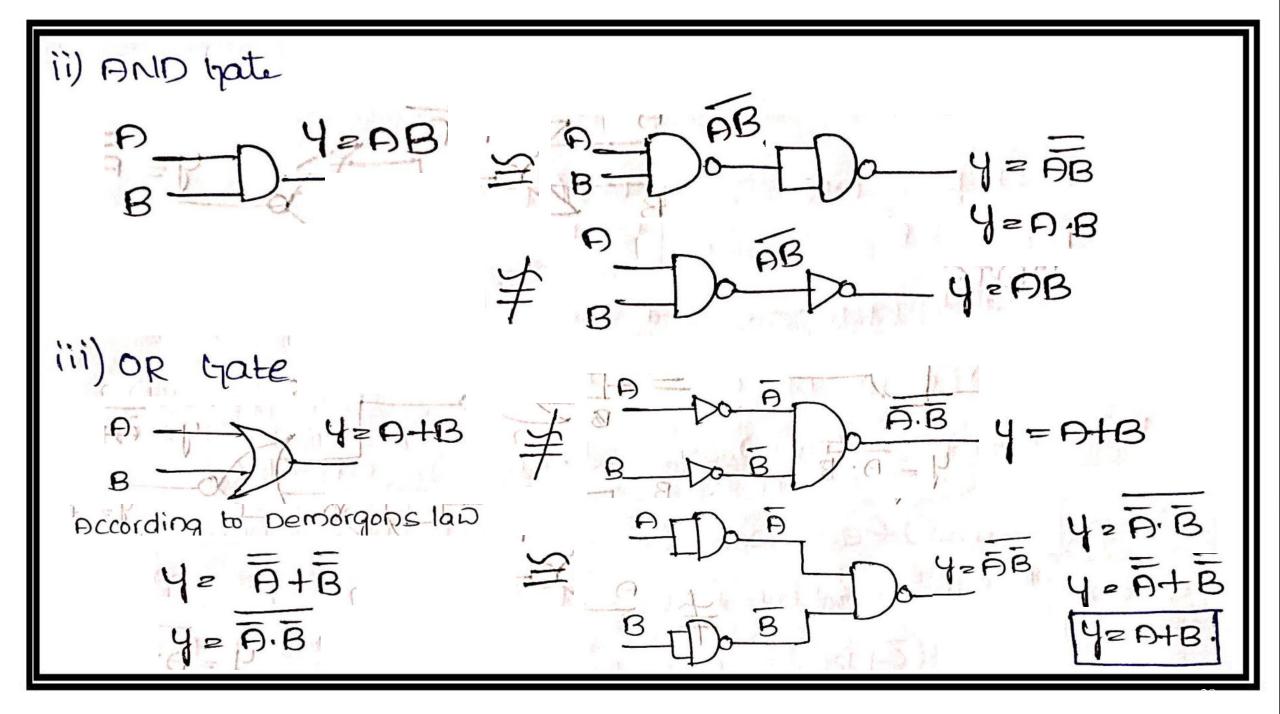
Universal Gates

Universal Gates

* The NAND and NOR gates are known as universal gates.

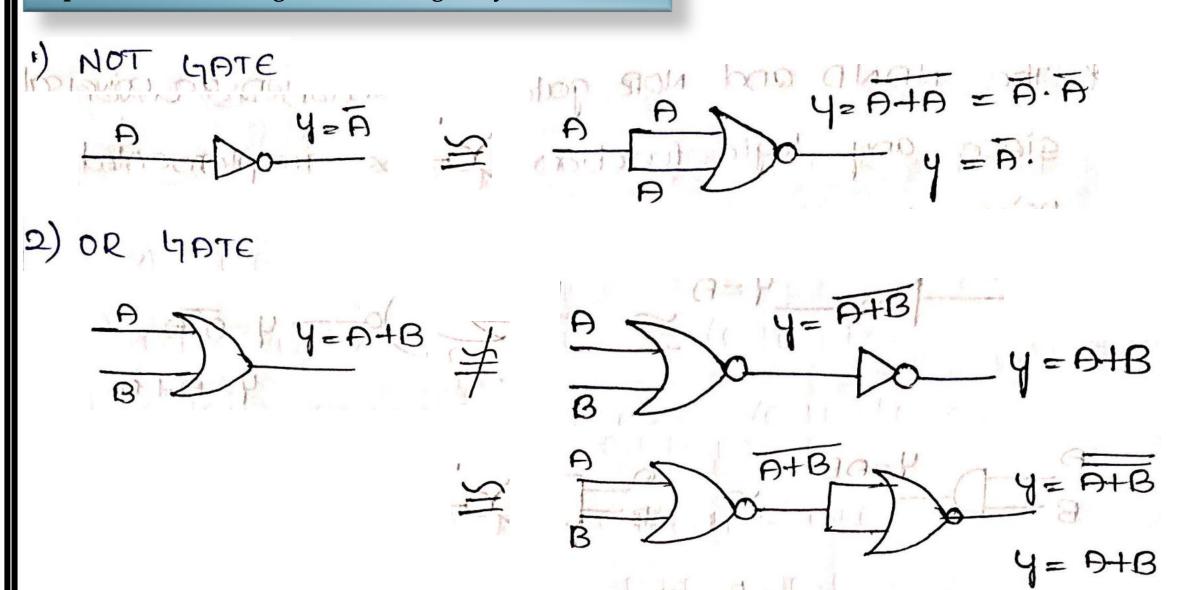
Since any logic function can be implemented by using NAND and NOR gates.

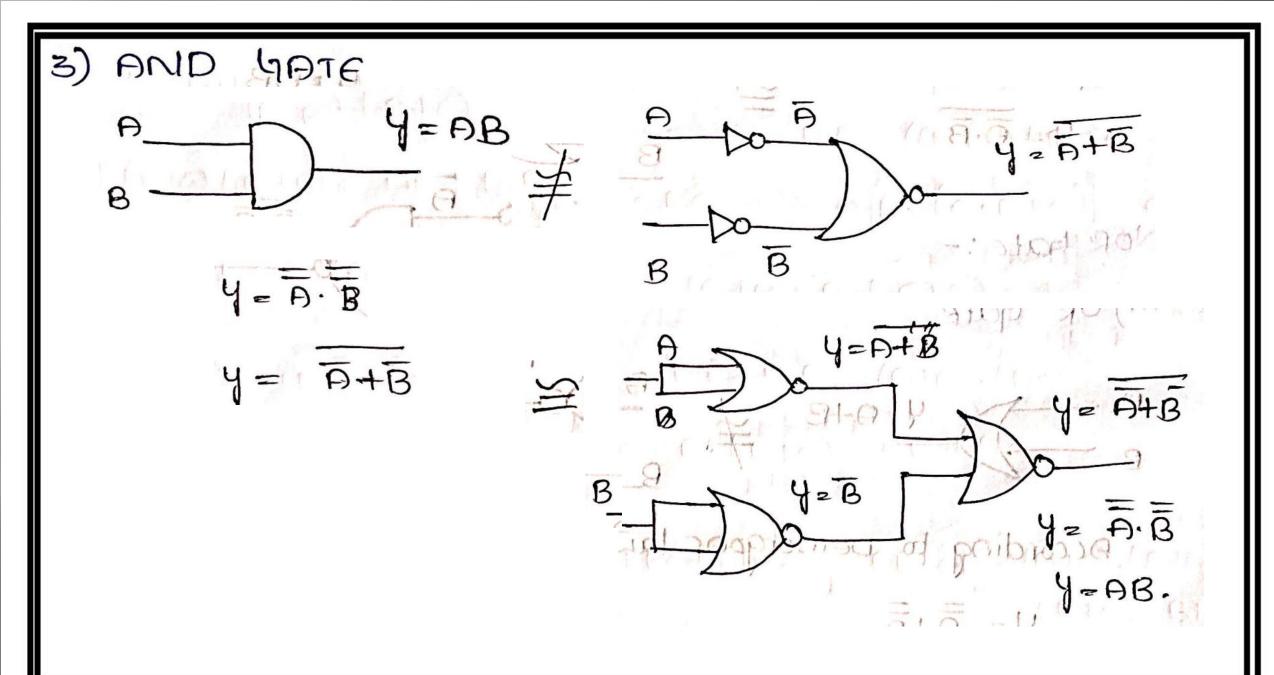
Implementation of Logic Gates Using Only NAND Gates

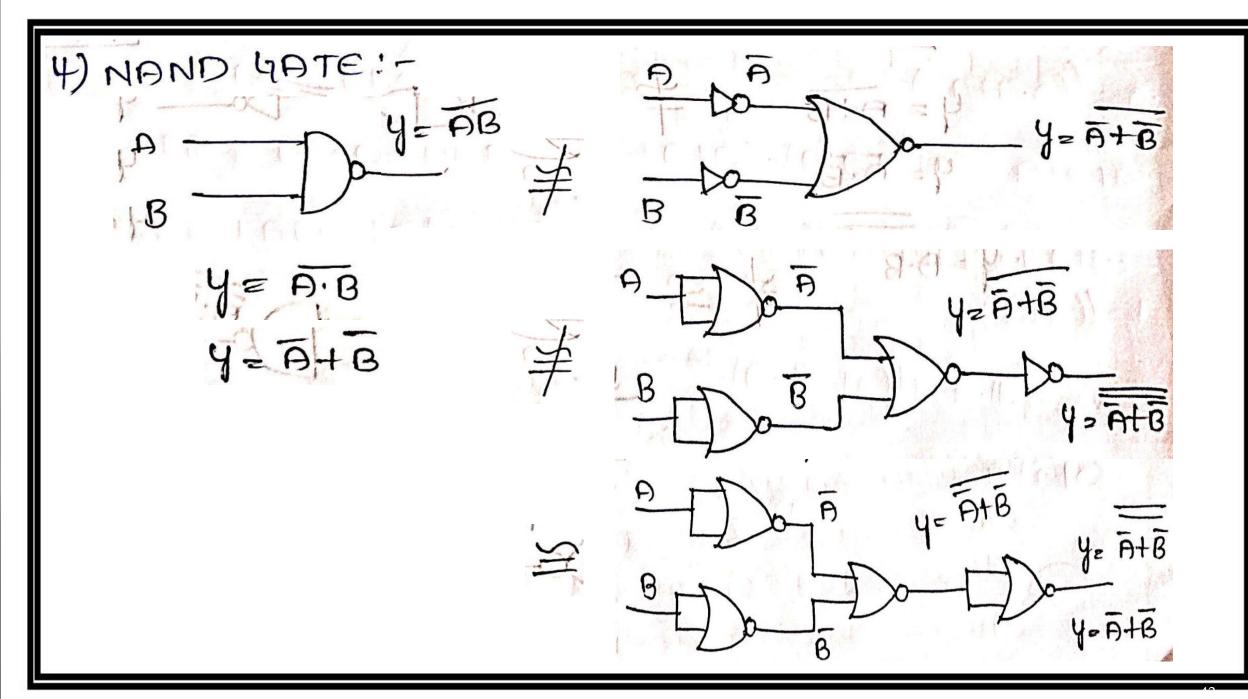


Nor bate: -Y= FHB 4= A+B Y= A·B

Implementation of Logic Gates Using Only NOR Gates







Workout Problems

```
Example: 1 Reduce the following function into minimum number
       or literals. (A'+c') (A'+c) (A+B+C+D)
Example:2 Simplify following Boolean functions into minimum no.
      of literals (1) (810) = (08) 10 = 00180 = (018) 0 (1)
       1) F= ABC + ABC + A'B. 2) F= (A+B) (A'+B').
Example:3 prove the Boolean function identity.
```

$$x + yz = (x + y)(x + z)$$

Workout Problems

Example:4 find the complement of Hollowing work ions (1)

Example:5

Demorganise the following functions

Workout Problems

Example:7

Duality Theorem

Expression

Dual

Expression

Dual

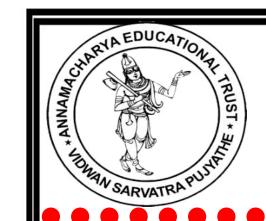
18)
$$(A+B)(C+D) = AC+AD+BC+BD \longrightarrow AB+C-D = (A+C).(A+D).(B+C).(B+D)$$

Expression

Dual

24)
$$\overline{AB} + \overline{ABC} + \overline{A(B+AB)} = 0 \rightarrow \overline{(A+B+C)} \cdot (A+B+C) \cdot (A+B+C) = 1$$

THANK YOU



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UNIT II

SWITCHING FUNCTIONS AND THEIR MINIMIZATION



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Topic

CANONICAL AND STANDARD FORMS

OVERVIEW

- Canonical and Standard forms
- Converting expression to Standard SOP and POS forms
- Minterms and MaXterms Notation (M Notations)

Canonical and Standard forms

- 1. Boolean functions are constructed by connecting in the Boolean constants and variables with the Boolean operations. (AND & OR)
- 2. We use Boolean expressions to describe Boolean functions.
- 3. In Boolean functions the **literals** (variables) are appeared either in a **Complemented** or uncomplemented form .
- 4. The variables and terms (sum terms or product terms) are arranged in one of the two forms.
 - 1. Sum of products form (SOP)
 - 2. Products of sum form (POS)

Sum of products form (SOP):- Normal form

The som of products is a group of 'AND' product terms

OR'ed together

Ex: Function P, B, C (FLP, B, C) = ABC + ABC

F(P, B, C) = ABC + ACB + ACB

F(P, Q, R, S) = PQ + QR + RS.

Products of Sum form (POS):- Normal form

A product of sum is any groups of 'OR' sum terms 'AND'ed together. Ex:=F(A,B,C)=(A+B)(A+C) F(A,B,C)=(A+B+C)(B+C)(B+C) F(A,B,C)=(A+B+C)(B+C)(B+C) F(A,B,C)=(A+B+C)(B+C)(B+C)(B+C)

Canonical form (standard SOP and POS form):-

canonical forms are special cases of sop and pos forms.

Standard SOP form (or) Min term canonical form:-

- * In sop form all the indivudual terms do not involve all literals (aug variables.
- * In each term of sop form contains all the literals

 Then sop form is called as standard or canonical sop

 form.
- * Each indivudual term in standard sop form is called min term.

F(A,B,C) = AB + ABC + ABC (Normal Sop form)

F(A,B,C) = ABC + ABC + ABC (Standard form)

min term.

Standard POS form (or) Max term canonical form:-

- * In each term in pos form contains all the literals then pos form is called standard (or) canonical pos -form. -: (cm) inminiai (qoe) -: must espubliq to mue
- * Each indivudual term in the standard pas form is called max term.

Converting expression to Standard SOP and POS forms:-

Standard SOP forms:-

```
Step 1:- find the missing literals or variables in each
product termif in.
Step2: AND each product term having literals with
terms form by or ing the literals and its complement.
slep3: - Expand the terms by applying distributive
law, and reorder the likerals or variables in
 product terms.
```

step 4: - Reduce the expression by somitting repeated product a terms if any. (A+A+A=A)

Example: Convert the expression in Standard sop form: 1) F(A,B,C) = AC+AB+CB

Solution: Given Function is Fla, B, C) = AC+AB+BC.

Step: 1 Find missing literals or variables in each product terminated partiage up and and bangers - Egale

- Step: 2 $F(A,B,C) = AC \cdot I + AB \cdot I + BC \cdot I$ By complements lad $A+\overline{b}=I$ $F(A,B,C) = AC(B+\overline{B}) + AB(C+\overline{c}) + BC(A+\overline{A})$
- Step: 3 By distributive law A(B+C) = AB+AC.

 F(A,B,C) = ACB+ABC+ABC+ABC+ABC+ABC+ABC.
- Step: 4 Reduce the expressions by omitting repeated product terms.

F(A,B,C) = ACB + ABC + ABC + ABC

Example: Convert the expression in Standard sop form: F(A,B,C) = A+BCA

Solution:

Standard POS forms:-

step1:- find the missing literals in each sum term if

any will be hoping at the second

Step2!- 'OR' each sum term having missing literals with

the terms form by 'AND' ing the literals and its

Complement. of allowed in allowed points

steps: - Expand the term by Applying Distributive 10w and reorder the literals in sum terms.

```
Step 4: - Reduce the expression by omitting repeated
sum terms if any. (AA)
Example: Convert the given expression in standard pos form:-
     F(A,B,C) = (A+B) (B+C) (A+C)
Solution: Given Function is FLA,B,C) = (A+B) (B+C) (A+C)
Step: 1 find the missing literals in the function.
      F(A,B,C) = (A+B) (B+C) (A+C)
                   S Do AniperiBr
                     Missing terms.
```

```
Step:2 F(A, B, C) = (A+B+0) (B+C+0) (A+C+0)

According to complements law C \cdot \overline{C} = 0

= (A+B+C \cdot \overline{C}) (B+C+A\overline{A}) (A+C+B \cdot \overline{B})
```

Step: 3 Distributive law A+B.C = (A+B)(A+C)

F(A,B,C) = (A+B+C)(A+B+C) (B+C+A)(B+C+A)(A+C+B) (A+C+B)

Step: 4 Reduce the expression by omitting repeated sum terms

F(A,B,C) = (A+B+C) (A+B+T) (B+C+A) (A+C+B)

```
Example: Convert the given expression in standard pos form:-
    F(A,B,C) = A(A+B+C)
Solution: F(A,B,C) = A(A+B+C)
     B, c missing
       F(0)B;C) = (0+0+0) (0+B+C)
   =(A+B.B+C.C)(A+B+G) (A)
     = (A+B·B+C)(A+B·B+C)(A+B+C)
      = (A+C+ B.B) (A+T+B.B) (A+B+C) (A-G)
     = (A+C+B) (A+C+B) (A+C+B) (A+C+B)(A+B+C)
 F(A,BC)= (A+B+C) (A+C+B) (A+C+B) (A+B+C)
```

Minterms and MaXterms Notation (M Notations)

- * Each individual term in standard sop form is called Hin term and in standard pos form is than term.
- this concept allow us to introduce a convinient short hand notation to express logical functions.
- * In general for an n variable logical function there are an an interms and an equal no of max terms.
- * Minterms are represented in 'm' and man terms with

'M?

1	IN II F	
Variables	Minterm	Manterm
	w:	Mi
ABC	>- L -1	
0 0 0 0	ABC=mo	A+B+C= Mo
1 0 0 1	PBC= m1	A+B+Z= M,
2 0 1 0	FB = mg	A+B+C=Ma
3 0 1 1	ABC= m3	A+B+C=M2
the asib on to being	BE = my	A + B +C = M4
50 900 blobade	BEC EMP	8+ B+ C = Mm
160000 0 11911 0 cons	AB C = m6	9+B+C > M6
7	BB COFOMAD	19+8+2 = MI
verify to or British	MEDILO, CHORESINES	376762197

Example: F(A,B,C) = ABC + ABC + ABC + ABC Convert into min term notation.

Solution: F(A,B,C) = ABC +ABC +ABC +ABC = 000 001 011 110

F(A,B,c) = mo + m; + mg

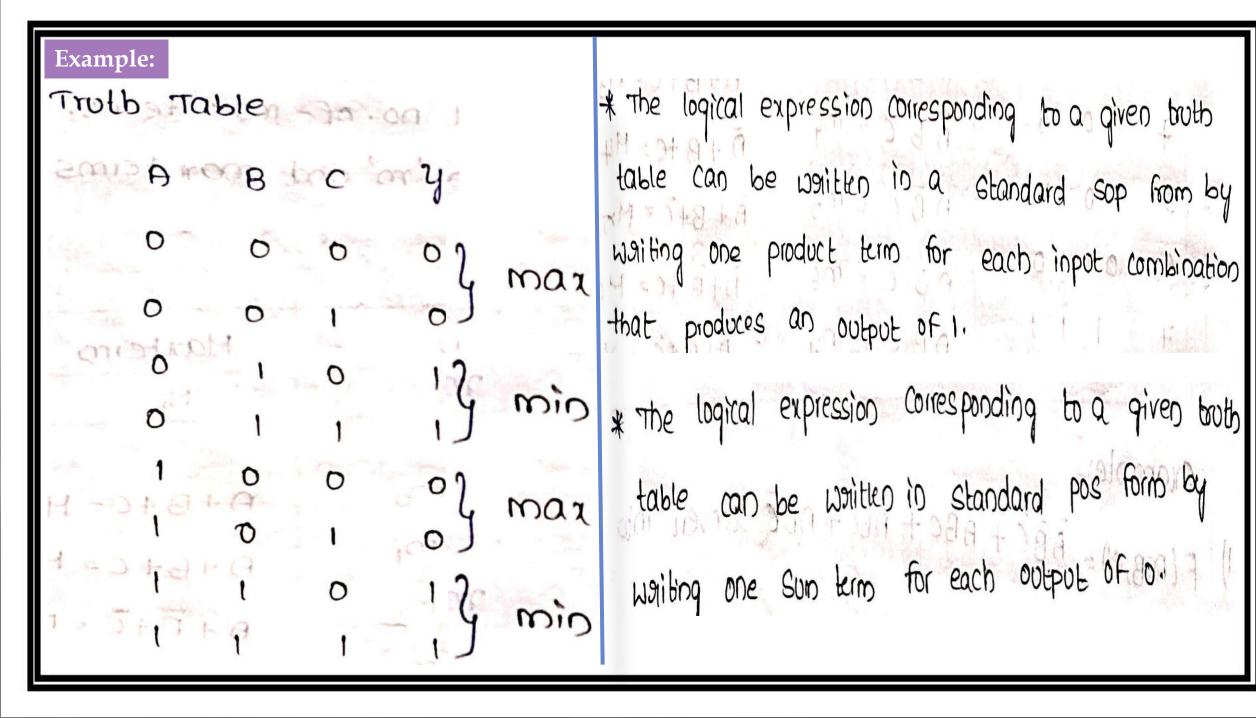
F(A,Bc) - 5 (mo, mi, ma, mb)

 $= \sum m(0,1,3,6)$

Example: Convert into Maxterm notation

Solution:
$$F(B_1B_1C) = (B_1+B_1C)($$

Note! - Edenokates sum of products, II denotes products
Of sums.



- * The logical expression corresponding to a given buth table can be written in a standard sop from by writing one product term for each input combination that produces an output of 1.
- * The logical expression corresponding to a given both table can be written in standard pos form by writing one sum term for each output of or

```
Trulb Table - 10.00
Emis A more bro only
```

Hinterms ! -F(A,B,C) 0= 010+011+ 110+111 FIABO + ABC + ABC = m2 + m3 + m6 + m7 FIDISC= Em (2,3,6,7) Han terms! -F(A,B,C) = (0+0+0)(0+0+1)(1+0+0)(1+0+1) = (A+B+C) (A+B+C) (A+B+C) (A+B+C) = Mo. Mi. My. Mr F(D,B,C) = TIM(0,1,4,5)

Example:

Truth Table

Min terms: -FIA,B,C) = 000 + 001 HO10 + 101 DE PBC+ PBC+ PBC+ = po + m + m4+ m6 1 rem (== 2 m (0,1, 4,5) F(A,B,C) = Em(0,1,4,5). Manterms :-F(A,B,C) = (0+1+0)(0+1+1)(1+1+0) (1+1+1) = (A+B+C) (A+B+C) (A+B+C) (A+B+C) (8+ 4 0+3) (81 9.4+2) = E(A,B,C) = TM (2,3,6,7) +(0+0)

Conversion between Canonical forms

```
conversion blo canonical forms:-
* To convert from one to another canonical form
  interchanging the symbols & bott and those numbers
   are from the original form. (Missing terms).
   i. total no of min terms or man terms = 20
        where n is the no. of variables.
Example: IF F(7,4,2) = \Pi H(0,1,3,5) +
        F(7,4,2) = \Sm(2,4,6) -> min term
```

Example: Simplify the 3 variable expression using Boolean algebra and convert into canonical form. 4= 2m(1,3,5,7)

Solution: Iniverse Franchisco in Us Smills 571

Y =
$$Em(1,3,5,7)$$

Y = $IIM(5,2,4,6)$ =) man terms
= M_0 . M_2 . M_4 . M_6 .
Y = $(A+B+C)$ $(B+B+C)$ $(B+B+C)$ $(B+B+C)$
In POS form $(B,C) = C$
 $(B,B,C) = C$
 $(B+B+C) = C$
 $(B+B+C) = C$
 $(C+B+B+C) = C$
 $(C+B+B+C) = C$
 $(C+B+B+C) = C$
 $(C+B+B+C) = C$

= $((C+B)+A\cdot\bar{B})$ $((C+B)+A\cdot\bar{B})$ = (C+B+A) $(C+B+\bar{B})$ $(C+B+\bar{A})$ $(C+B+\bar{A})$ Y(A,B,C) = (A+B+C) (A+B+C) (A+B+C) (A+B+C)

Example: Simplify the 3 variable expression using Boolean algebra and convert into canonical form.

F (1,4,2)= ITM (0,3,6,7)

Alternate Gate Representation

the five basic logic gates NAND, NOR, NOT, OR, AND and their a standard symbols are used to represent them on logic network diagram. In some networks an alternative set of symbols is used in addition to the standard logic symbols. These alternative symbols are equivalent to the standard symbols and their equivalents can be proved by using Demorgans theorem.

AND Gate:-

$$\frac{A}{B} = \frac{A}{A} = \frac{A}{B} = \frac{A}{A} = \frac{A}{A} = \frac{A}{A} = \frac{A}{B} = \frac{A}$$

OR Yate:-

$$\frac{A}{B} \longrightarrow \frac{4}{4} = A + B \cong \frac{A}{B} \longrightarrow \frac{4}{4} = \frac{1}{A} \cdot \frac{1}{B}$$

$$= \frac{1}{A} \cdot \frac{1}{B} = \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} = \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} = \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} = \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} = \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} \cdot \frac{1}{A} = \frac{1}{A} \cdot \frac{1}$$

4=A+B

NAND Yate: -4= A.B = 4 = A+B = A·B Y=AB Gate:-42 A+B 4= A.B Gate !-Note: - The equivalents of standard and alternate symbols are valid for gats with any no of inpots.

Conversion of AND/ OR/ NOT logic to NAND/NOR logic:-

Steps for Converting to NAND or NOR logic:-

- Step:1 Draw ANTO OR NOT LOgic.
- Step: 2 IF NAND hardware has been choosen Adol bubbles
 - input side of or byates.
- Step:3 If NOR hardware has been choosed add bubbles of output side of or gate and input side of each AND gate.

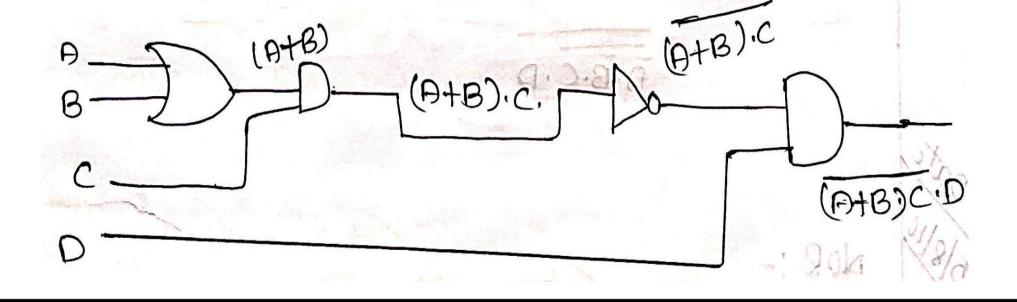
- Step: 4 Add or substract an inverter on each line that receive a bubble in step 2 or step 3.
- Step:5 Replace bubbled OR. by NAND and bubbled AND by NOR logic.
- Step:6 Eliminate double inversions and replace not gates by NANID/ NOR logic

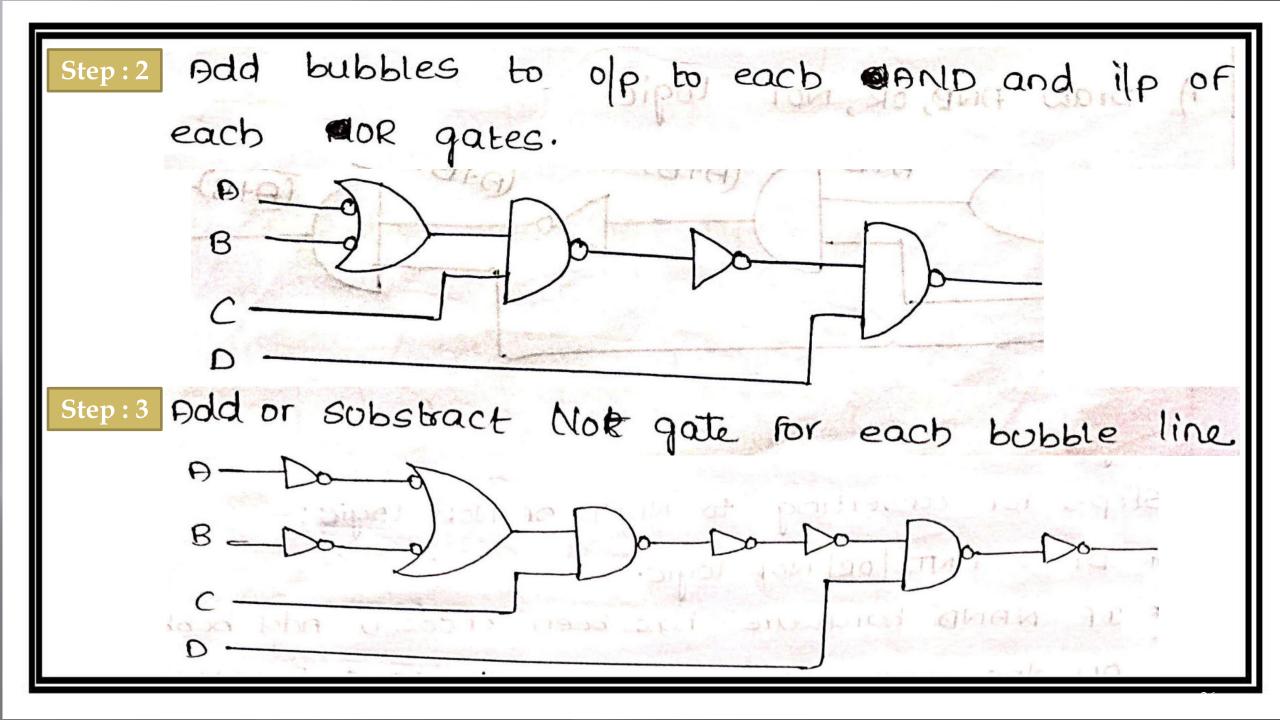
Example: Implement boolean expression (A+B).c.D only NAND and NOR Gates.

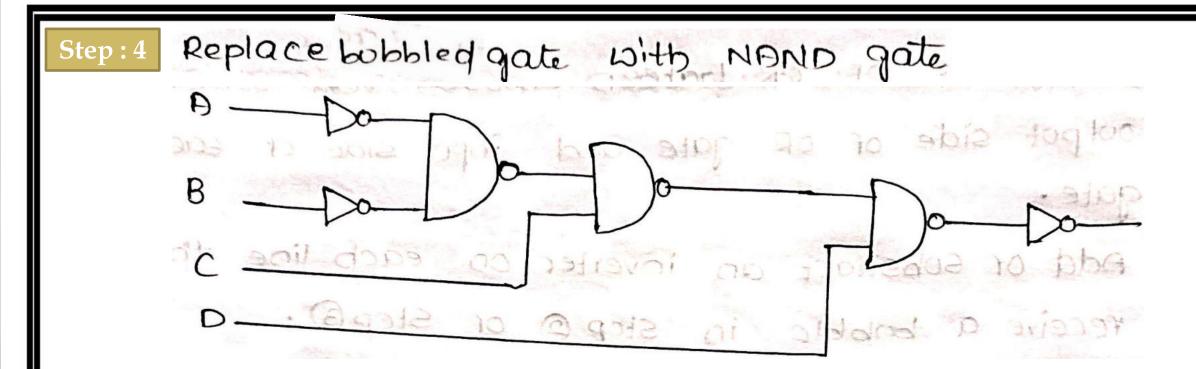
Solution: Given Function is (A+B).c.D

Implementation using NAND

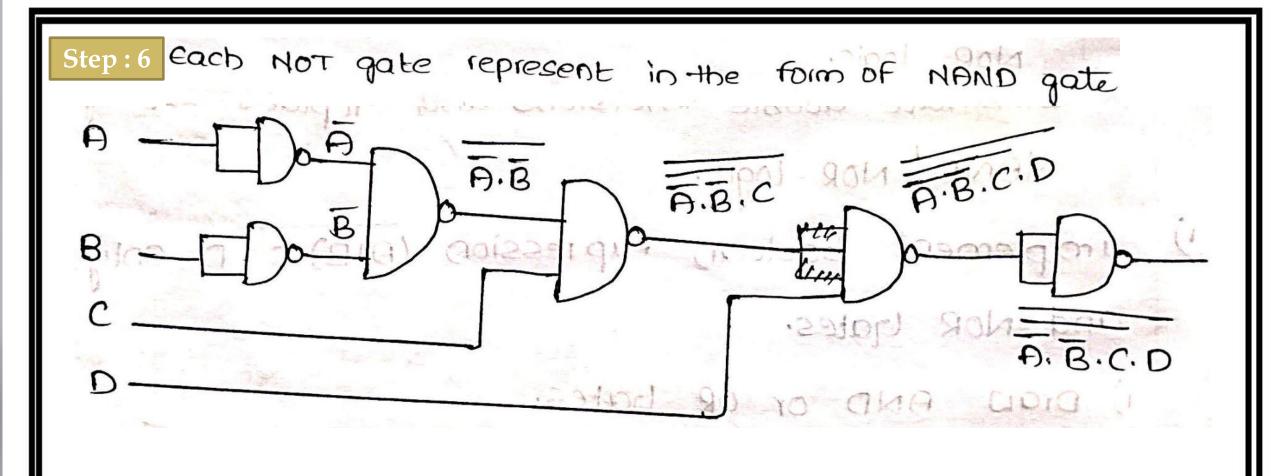
Step: 1 Draw AND or of hates



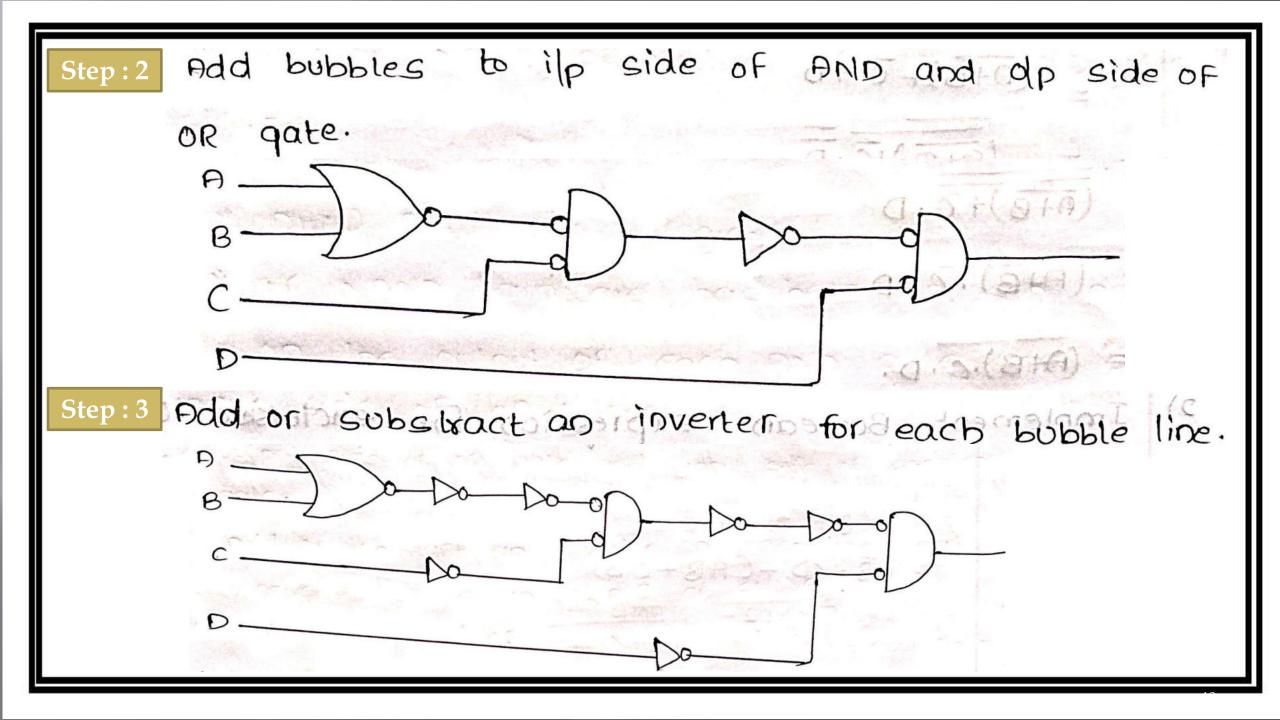


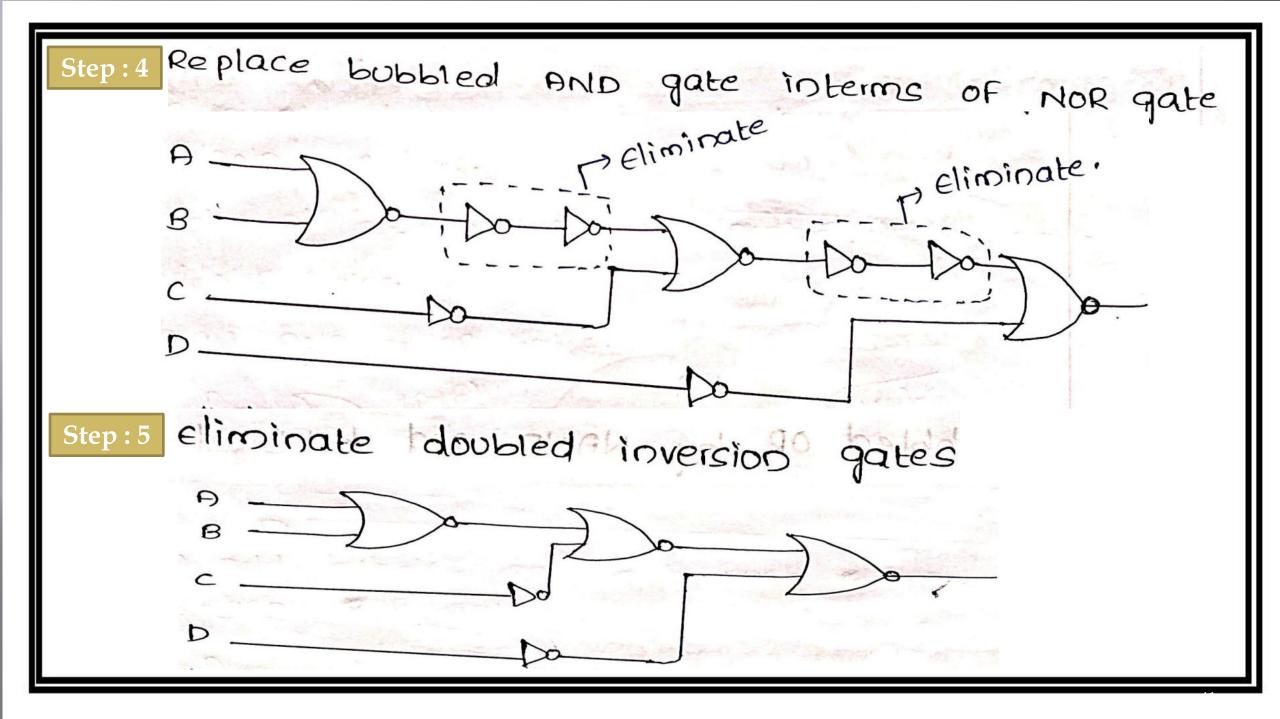


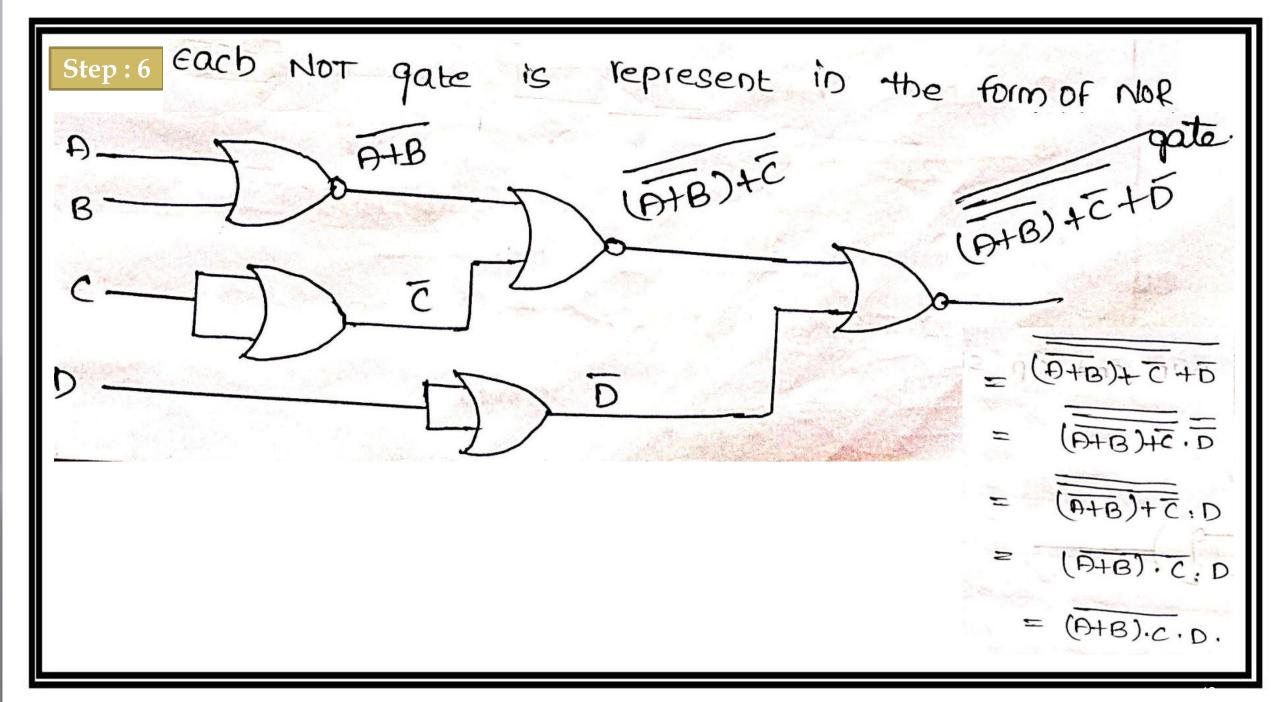
Step:5 Eliminate doubled inversion gates



Implementation using NOR Solution: Given Function is (A+B).c.D AND or or hates Draw 19+B).c A+B (A+B).C (A+B)c.D







Workout Problems

Example:1 Implement Boolean expression for exclusive or gate using NAND and Mor gates. (xor hate).

Example:2 Implement the following Boolean function using only **NAND** gates

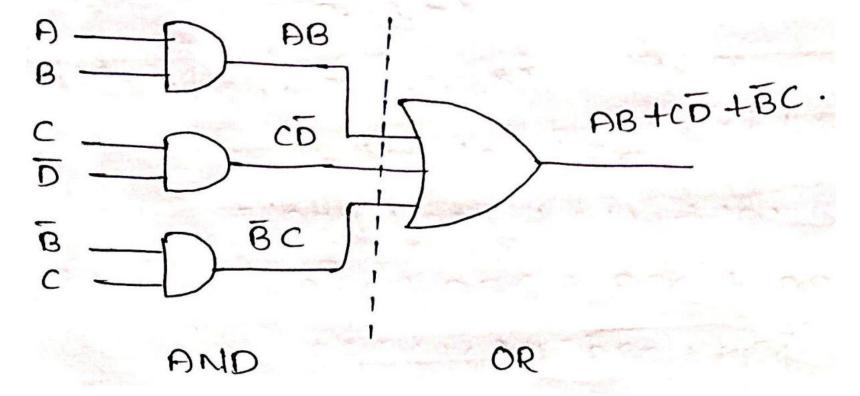
Example:3 Implement Boolean expression for XNOR gate using only NAND & NOR gates

Implementation of logic functions using gates

SOP form (AND-OR)

Example:
$$F = AB + CD + BC$$

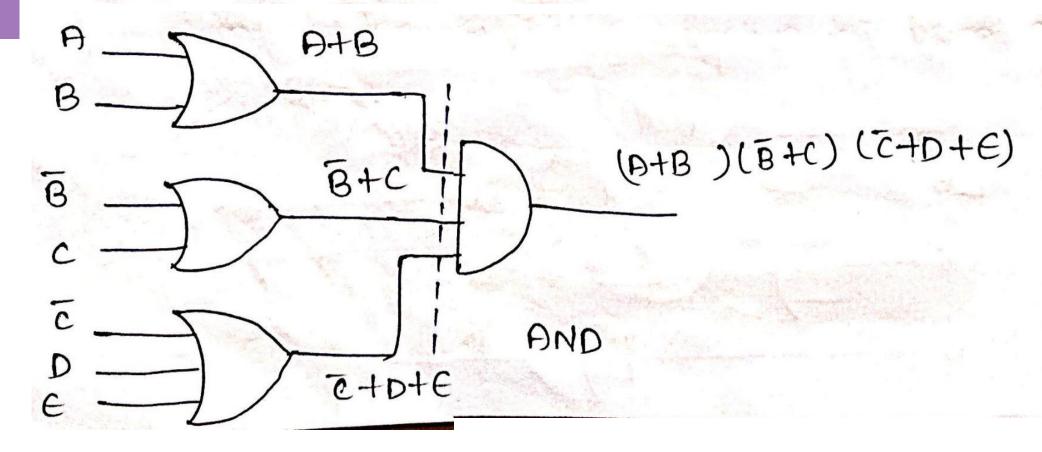
Solution:



POS form (OR-AND)

Example
$$F = (\Theta + B) (\overline{B} + C) (\overline{C} + D + E)$$

Solution:



SOP form (NAND - NAND):

NAND-NAND Implementation:-

- Step: 1 Simplify—the given Boolean function and express it in terms of sum of products—(sop) and implement using MAND-OR logic.
- Step:2 Draw a NAND gate for each product term of the function that has 2 or more literals. The inputs to each NAND gate are the literals of the term.

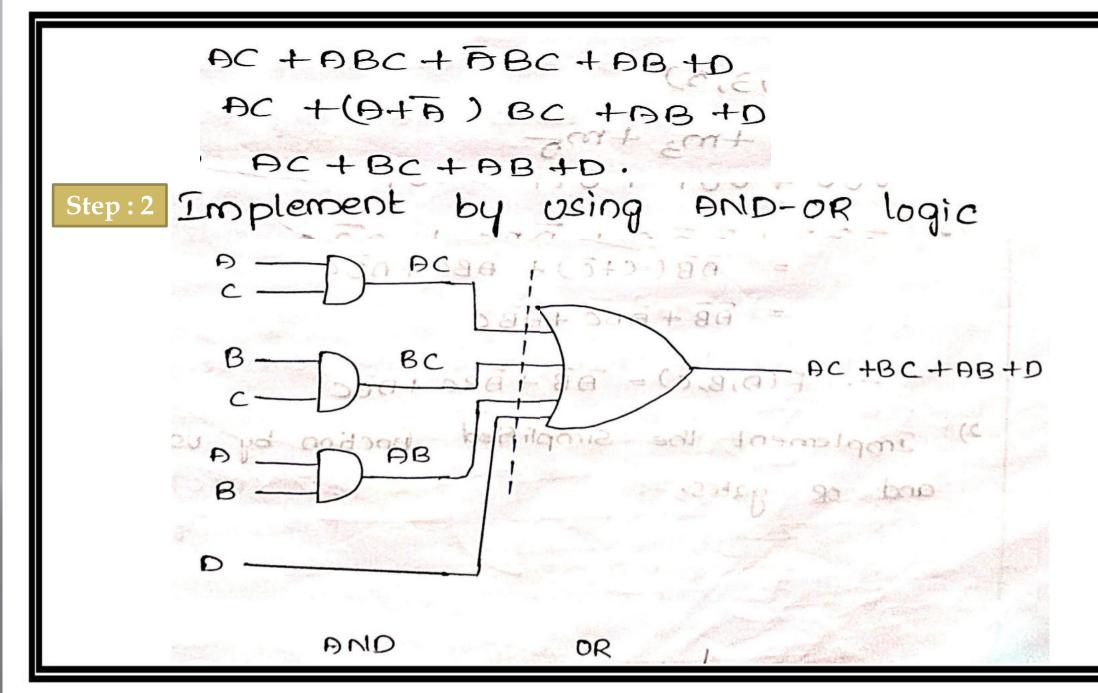
Step:3 The Bodean function includes any single literal or literals draw NAND gate for each single literal and connect corresponding literals as a input to NAND gate.

Step:4 Draw a single NAND gate in the second level with inputs coming from outputs of tirst level gates.

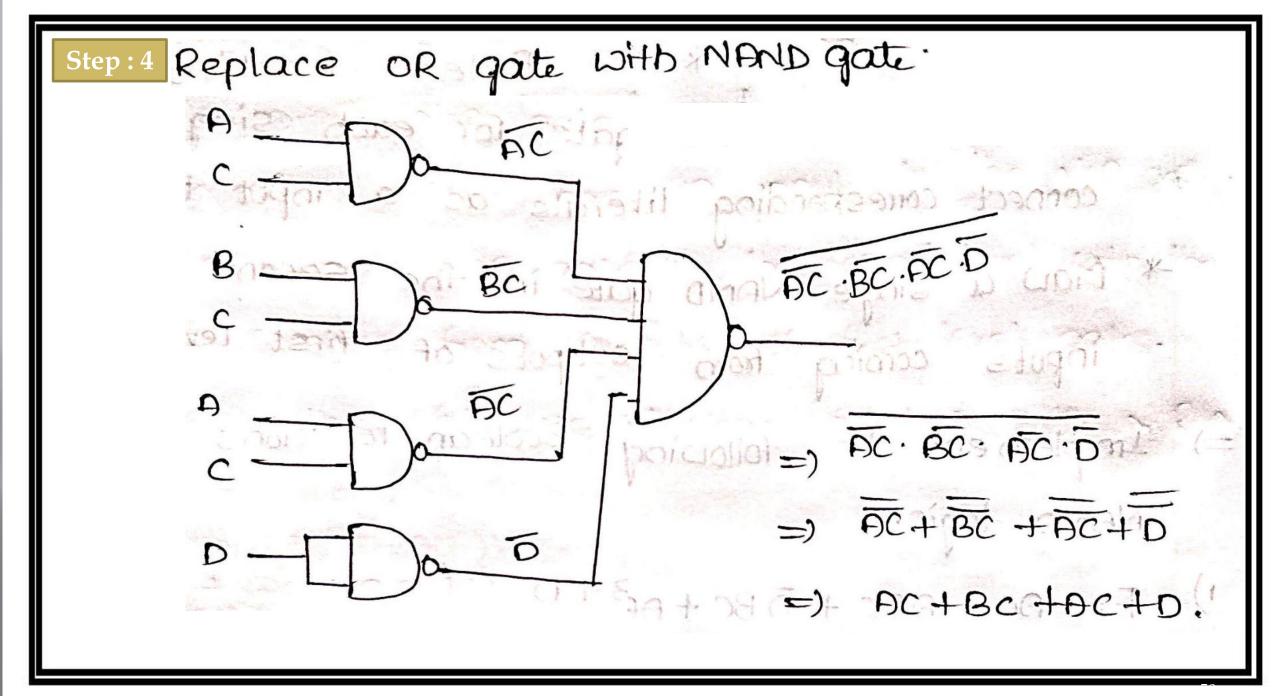
Example: Implement the following Boolean functions with NAND-NAND logic. F = AC + ABC + ABC + AB+D

Solution: Given Function isF = AC + ABC + AB+D

Step: 1 simplify the given function $F = AC + ABC + \overline{A}BC + AB + D$



Step:3 Implement AND-OR gate in NAND - NAND gate.



POS form (NOR - NOR):

NOR-NOR Implementation:-

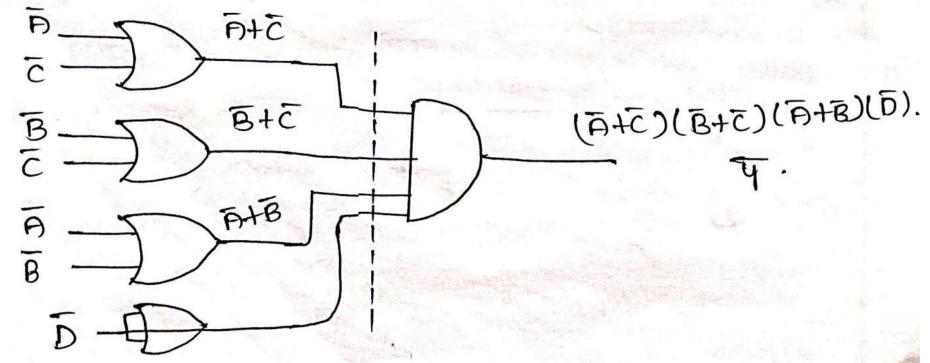
- Note: NOR-NOR Implementation is the duals of MAND NAND Implementation.
- Step: 1 Simplify the given Boolean function and express it in pos form and draw or-AND logic.
- Step:2 Draw a Nor gate for each sum term of the function that has two or more literals. The input to each Nor gate are literals of the term.

- Step:3 if Boolean function includes any single literal or literals. Draw Nor gate for each single literal and Corresponding literal has an input to the Nor gate.
- Step: 4 Draw a Single Nor gate in the Second level with the inputs coming from outputs of first level gates.
- Example: Implement the following Boolean function with NOR Nor Nor Norice. Y= Ac + Bc + AD +D
- Solution: Given function is y = Ac + Bc + AB + DGiven Boolean expression is in the form of sop form

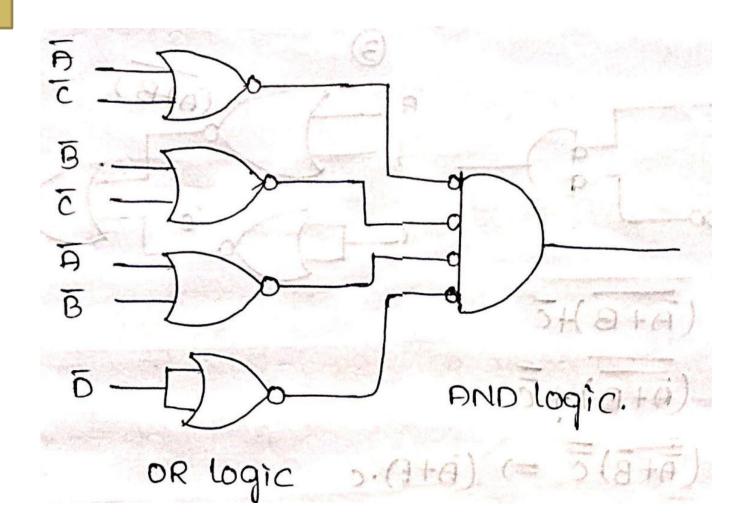
 Convert sop form into pos form i.e (By taking complement).

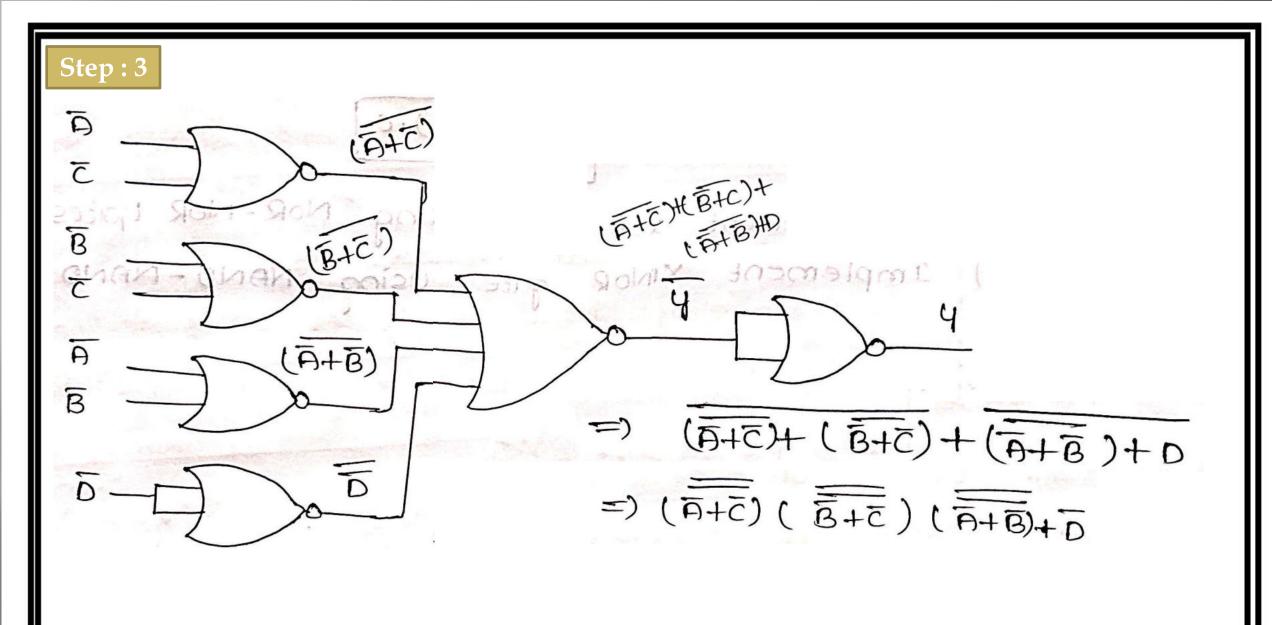
= AC. BC. BB.D

Step: 1 Implement the function in the form of OR-AND_logic.



Step:2



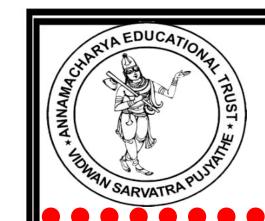


$$\overline{Y} = \overline{Y} =$$

Workout Problems

- Example:1 Implement the following Boolean functions with NAND-NAND logic. F(A,B,C) = $\sum m(0,1,3,5)$
- Example:2 Implement the Following Boolean Function with NoR NoR NoR logic. $Y = (A+B) \cdot C$
- Example:3 Implement xor gate using Nor-Nor yates
- Example:4 Implement xnlor gate using NAND-NAND gates

THANK YOU



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Topic

MINIMIZATION: K-MAP METHODS

OVERVIEW

- Minimization: K-Map methods
- Minimal SOP and POS forms
- Prime implicants, don't care combinations
- * Tabular Method, Prime-Implicant chart, simplification rules.

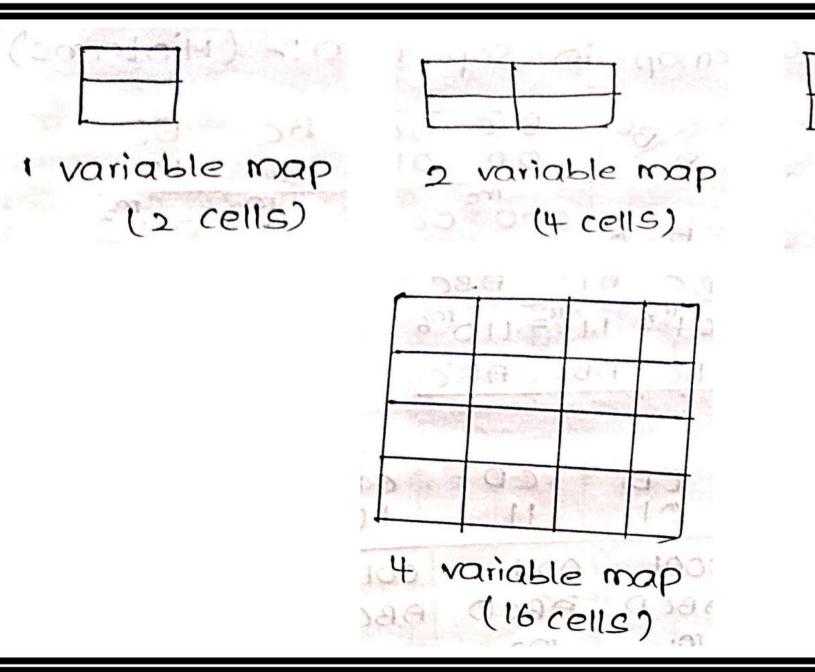
Map Method (K-Map)

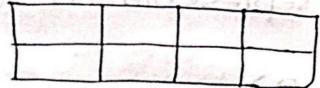
- 1. Simplification of **Boolean function** is very important as it saves the **hardware require** and the **cost for** design of **Specific Boolean function**.
- 2. Map method gives us a **systematic approach** for simplifying **Boolean expression**.
- 3. It was first proposed by **veitch** and modified by **Karnaugh**. Hence it is known as **veitch diagram** or **karn diagram** or **map**.
- 4. The basics of this method is a graphical chart known as K-map. It contains boxes called Cells.
- 5. Each Cell can represents one of the 2ⁿ possible products that can be formed from n variables.

A one variable map Contains $2^1 = 2$ cells

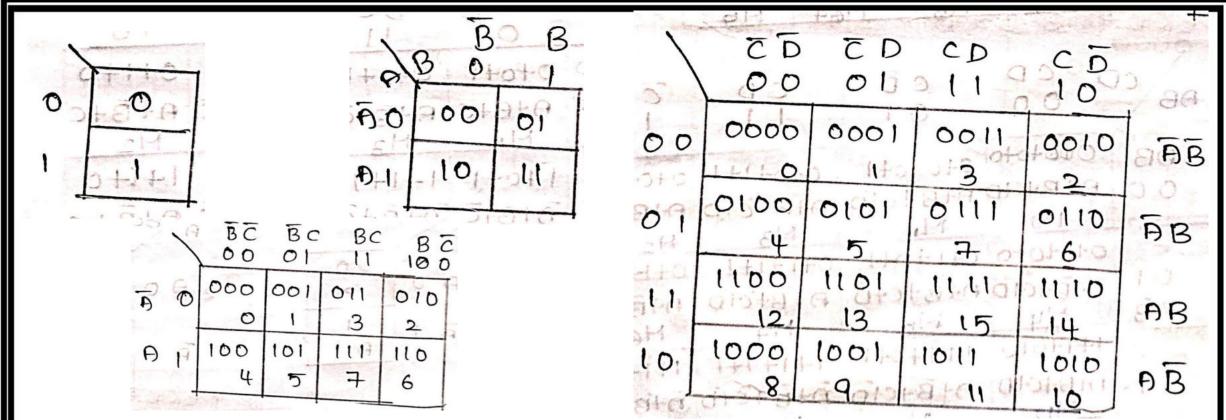
A two variable map contains $2^2 = 4$ Cells.

$$2^3 = 8 \text{ cells } (3 \text{ variable})$$
 $2^4 = 16 \text{ cells } (4 \text{ variable})$





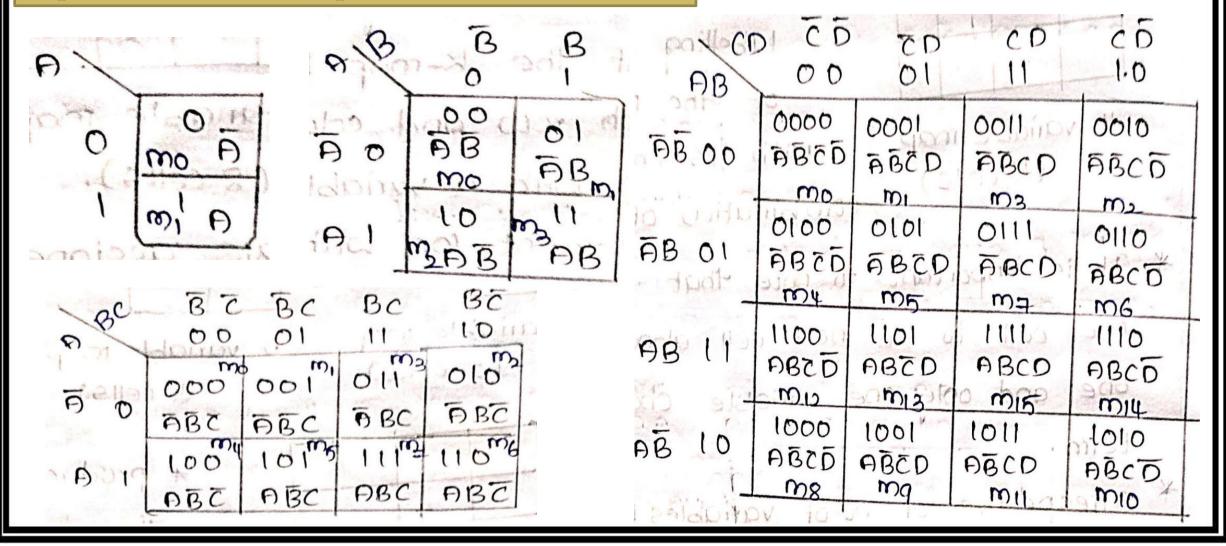
3 variable map (8 cells).



- ❖ Product teams are assigned to the cells of the K-map by labelling each row and column of the map with a variable, with its Complement (or) with a combination of variables and complements.
- ❖ It is important to note that when we move from one cell to the next cell along any row or column, one and only one variable changes in the product term.
- ❖ Irrespective of no. of variables the labels along any row or column must confirm to the single change rule.

❖ The **Gray code** is used **to label** the **rows** and **column** of K-map

Representation of K - Map in SOP form:- (Minterms)



Representation of K-Map in POS form:- (Maxterms)

	Ottoto Outou Atain Ma Ma
010	1-1-140
P BC	B+B+C+D B+B+C+D

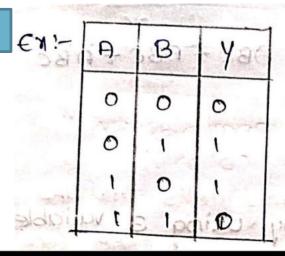
Plotting a K Map:-

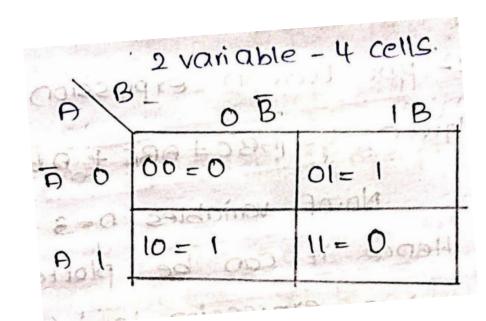
Plotting a K Map:-

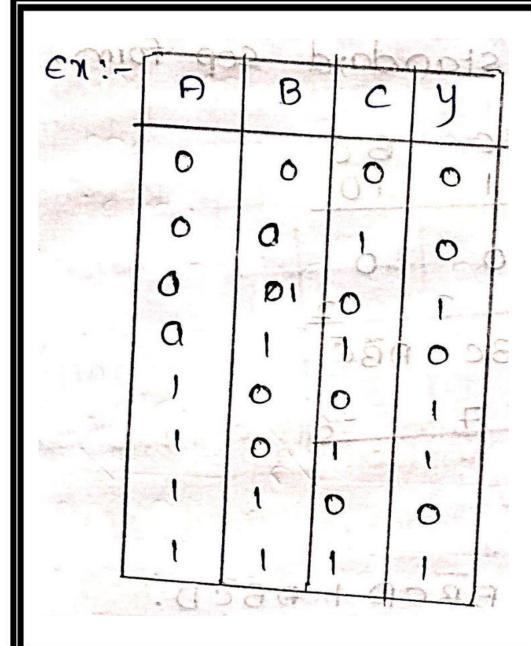
The logical functions can be represented in various forms such as

- 1. Truth Table
- 2. SOP Boolean expression
- 3. POS Boolean expression

1. Truth Table







	CHIPS.	Clay(b)	301
BC	3-v	ariable	k-map
"> 100	101	(4-11	010
0 0	0101=10	011=0	0010=0
26/0		3	27
1000	101-15		110=0
The second secon	- Sand		6

Ex:-	to variable k-map (c
A B C D 4	AB OO OI GOVIELL
000000000000000000000000000000000000000	0000 0001
0 0 0 0	1 0 0 1 1
	01 0100 0101 0111 0110
0000	00 pm 4 30 00 1 30 29
12,0000000000	Ottle dille Boolean expre-110
00000	100000 13 1 15 1
1 0 0 0	10 0 0 1 1011 1010
1 (81.11.001)	1 9 1 1 10 10
A CONTRACT OF STREET,	

2. Standard SOP Boolean expression

Standard SOP in. K - map:-

Boolean expression in **SOP form** can be plotted on the **K map** by a placing in each cell corresponding to a **minterm** in SOP expression. Remaining cells are filled with **zeros**.

Example: plot Boolean expression
$$y = AB\overline{c} + ABC + \overline{ABC}$$

Solution: Given $y = AB\overline{c} + \overline{ABC}$

No. of variables $D = 3$

Hence it can be plotted by using 3 variable know \overline{ABC} o \overline{ABC} o \overline{ABC} o \overline{ABC}

The given expression is in standard sop form.

 $y = Em(1, 7, 6)$

Example: plot Boolean expression Y = ABCD + ABCD + ABCD + ABCD + ABCD Given 4= ABCD+ABCD+ABCD+ABCD+ABCD **Solution:** n=4 00 80 BO Hence it can be plotted AB 10 4 variable k map. 10 00 BB BECD given Boolean expre-ABCD F) B ssion is in standard ABOD AB Sop form. 14 10 OBCD ABCD 4= Em (4,6,18,11,13) PB

3. Standard POS on K-map:

A Boolean expression in **Standard POS** form can be plotted on the k map by placing a **0** in each cell Corresponding to a **maxterm** in the expression. Remaining cells are filled with **one's**.

Example: plot Boolean expression
$$y = (P+B+C)(P+C)(P+B+C)(P+C)(P+B+C)(P+B+C)(P+B+C)(P+B+C)(P+B+C)(P+B+C)(P+B+C)(P$$

Grouping cells for simplification:-

Grouping cells for simplification:-

- ❖ Once the **Boolean function** is plotted on the **K map**. We have to use **grouping techniques** to simplify the **Boolean function**.
- **❖** The **grouping** is nothing but **Combining** terms in **adjacent cells**.
- ❖ The **simplification** is achieved by grouping adjacent **one's** or **zeros** in a group of 2ⁱ where i = 1,2,3,4,...,n where is the **no of variables**

Pair

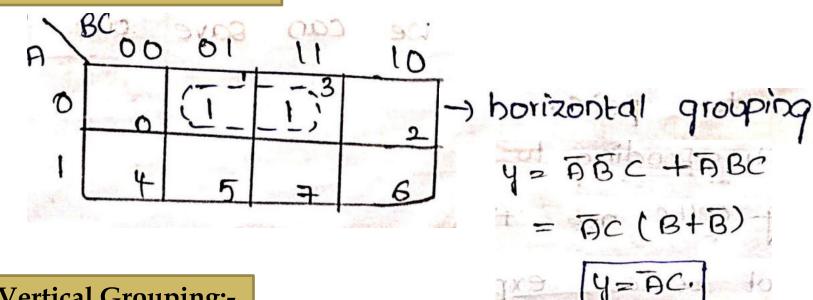
TWO adjacent cells are grouped together is called pair.

* (in a row or column) in a kmap.

* It cancels one variable in a k-map simplification.

Example:

a) Horizontal Grouping:-

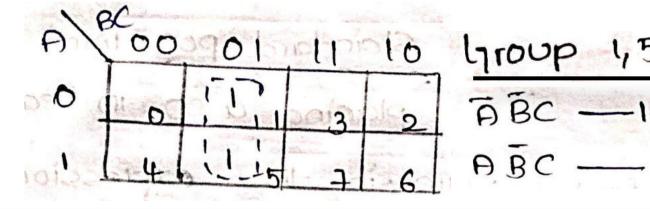


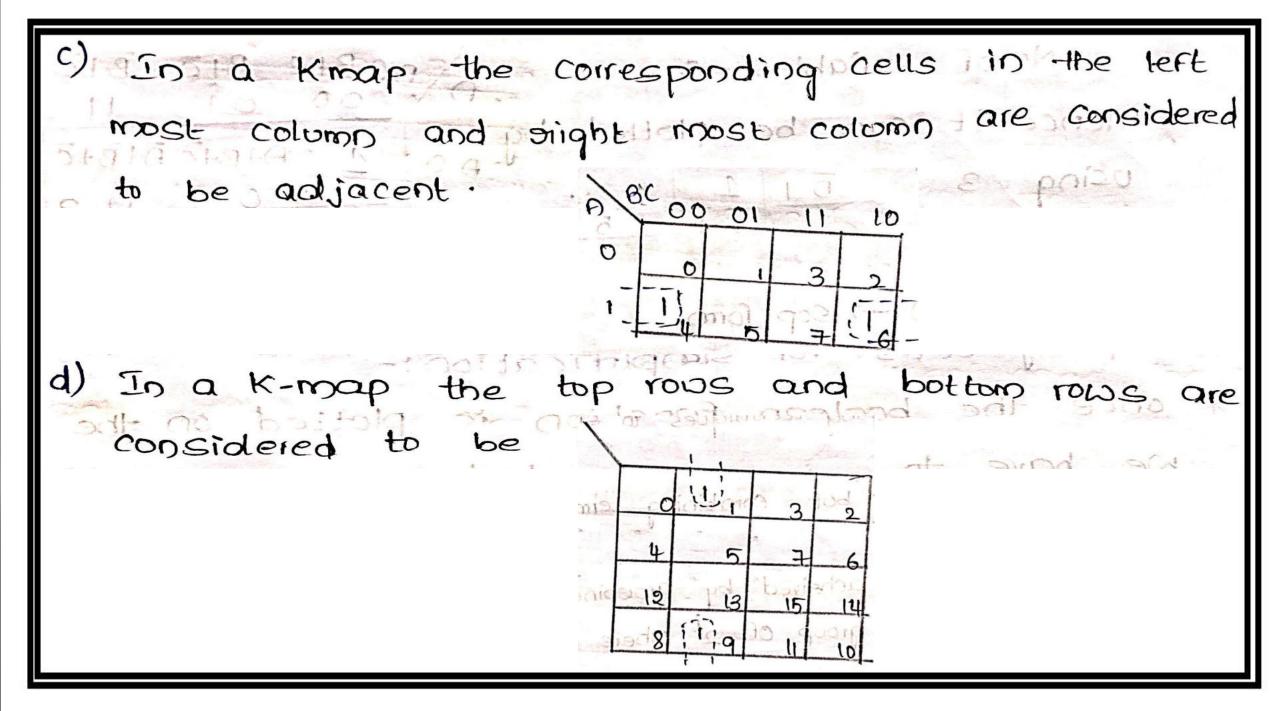
Group 1,3

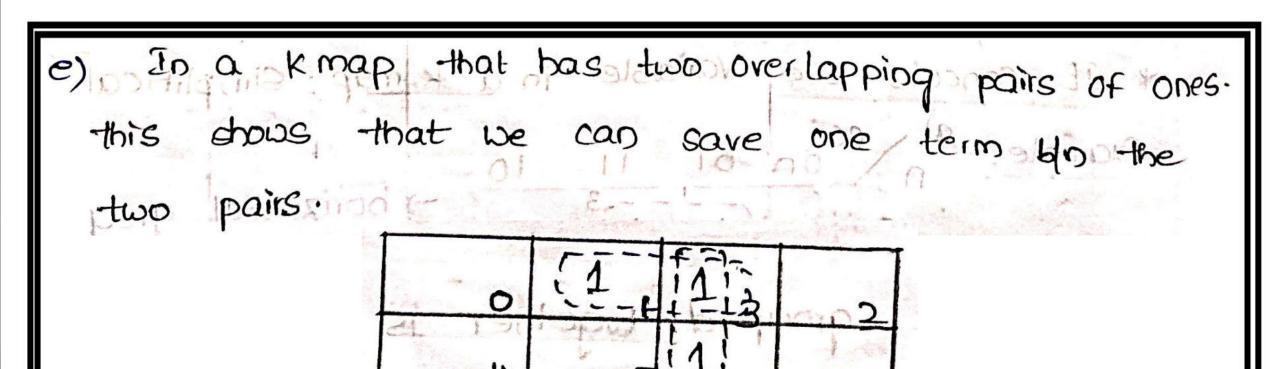
OOI = ABC

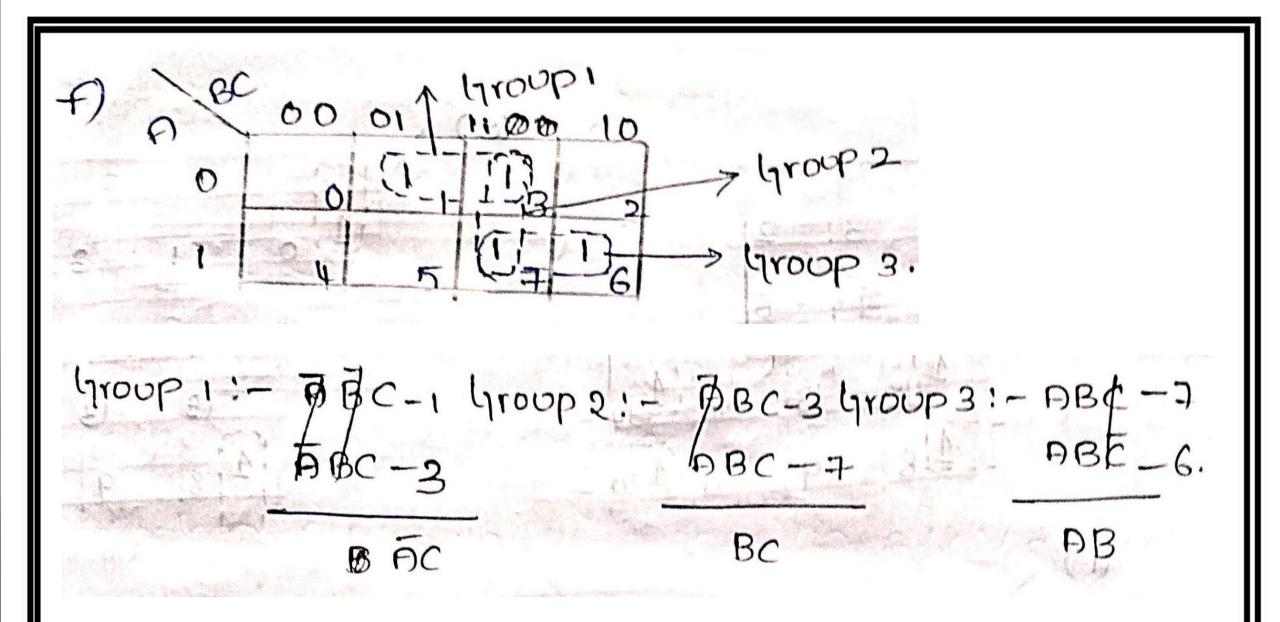
OII = ABC

b) Vertical Grouping:-









In a k-map where 3 tyroups of pair can be tormed.

But only two pairs are enough to include all ones

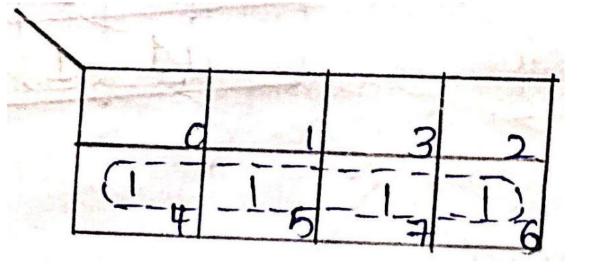
in a kmap. In such cases third pair is not required.

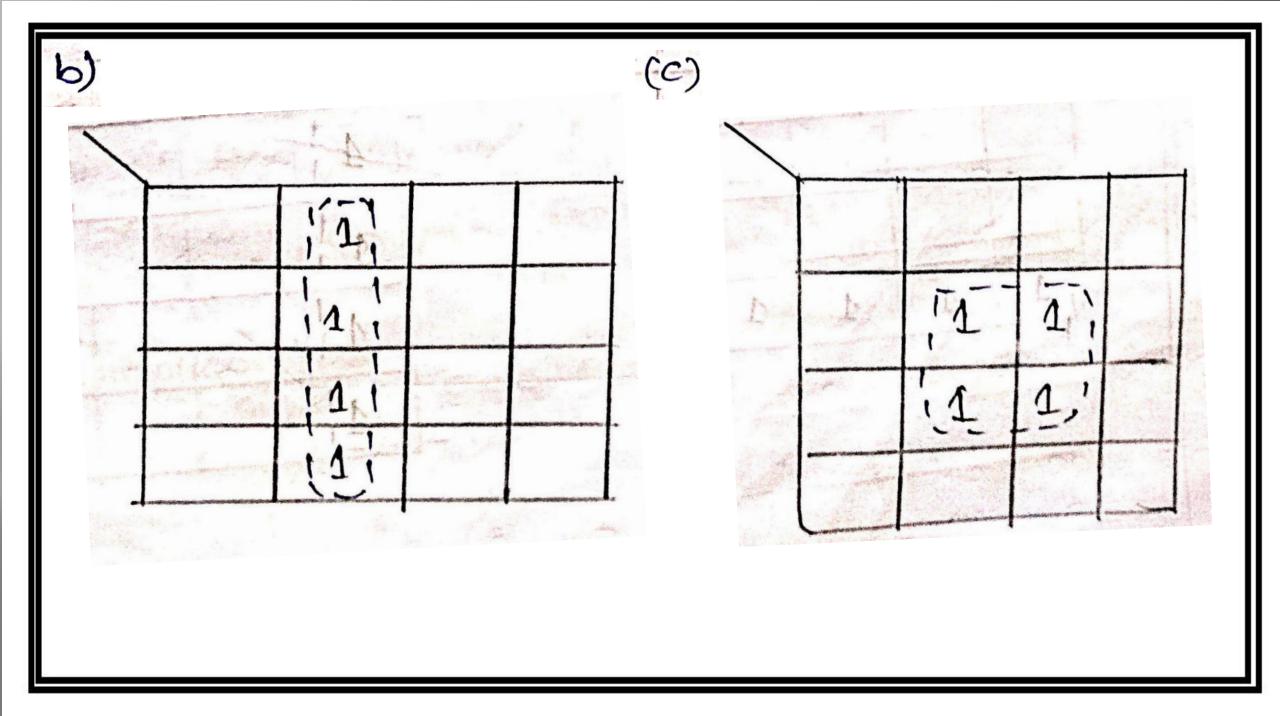
(2nd group).

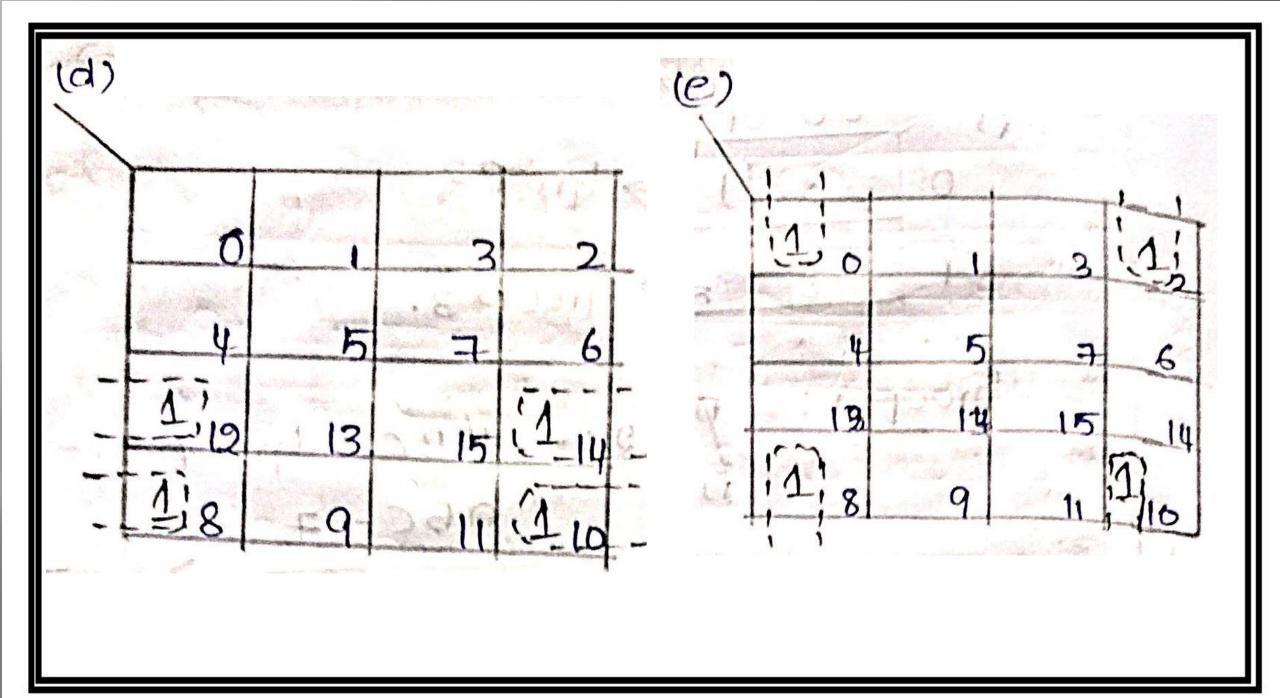
Quad (4 adjacent ones):

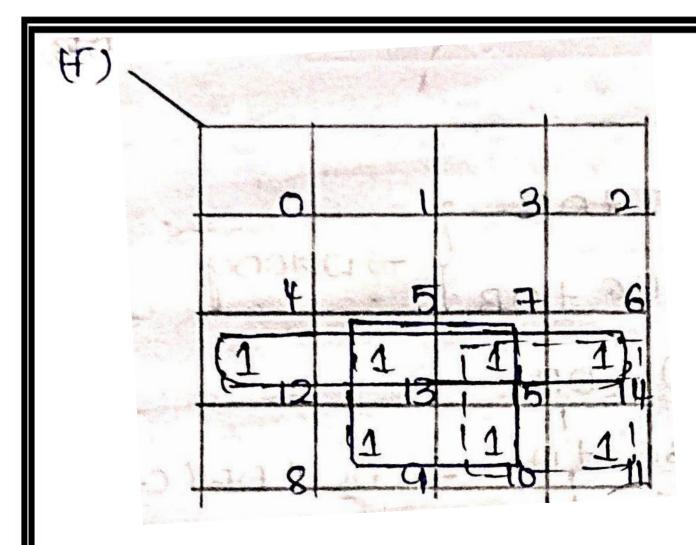
In a kmap we can prove 4 adjacent ones the resultant Proup is called quad.

a) quad is possible in z variable and 4 variable kmap.

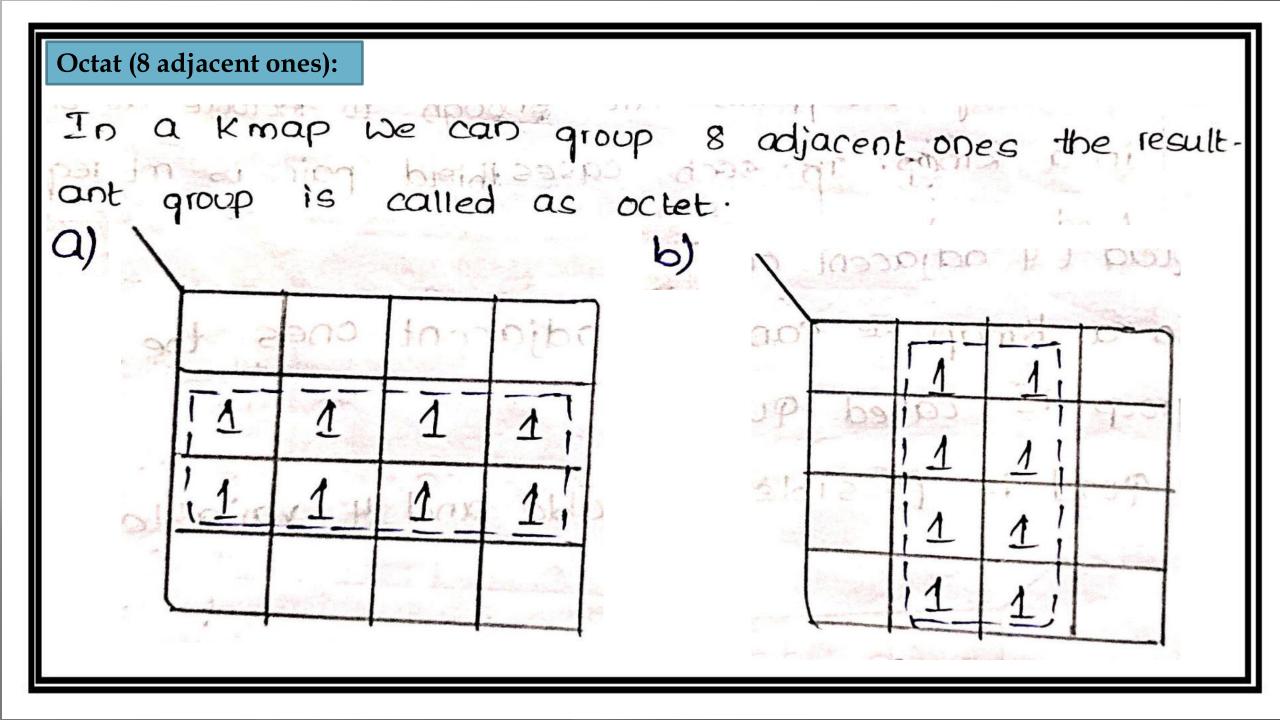


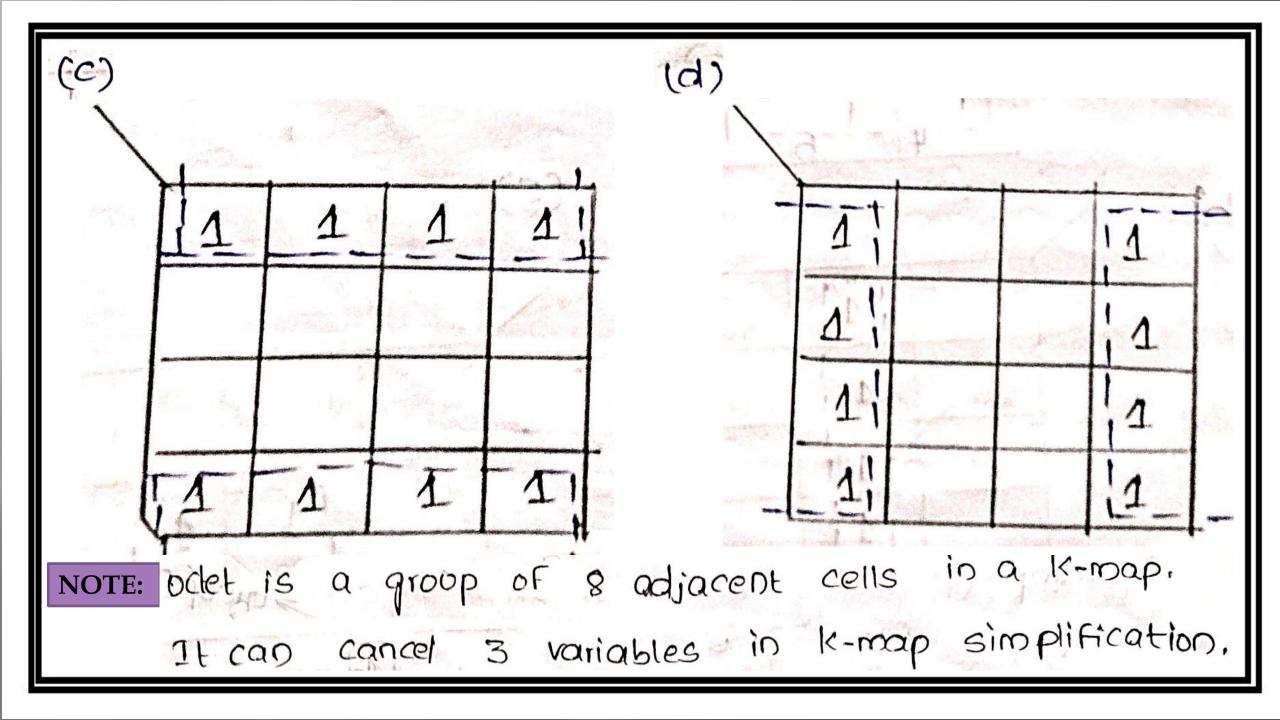






NOTE: Quad is a group of 4 adjacent cells in a K-map it cancels to variables in a K-map simplification.

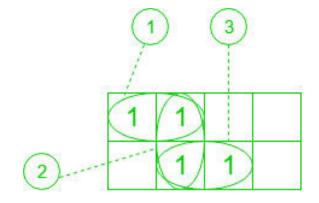




1. Prime Implicants

* Each group on the K-map represents I prime implicant

Example: 1



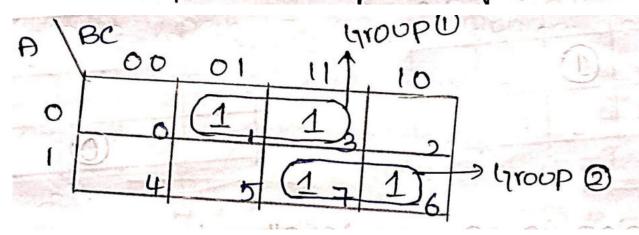
No. of Prime Implicants = 3

Example: 2 Ex: - abtain the prime Implicants for a given boolean expression using k maps. F (A,B,C) = (0,1,3,5,7)

Solution: Given expression is a 3 variable. Hence it can be represent by using 3 variable K-map.

Example: 3 En: - abtain the prime Implicants for a given boolean expression using k maps. Fla, B, c) = (1, 3, 7,6)

Solution: hiven expression is a 3 variable. Hence it can be represent by using 3 variable k-map.



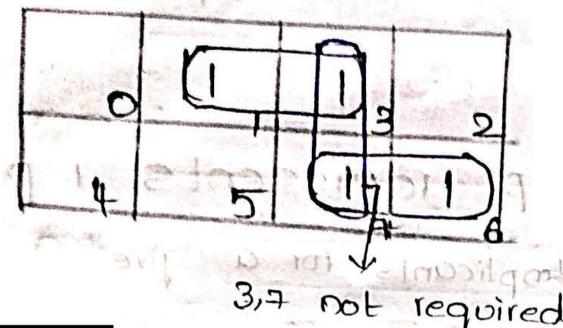
The prime implicants for given boolean expression are

2. Essential Prime Implicants

The minimum no of prime Implicants requires to include all ones. Present in the kmap are called essential prime implicants.

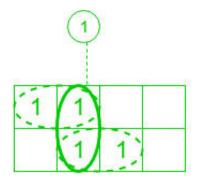
NOTE: Essential prime implicants(EPI) are those prime implicants which always appear in final solution.

No. of Essential Prime Implicants = 2



3. Redundant Prime Implicants

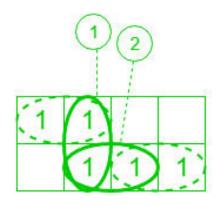
The prime implicants for which are not essential prime implicant are **redundant prime implicants** (**RPI**). This prime implicant never appears in final solution.



No. of Redundant Prime Implicants = 1

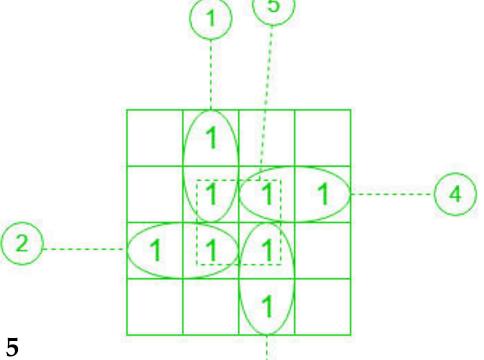
4. Selective Prime Implicants

The prime implicants for which are neither essential nor redundant prime implicants are called selective prime implicants(SPI). These are also known as non-essential prime implicants. They may appear in some solution or may not appear in some solution.



No. of Selective Prime Implicants = 2

Solution:



No. of Implicants = 8

$$PI = (1,2,3,4,5)$$

$$EPI = (1,2,3,4)$$

$$RPI = (5)$$

No. of Implicants = 8

No. of Prime Implicants(PI) = 5

No. of Essential Prime Implicants(EPI) = 4

No. of Redundant Prime Implicants(RPI) = 1

No. of Selective Prime Implicants(SPI) = 0

$$F = 1 + 2 + 3 + 4$$

Solution:

No. of Implicants = 6

No. of Prime Implicants(PI) = 6

No. of Essential Prime Implicants(EPI) = 0

No. of Redundant Prime Implicants(RPI) = 0

No. of Selective Prime Implicants(SPI) = 6

$$F = (1) + (3) + (5)$$

OR

$$F = 2 + 4 + 6$$

No. of Implicants = 6

$$PI = (1,2,3,4,5,6)$$

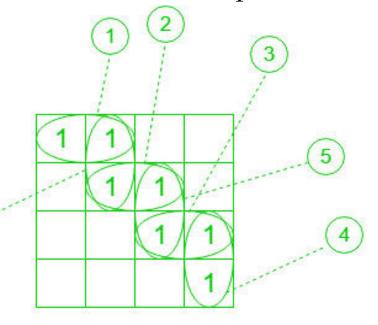
$$SPI = (1,2,3,4,5,6)$$

Solution:

No. of Implicants = 7

No. of Prime Implicants(PI) = 6

No. of Essential Prime Implicants(EPI) = 2



No. of Implicants = 7

$$PI = (1,2,3,4,5,6)$$

$$EPI = (1,4)$$

$$SPI = (2,3,5,6)$$

No. of Redundant Prime Implicants(RPI) = 2

No. of Selective Prime Implicants(SPI) = 4

$$F = 1 + 2 + 3 + 4$$

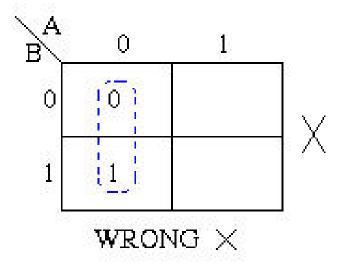
OR

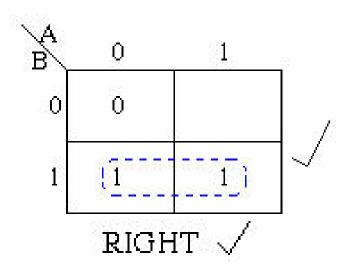
$$F = 1 + 5 + 6 + 4$$

Karnaugh Maps - Rules of Simplification

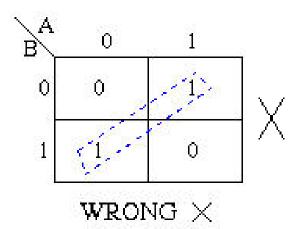
The Karnaugh map uses the following rules for the simplification of expressions by grouping together adjacent cells containing ones

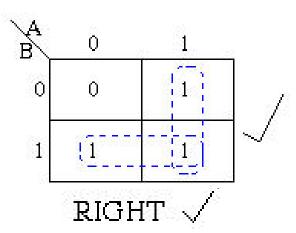
1. Groups may not include any cell containing a zero



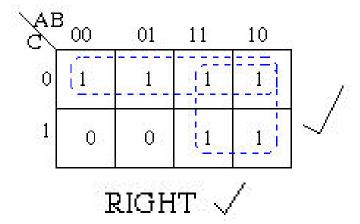


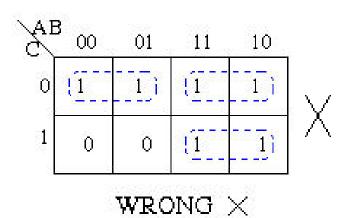
2. Groups may be horizontal or vertical, but not diagonal.





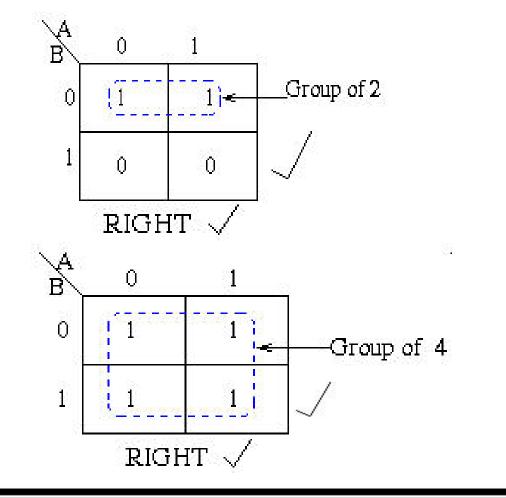
3. Groups may be horizontal or vertical, but not diagonal.

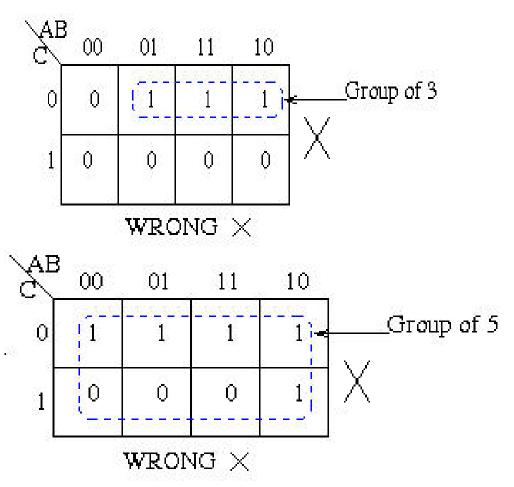




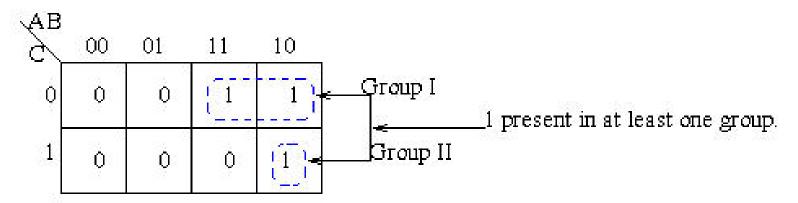
4. Groups must contain 1, 2, 4, 8, or in general 2n cells.

That is if n = 1, a group will contain two 1's since $2^1 = 2$. If n = 2, a group will contain four 1's since $2^2 = 4$.

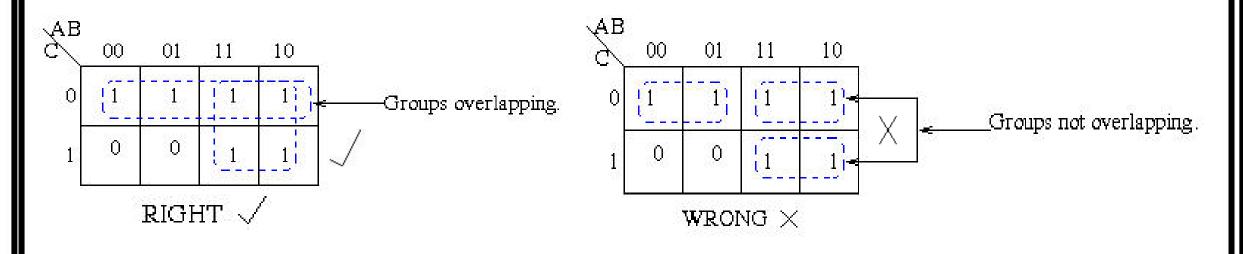




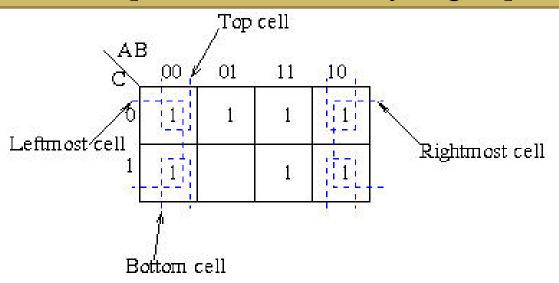
5. Each cell containing a one must be in at least one group.



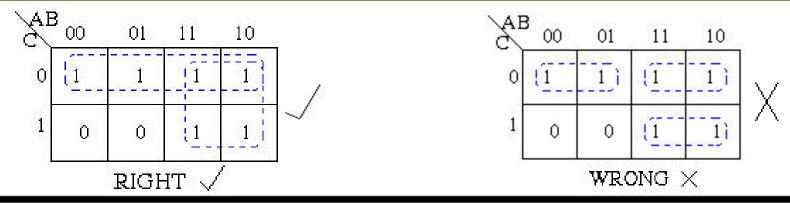
6. Groups may overlap.



7. Groups may wrap around the table. The leftmost cell in a row may be grouped with the rightmost cell and the top cell in a column may be grouped with the bottom cell.



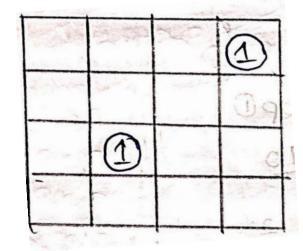
8. There should be as few groups as possible, as long as this does not contradict any of the previous rules.

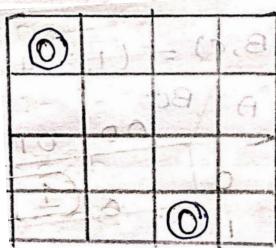


Note:1

Isolated zeros and ones:—
Isolated zeros or ones are the ones and zeros which are not adjacent to any zeros or ones.

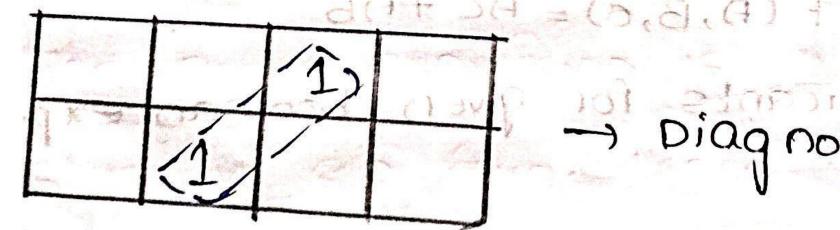
In a k map which are not adjacent to any one's or zero's is called Isolated ones and zeros.



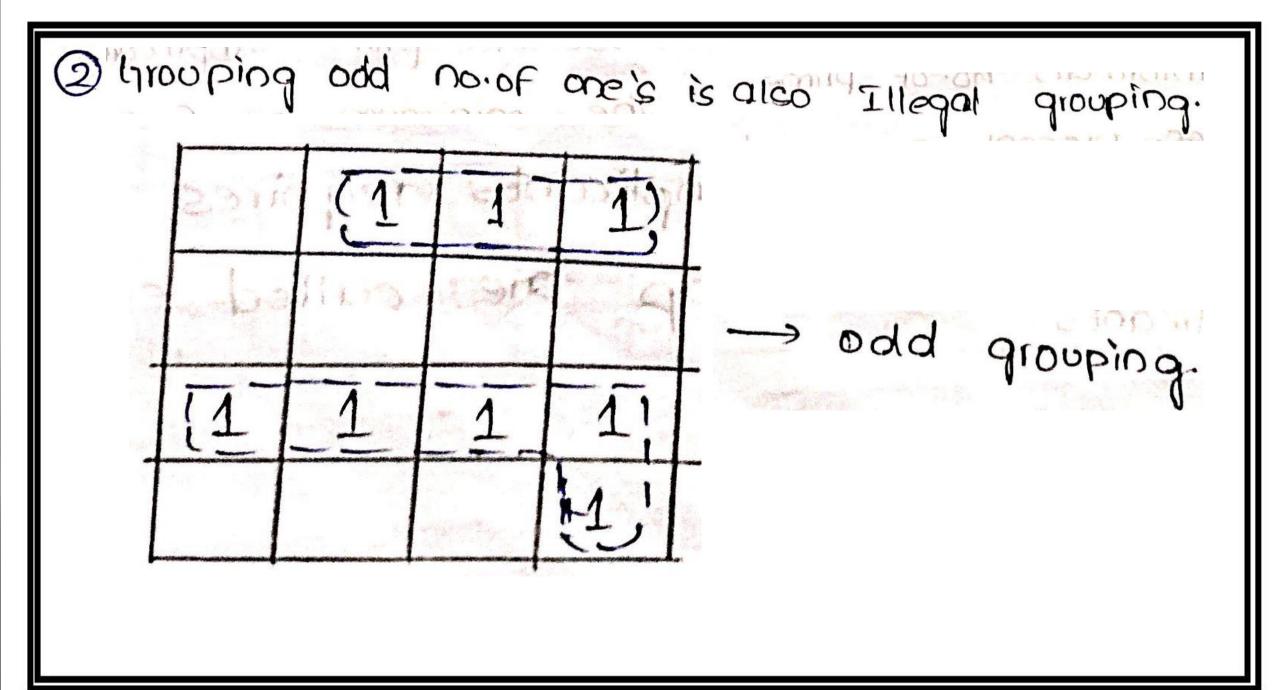


Note: 2

- * overlapping in groups is allowed.
- * Minimum no of groups are required.
- * Ilegal grouping:-
- O'Illegal grouping is diagnol grouping



Diagnol grouping.



Summary:

- 1. No zeros allowed.
- 2. No diagonals.
- 3. Only power of 2 number of cells in each group.
- 4. Groups should be as large as possible.
- 5. Every one must be in at least one group.
- 6. Overlapping allowed.
- 7. Wrap around allowed.
- 8. Fewest number of groups possible

Example: 1 Hinimise the empression using K-map 4 - ABC + ABC + ABC + ABC + ABC Solution: Identify the given expression whether it is in Standard Sop form or not The given expression is in standard sop form and it contains 3 variables. Hence it requires 3 variable K-map to simplify the expression. BC BC BC BC BC BC BC BC octet = 0 Quad =1 pair = 1.

Grouping of octet is not possible cell nois 0, 1, 4,5 form a quad.

4-B+AC

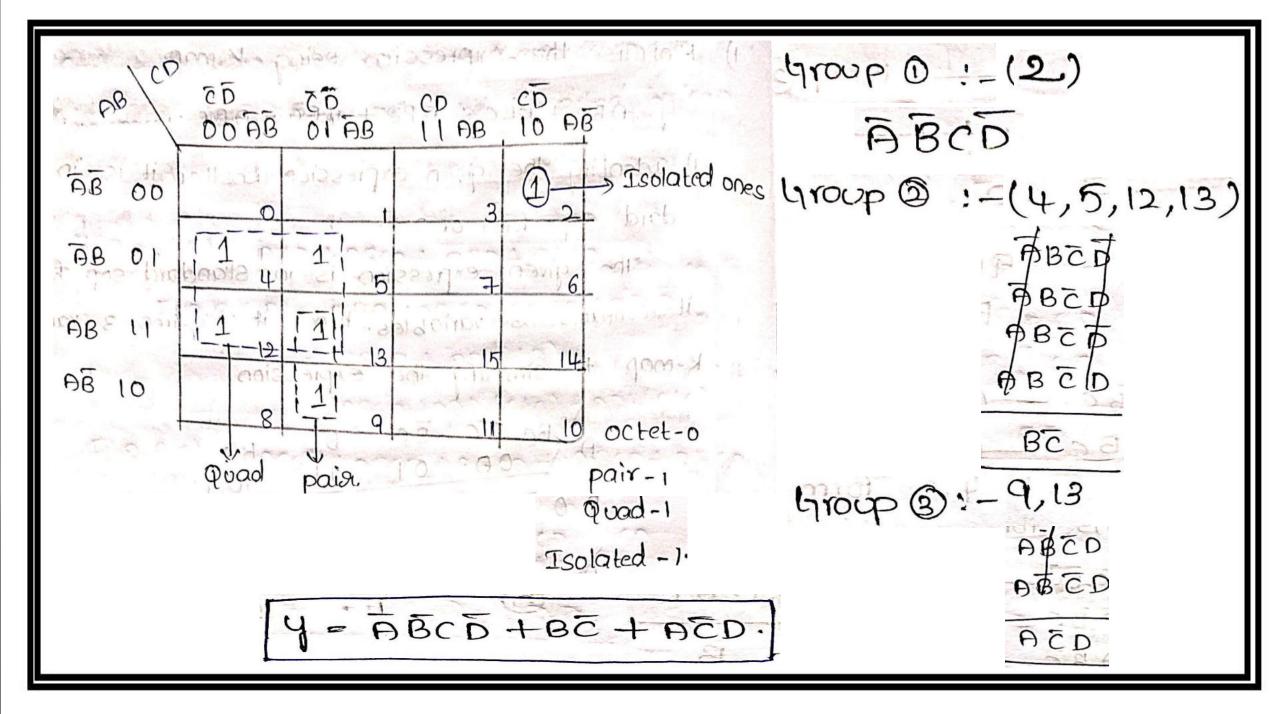
Example: 2 minimize Boolean Expression using K-map

Y= FBED + FBED+ ABED+ FBED+ ABED+ ABED

Solution: Given Function is

Y= ABCD + ABCD + ABCD + ABCD + ABCD + ABCD + ABCD

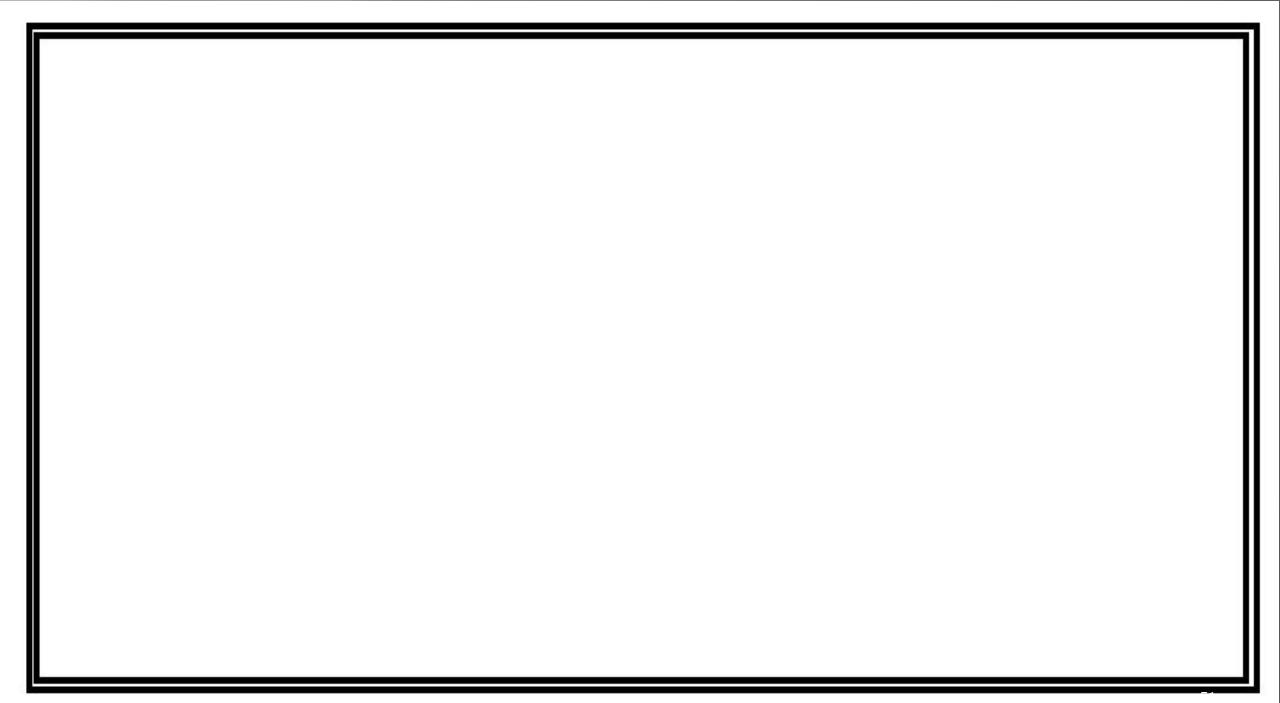
The given expression is 4 variable and it is in Standard sop form. Hence it can be solve by using 4 variable K-map.



Example:3 minimize Boolean Expression Using K-map Y = ABCD + ABCD+ A Solution: Given Function is Y = PECD + ABCD+ ABCD+ ABCD+ ABCD+ ABCD+ ABCD+ ABCD The given expression is 4 variable and it is in standard sop form. Hence it requires. 4 variable K map to simplify given boolean expression.

Y = PECD + ABCD+ ABCD+ ABCD+ ABCD+ ABCD+ ABCD+ ABCD+ ABCD

	ζō	СD	CD	CD
ĀĒ	0	1	3	2
ĀB	4	5	7	6
АВ	12	13	15	14
ΑĒ	8	9	11	10



Example: 1 Simplify the Boolean empression using K-map.

Example:2 Minimise using K-map

Example: 3 Simplify the Boolean expression using K-map.

Example:4

Use a Karnaugh map to simplify each of the following logic expressions as much as possible.

(a)
$$F = A'B'CD + AB'C'D' + A'B'CD' + ABC'D + ABCD$$

Solution.
$$F = ABD + A'B'D + B'C'$$

(b)
$$G = A'C + B'C + AB'C' + A'B$$

Solution.
$$G = AB' + A'B + A'C$$
 or $AB' + A'B + B'C$

(c)
$$H = B'CD + CD' + A'B'C'D' + A'B'C$$

Solution.
$$H = B'CD + CD' + A'B'C'D' + A'B'C$$

(d)
$$F = (A' + B + C') (A + B + C) (A + B + C')$$

Solution.
$$F = B + AC'$$

Example:5

Simplify the following logic expressions using K-maps

(a)
$$F(A, B, C) = A'C + B'C + AB'C'$$

(b)
$$G(A, B, C, D) = B'CD + CD' + A'B'C'D + A'B'C$$

Example:6

A	В	C	F_I
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

A	В	C	F_2
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

Transfer the input-output specifications for \mathbf{F}_1 and \mathbf{F}_2 given above to 3 variable Karnaugh maps.

Example:7

Simplify the following using Boolean Algebra

(a)
$$z = w.x + w.\overline{x}.y$$

(b)
$$z = \overline{(x+y) \cdot (\overline{x} + \overline{y})}$$

(c)
$$z = x.y + w.\overline{y} + w.x + x.y.v$$

(d)
$$z = (x + y).(x + \overline{w}).[y.(x + \overline{w}) + \overline{y}]$$

Example:8

Obtain the simplified expression in s-of-p for the following Boolean functions:

(a)
$$xy + x'y'z' + x'yz'$$

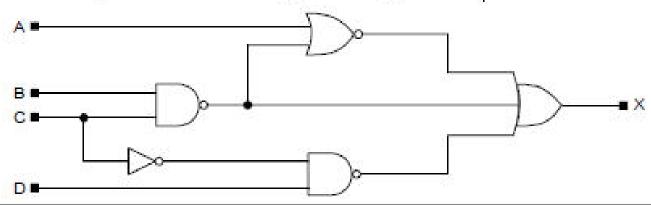
(c)
$$x'z + w'xy' + w(x'y + xy')$$

(d)
$$F(x, y, z) = \Sigma(2, 3, 6, 7)$$

(e)
$$F(A, B, C, D) = \Sigma(7, 13, 14, 15)$$

Example:9

Write the logic expression and simplify it as much as possible and draw a logic diagram that implements the simplified expression.



Example: Reduce following function using K-map technique.

Implement using Basic gates, the simplified boolean expression.

F(A,B,C,D) = ABD+ABCD+ABCD

Solution: Given Function is

The given Boolean function is in **normal SOP** from, it is **necessary** to convert **standard canonical SOP form** for simplifying using K-Map.

$$F(A,B,C,D) = \overline{ABD} + ABCD + \overline{ABD} + ABCD$$

C Missing Literals C

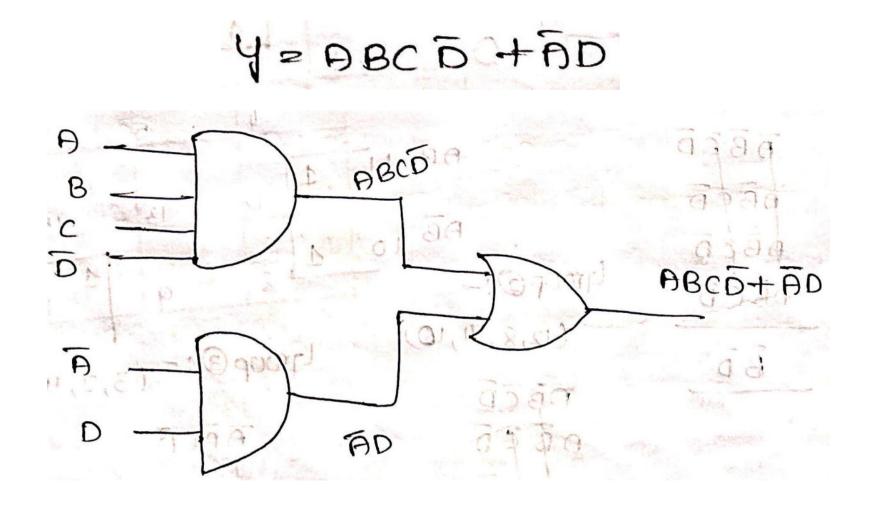
F(A,B,C,D) = ABD+ABCD+ ABCD -ADB(C+C) + ABCD +ADB (C+C) = ABCD + ABCD + ABCD + ABCD+ ABCD FIR, B, C) = ABCD + ABCD + ABCD + ABCD + ABCD Group 1:- 14 Gro up 1:- 1,3,5,7 Group 2 ĀB BBCD ABCO 0 ABCD ASED ĀB FB CD Group 1 AB 12 13 15 AD

10

AB

8

Implementation the simplified Boolean function Using basic gates



Example: Reduce following function using K-map technique.

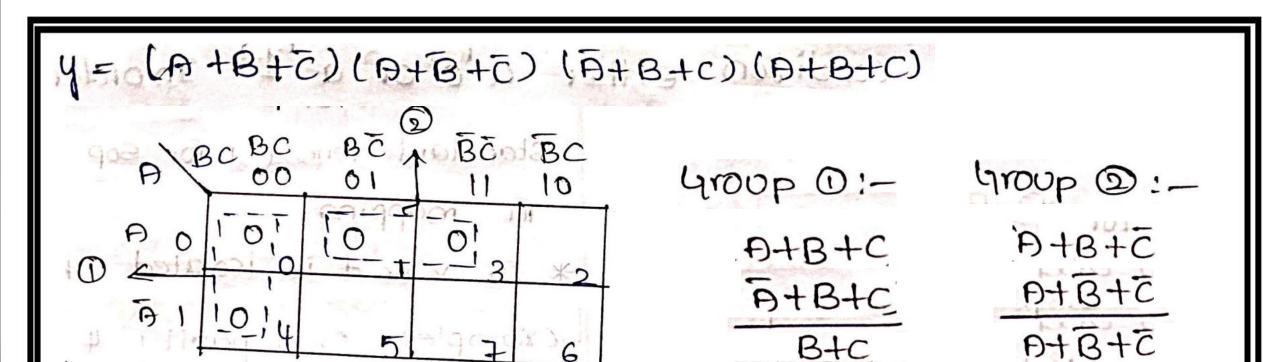
Implement using Basic gates, the simplified boolean expression.

Y= (A+B+E)(A+B+E)(A+B+C)(A+B+C)

Solution: Given Function is y = (A + B + C)(D + B + C)(D + B + C)(D + B + C)

The given Boolean function is in standard canonical POS form.

The given empression is 3 variable Hence we can solve it by using 3 variable K-map.



Don't care conditions

Don't care conditions: *In some logic circuits certain input conditions never occusi. There fore the corresponding outputs never appear In such cases it can be either high or low. * These output levels are indicated by "x" or "d". In the truth tables are called don't care outputs on bon't care conditions or incompletley specified functions.

A circuit decigner is free to make the olp for any Don't care condition either a o' or a 1? In order to produce the simpliest output expression.

Note: - * X or d is considered as 10 or 0.00 per the standard form (1 for sop form and 0 for pos form)

* If x or d is isolated then it can be neglect.

Example: Even passity 4 bit BCD.

	(J)	o though me age
SNO	AB CD	even parity
20	0000	0
2	0010	a la antique la
3 4	0100	0
5	0101	
6	0110	0
8	1000	-1
9	1001	0
10	1010	×
12	1011	× > Don't care
13	14101	x conditions.
15	1110	×

Example: Simplify the given function using K-map. $F(\theta, \theta, C, \emptyset) = m \Sigma(0, 2, 4) + d(1, 5)$

Solution: Given Function is

The given boolean is baving 3 variable. Hence be

grequire 3 variable K-map.

$$F(A,B,C) = (B+AC)$$

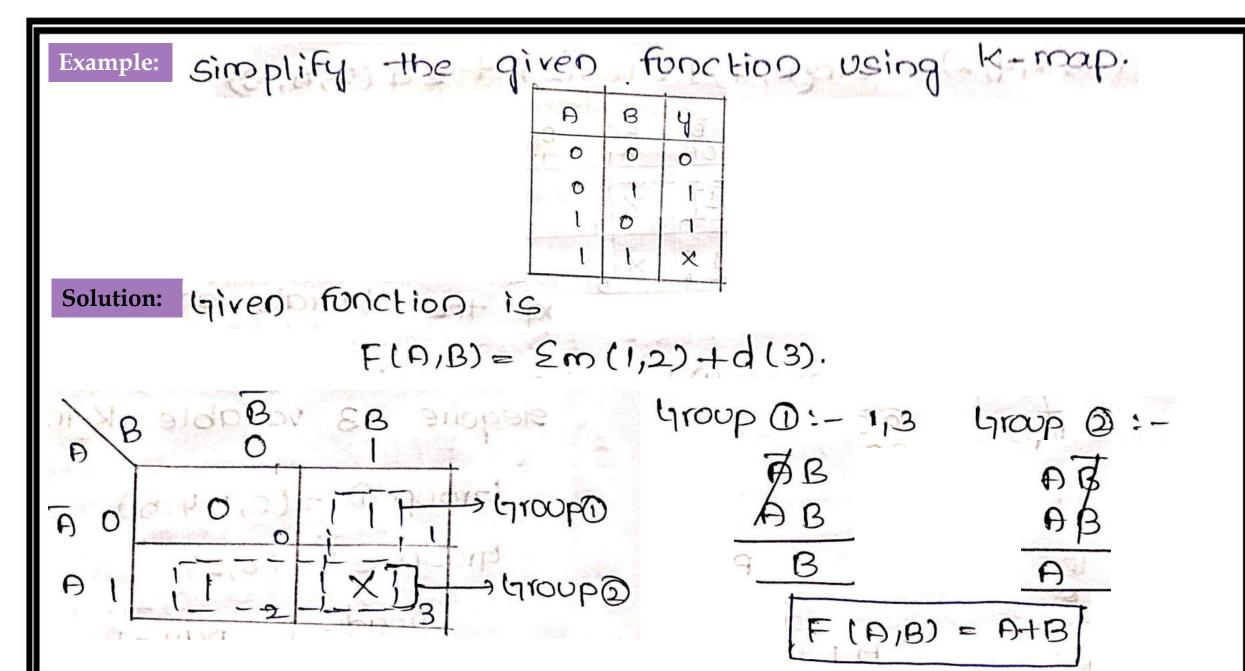
Example: Simplify the given function using K-map. $F(A,B,C) = m \Sigma(1,3,5) + d(6,7)$

Solution: Given Function is

The given boolean expression is having 3 Variables.

Hence ve require 30 variable k mapob

A I	BC BO	BC	BC	BC 10
Ð 0	idenid o o	1 5	1/3	\bigotimes_{6}^{2}



Limitations of K Map

Limitations of kmap:-* Kmap is continous as long as the no-of vasiables does not exceed 5: 3110131 * As no of variable increases it is difficult to make which combinations to form the minimentression in K-map's. * K map is manual technique and simplification process depend upon the human abilities.

Workout Problems

Example:1

find the reduce top form for the following functions.

i)
$$F(D,B,C,D) = Em(1,3,7,11,15) + Ed(0,2,4)$$

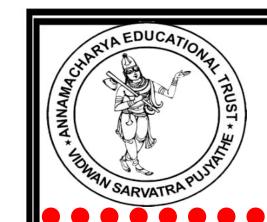
ii) $F(D,B,C,D) = Em(5,6,7,12,13) + Ed(4,9,14,15)$

iii) $F(D,B,C) = Em(0,1,3,7) + Ed(2,5)$

iv) $F(D,A,4,7) = Em(0,7,9,8,10,12) + Ed(2,5,13)$

v) $F(D,B,C) = TM(2,5,7) + Td(1,3)$

THANK YOU



ANNAMACHARYA INSTITUTE OF TECHNOLOGY AND SCIENCES :: RAJAMPET (AUTONOMOUS)

Topic

MINIMIZATION USING QUINE-MCCLUSKEY (TABULAR) METHOD

OVERVIEW

- **❖** Minimization using Quine-Mccluskey (Tabular) Method)
- **Prime-Implicant chart**

Minimization using Quine-Mccluskey (Tabular) Method)

Quine - Mc cluskey method or Tabular method:-* W.B. Quine and Eij Mc cluskey developed an exact tabular method to simplify bodean expression. * The bindamental principle of the Q.m. method is that the minterms whose binosy equivalent differs only in one place can be combine to reduce The minterms,

- * The simplified product terms or sum terms are called an implicant.
- # the remaining terms that did not match during simplification are carred prime Implicant.
- * Summing one or more prime Implicant gives the Simplified boolean expression.

Minimization using Quine-Mccluskey (Tabular) Method)

Procedure

Step: 1

Arrange all minterms in groups, such that all terms in the same group have same number of 1's in their binary representation. Start with the least number of 1's and continue with grouping of increasing number of 1's, the number of 1's in each term is called the index of that term i.e., all the minterms of same index are placed in a same group. The lowest value of index is zero. Separate each group by a thick line. This constitutes the I stage

Step: 2

Compare every term of the lowest index (say i) group with each term in the successive group of index (say, i + 1). If two minterms differ in only one variable, that variable should be removed and a dash (–) is placed at the position, thus a new term with one less literal is formed. If such a situation occurs, a check mark (\checkmark) is placed next to both minterms. After all pairs of terms with indices i and (i + 1) have been considered, a thick line is drawn under the last terms.

When the above process has been repeated for all the groups of I stage, one stage of elimination have been completed. This constitutes the II stage.

Step: 3 The III stage of elimination should be repeated of the newly formed groups of second stage. In this stage, two terms can be compared only when they have dashes in same positions.

The process continues to next higher stages until no further comparisons are possible. (i.e., no further elimination of literals).

- Step: 4 All terms which remain unchecked (No ✓ sign) during the process are considered to be prime implicants (PIs). Thus, a set of all PIs of the function is obtained.
- Step: 5 From the set of all prime implicates, a set of essential prime implicants (EPIs) must be determined by preparing prime implicant chart as follow.
 - (a) The PIs should be represented in rows and each minterm of the function in a column.
 - (b) Crosses should be placed in each row corresponding to minterms that makes the PIs.
 - (c) A complete PIs chart should be inspected for columns containing only a single cross.

PIs that cover minterms with a single cross in their column are called EPIs

Step: 6 The minterms which are not covered by the EPIs are taken into consideration and a minimum cover is obtained form the remaining PIs.

Example:

Simplify the given function using tabular method.

 $F(A, B, C, D) = \sum m(0, 2, 3, 6, 7, 8, 10, 12, 13)$

Solution:

The given function is F (A, B, C, D) = $\sum m(0, 2, 3, 6, 7, 8, 10, 12, 13)$

Step: 1

The minterms of the function are represented in binary form. The binary represented are grouped into a number of sections in terms of the number of 1's index as shown in Table

Minterms	Binary ABCD	No. of 1's	Minterms Group	Index	Binary ABCD
m_0	0000	0	m_0	0	0000
m_2	0010	1	m_2		0010
m_3	0011	2	m_8	1	1000
m_6	0110	2	m_3		0011
m_7	0111	3	m_6	2	0110
m_8	1000	1	m_{10}	4	1010
m_{10}	1010	2	m_{12}		1100
m_{12}	1100	2	m_7		0111
m_{13}	1101	3	m ₁₃	3	1101

Step: 2 Compare each binary term with every term in the adjacent next higher category. If they differ only by one position put a check mark and copy the term into the next column with (–) in the place where the variable is unmatched, which is shown in next Table

Minterms	Binary ABCD	No. of 1's	Minterms Group	Index	Binary ABCD
m_0	0000	0	m_0	0	0000
m_2	0010	1	m_2		0010
m_3	0011	2	m_8	1	1000
m_6	0110	2	m_3		0011
m_7	0111	3	m_6	2	0110
m_8	1000	1	m_{10}	4	1010
m_{10}	1010	2	m_{12}		1100
m_{12}	1100	2	m_7		01111
m_{13}	1101	3	m_{13}	3	1101

Minterm	Binary						
Group	A	\boldsymbol{B}	\boldsymbol{C}	D			
0, 2	0	0	-	0			
0, 8	-	0	0	0			
2, 3	0	0	1	-			
2, 6	0	_	1	0			
2, 10	1-0	0	1	0			
8, 10	1	0	-	0			
8, 12	1	_	0	0	- 9		
3, 7	0	-	1	1			
6, 7	0	1	1	-			
12, 13	1	1	0	-			

Step: 3 Apply same process to the resultant column of above Table and continue until no further elimination of literals. This is shown in below Table.

Minterm		Bi	nary	<i>f</i>	
Group	A	\boldsymbol{B}	\boldsymbol{C}	D	
0, 2	0	0	-	0	V
0, 8	-	0	0	0	V
2, 3	0	0	1	5770	V
2, 6	0	-	1	0	V
2, 10	-	0	1	0	V
8, 10	1	0		0	~
8, 12	1	_	0	0	PI
3, 7	0	_	1	1	V
6, 7	0	1	1	-	V
12, 13	1	1	0	_	PI

Binary
A B C D
- 0 - 0
- 0 - 0
0 - 1 -
0 - 1 -

PI PI eliminated PI

PI eliminated.

Step: 4 All terms which remain unchecked are the PIs. However note that the minterms combination (0, 2) and (8, 10) form the same combination (0, 2, 8, 10) as the combination (0, 8) and (2, 10). The order in which these combinations are placed does not prove any effect. Moreover, as we know that x + x = x, thus, we can eliminate one of these combinations.

The same occur with combination (2, 3) and (6, 7).

Step: 5 Now we prepare a PI chart to determine EPIs as follows shown in below Table

	Minterms								
Prime Implicants	0	2	3	6	7	8	10	12	13
(8, 12)						×		×	
(12, 13) *								×	×
(0, 2, 8, 10) *	×	×				×	×		
(2, 3, 6, 7) *		×	×	×	×				
	V		V	V	V		~		V

- (a) All the PIs are represented in rows and each minterm of the function in a column.
- (b) Crosses are placed in each row to show the composition of minterms that make PIs.
- (c) The column that contains just a single cross, the PI corresponding to the row in which the cross appear is essential. Prime implicant. A tick mark is part against each column which has only one cross mark. A star (*) mark is placed against each. EPI.

Step: 6 All the minterms have been covered by EPIs. Finally, the sum of all the EPIs gives the function in its minimal SOP form

EPIs.	Bin	ary rep	resenta	tion	Variable Representation
	A	В	\boldsymbol{C}	D	
12, 13	1	1	0	-	ABC'
0, 2, 8, 10	_	0	-	0	B'D'
2, 3, 6, 7	0	-	1	-	A'C

Therefore, F = ABC' + B'D' + A'C.

Note: If don't care conditions are given, they are also used to find the prime implicating, but it is not compulsory to include them in the final simplified expression.

Minterms	Binary	No.	Minterms	Index	Binary	Minterm			nary		
	ABCD	of 1's	Group	67	ABCD	Group	A	В	\boldsymbol{C}	D	
m_0	0000	0	m_0	0	0000	0, 2	0	0	-	0	~
m_2	0010	1	m_2		0010	0, 8	9 — 9	0	0	0	~
m_3	0011	2	m_8	1	1000✔	2, 3	0	0	1	- TT	~
m_6	0110	2	m_3		0011	2, 6	0	=	1	0	~
m_{7}	0111	3	m_6	0	0110	2, 10	-	0	1	0	~
m_8	1000	1	m_{10}	2	1010	8, 10	1	0		0	~
	1010	2			1100	8, 12	1		0	0	PI
m_{10}			m_{12}		2.5.2	3, 7	0	_	1	1	~
m_{12}	1100	2	m_7		01111	6, 7	0	1	1	_	~
m_{13}	1101	3	m_{13}	3	1101	12, 13	1	1	0	_	PI

Minterm	Binary
Group	A B C D
0, 2, 8, 10	0 - 0 - 0
0, 8, 2, 10	0 - 0 - 0
2, 3, 6, 7	0 - 1 -
2, 6, 3, 7	0 - 1 -

PI chart to determine EPIs

	Minterms								
Prime Implicants	0	2	3	6	7	8	10	12	13
(8, 12)						×		×	
(12, 13) *								×	×
(0, 2, 8, 10) *	×	×				×	×		
(2, 3, 6, 7) *		×	×	×	×				
	V		V	V	V		V		V

EPIs.	Bin	ary rep	resenta	tion	Variable Representation
	A	В	С	D	7
12, 13	1	1	0	_	ABC'
0, 2, 8, 10	_	0	_	0	B'D'
2, 3, 6, 7	0	-	1	_	A'C

Therefore, F = ABC' + B'D' + A'C.

Example:

Simplify the given function using tabular method. $F(A, B, C, D) = \Sigma m (0, 2, 3, 6, 7) + d (5, 8, 10, 11, 15)$

Solution:

The given function is $F(A, B, C, D) = \Sigma m (0, 2, 3, 6, 7) + d (5, 8, 10, 11, 15)$

Step: 1 The minterms of the function are represented in binary form. The binary represented are grouped into a number of sections interms of the number of 1's index as shown in Table

Minterms	Binary ABCD	No. of 1's	Minterms Group	Index	Binary ABCD
m_0	0000	0	m_0	0	0000
m_2	0010	1	m_2		0010
m_3	00 11	2	m_8	1	1000
m_5	0101	2	m_3		0011
m_6	0110	2	m_5	2	0101
m_7	0111	3	m_6		0110
m_8	1000	1	m_{10}		1010
m_{10}	1010	2	m_7	3	0111
m_{11}	1011	3	m_{11}		1011
$m_{15}^{}$	1111	4	m_{15}	4	1111

Step: 2 Compare each binary term with every term in the adjacent next higher category. If they differ only by one position put a check mark and copy the term into the next column with (–) in the place where the variable is unmatched, which is shown in next Table

Minterms	Binary ABCD	No. of 1's	Minterms Group	Index	Binary ABCD
m_0	0000	0	m_0	0	0000
m_2	0010	1	m_2		0010
m_3	0011	2	m_8	1	1000
m_5	0101	2	m_3		0011
m_6	0110	2	m_5	2	0101
m_7	0111	3	m_6		0110
m_8	1000	1	m_{10}		1010
m_{10}	1010	2	m_7	3	01111
m_{11}	1011	3	m_{11}		1011
$m_{15}^{}$	1111	4	m_{15}	4	11111

Minterm	Binary
Group	A B C D
0, 2	0 0 - 0
0, 8	- 0 0 0
2, 3	0 0 1 -
2, 6	0 - 1 0
2, 10	- 0 1 0
8, 10	1 0 - 0
3, 7	0 - 1 1
3, 11	- 0 1 1
5, 7	0 1 - 1
6, 7	0 1 1 -
10, 11	1 0 1 -
7, 15	- 1 1 1
11, 15	1 - 1 1

Step: 3 Apply same process to the resultant column of above Table and continue until no further elimination of literals. This is shown in below Table.

Minterm	Binary	Minterm	Binary	1
Group	A B C D	Group	A B C D	
0, 2	0 0 - 0 🗸	0, 2, 8, 10	- 0 - 0	PI
0, 8	- 0 0 0 🗸	0, 8, 2, 10	- 0 - 0	PI Eliminated
2, 3	0 0 1 - 🗸	2, 3, 6, 7	0 - 1 -	PI
2, 6	0 - 1 0 🗸	2, 3 10, 11	- 0 1 -	PI
2, 10	- 0 1 0 V	2, 6, 3, 7	0 - 1 -	PI Eliminated
8, 10	1 0 - 0 🗸	2, 10, 3, 11	- 0 1 -	PI Eliminated
3, 7	0 - 1 1 1	3, 7, 11, 15	1 1	PI
3, 11	- 0 1 1 V	3, 11, 7, 15	1 1	PI Eliminated
5, 7	0 1 - 1 PI			
6, 7	0 1 1 - 🗸			
10, 11	1 0 1 -			
7, 15	- 1 1 1 V			
11, 15	1 - 1 1 /			

Step: 4 All the terms which remain unchecked are PIs. Moreover, one of two same combinations is eliminated.

Step: 5 Now we prepare a PI chart to determine EPIs as follows shown in below Table

Prime Implicants	Minterms								
	0	2	3	6	7				
(5, 7)					×				
(0, 2, 8, 10) *	×	×							
(2, 3, 6, 7) *		×	×	×	×				
(2, 3, 10, 11)		×	×						
(3, 7, 11, 15)			×		×				
	~			V	18				

Step: 6 The minterms have been covered by EPIs

EPIs.	Bin	ary rep	resenta	tion	Variable Representation
	A	В	C	D	
0, 2, 8, 10	-	0	-	0.	B'D'
2, 3, 6, 7	0	-	1	-	A'C

Therefore, F = B' D' + A'C.

Example:

Simplify the given function using tabular method:

 $F(A, B, C, D, E, F, G) = \sum m(20, 28, 38, 39, 52, 60, 102, 103, 127)$

Solution:

The given function is $F(A, B, C, D, E, F, G) = \sum m(20, 28, 38, 39, 52, 60, 102, 103, 127)$

Minterms	$Binary \\ ABCDEFG$	No. of 1's	Minterms Group	Index	Binary ABCDEFG
$m_{20}^{}$	0010100	2	$m_{20}^{}$	2	0010100 🗸
m_{28}^{-23}	0011100	3	m_{28}^{-25}		0011100 🗸
m_{38}^{-23}	0100110	3	m ₃₈	3	0100110 🗸
m_{39}	0100111	4	m_{52}		0110100 🗸
m_{52}	0110100	3	m_{39}	4	0100111
m_{60}	0111100	4	m_{60}		0111100 🗸
m_{102}^{-}	1100110	4	m_{102}		1100110 🗸
m_{103}^{-102}	1100111	5	m_{103}	5	1100111
m_{127}	1111111	7	m_{127}	7	1111111 PI

Minterms	Binary								
Group	A	В	C	D	E	F	G		
20, 28	0	0	1	-	1	0	0		
20, 52	0		1	0	1	0	0		
28, 60	0	-	1	1	1	0	0		
38, 39	0	1	0	0	1	1	_		
38, 102	84-1	1	0	0	1	1	0		
52, 60	0	1	1	-	1	0	0		
39, 103	·—	1	0	0	1	1	1		
102, 103	1	1	0	0	1	1	_		

Minterms	Binary ABCDEFG	No. of 1's	Minterms Group	Index	Binary ABCDEFG
$m_{20}^{}$	0010100	2	$m_{20}^{}$	2	0010100 🗸
m_{28}^{-}	0011100	3	m_{28}		0011100 🗸
m_{38}^{-3}	0100110	3	m_{38}	3	0100110 🗸
m_{39}	0100111	4	m_{52}		0110100 🗸
m_{52}	0110100	3	m_{39}	4	0100111 /
$m_{60}^{}$	0111100	4	m ₆₀		0111100 🗸
$m_{102}^{}$	1100110	4	m_{102}		1100110 🗸
m_{103}	1100111	5	m_{103}	5	11001111
$m_{127}^{}$	1111111	7	m_{127}	7	1111111 PI

Minterms	Binary								
Group	A	В	C	D	E	F	G		
20, 28	0	0	1	_	1	0	0	V	
20, 52	0		1	0	1	0	0	V	
28, 60	0	1-3	1	1	1	0	0	V	
38, 39	0	1	0	0	1	1	_	V	
38, 102	_	1	0	0	1	1	0	V	
52, 60	0	1	1	_	1	0	0	V	
39, 103	-	1	0	0	1	1	1	V	
102, 103	1	1	0	0	1	1	_	V	

Mintesms	Binary								
Group	A	В	C	D	E	F	G		
20, 28, 52, 60	0	_	1	_	1	0	0		
20, 52, 28, 60	0	·	1	_	1	0	0		
38, 39 102, 103	-	1	0	0	1	1	-		
38, 102, 39, 103	_	1	0	0	1	1	_		

Now we prepare a PI chart to determine EPIs

All the minterms have been covered by EPIs

Prime Implicants			.56	N.	lintern	ns				EPIs. Binary representation		Variable Representation
	20	28	38	39	52	60	102	103	127		$A \ B \ C \ D \ E \ F \ G$	5
127 * (20, 28, 52, 60) * (38, 39, 102, 103) *	^	×	×	×	×	×	×	×	×	127 20, 28, 52, 60	1 1 1 1 1 1 1 0 0	ABCDEFG A'CEF'G'
	~	V	~	V	V	V	V	V	V	38, 39 102, 103	- 1 0 0 1 1 -	BC'D'EF

Therefore, F(A, B, C, D, E, F, G) = ABCDEFG + A'CEF'G' + BC'D'EF

THANK YOU